

# **Holocene Electronics NLMM Non Linear Memory Machine User Manual**

Home » Holocene Electronics » Holocene Electronics NLMM Non Linear Memory Machine User Manual

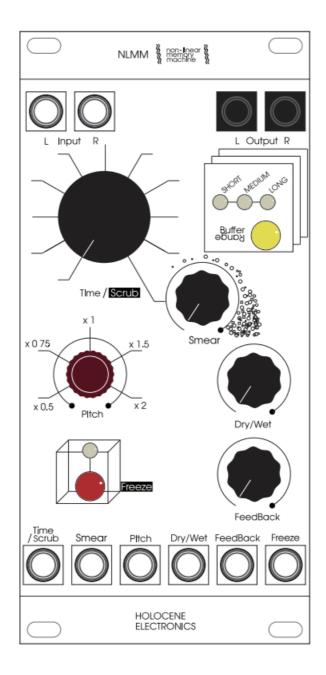




### **Contents**

- 1 NLMM Non Linear Memory Machine
- **2 Technical Specifications**
- 3 Documents / Resources
  - 3.1 References

**NLMM Non Linear Memory Machine** 



# Nontinear memory machine

Module Width (12hp)
Module Depth (25mm) / (45mm incl. Power Cable)
Current Consumption (+12v 110mA, -12v 15mA)

# The Non-Linear Memory

Machine is an audio buffer device. Set to a short buffer length, the NLMM is capable of creating alien phaser sounds to reverb and delays. While ina longer buffer length. frippertronics / time lag accumulator style looping is available.

#### Time/Scrub

Controls the delay time of the signal. The delay time can span from a few milliseconds to up to 15 seconds, depending on the buffer length.

Unlike analog delays like tape or BBD delays, when modulated the pitch of the signal does not drift. Instead, it compresses and expands time in interesting textures via a custom time-stretching algorithm.

When activating Freeze via the freeze switch, this knob functions as the play head's position within the buffer.

# **Smear**

Randomizes the Time/Scrub control, adding random jitters to the position of the playhead and diffuses the signal in a way that can be utilized as a pseudo reverb effect. (experiment with the Time/Scrub knob and Feedback knob to create glitchy reverbs.)

#### **Pitch**

Pitch shifts the signal +- 1 octave. This knob snaps to Sths and an octave but you can dial it in between intervals. Nice crunchy aliasing when pitch shifting is applied.

#### Dry/Wet

Crossfades between the dry signal and processed wet signal.

#### Feedback

Feedbacks the delayed signal back into the input. Set it up to 4'o'clock when in Medium or Long mode to experiment with TLA or Frippertronic style looping.

#### **Freeze**

The Freeze switch acts like an infinite sustain pedal, but you can also scrub through the buffer with the time/scrub knob when activated. Red means recording, and unlit means the buffer is frozen/not recording. Great for practicing scales or droning away.

#### **Buffer range**

Switch between delay ranges according to the list below.

\SHORT - 20ms ~ 320ms \MEDIUM - 320ms ~ 1.6sec \ALONG - 1.45sec ~ 15sec

# **Technical Specifications**

Audio input range: IOvpp
Cv input range: +-5v
Sampling rate 220SOhz
Stereo input / output
32-bit processor, 24-bit custom dsp hardware.



# **Documents / Resources**



Holocene Electronics NLMM Non Linear Memory Machine [pdf] User Manual NLMM Non Linear Memory Machine, NLMM, Non Linear Memory Machine, Memory Machine, Machine

#### References

• User Manual

Manuals+, Privacy Policy

This website is an independent publication and is neither affiliated with nor endorsed by any of the trademark owners. The "Bluetooth®" word mark and logos are registered trademarks owned by Bluetooth SIG, Inc. The "Wi-Fi®" word mark and logos are registered trademarks owned by the Wi-Fi Alliance. Any use of these marks on this website does not imply any affiliation with or endorsement.