



# Games Database BLACK TIGER 2D Side Scrolling Hack and Slash Platformer Instructions

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## LOADING INSTRUCTIONS

- CBM 64/128 Cassette  
Press SHIFT and RUN/STOP keys together. Press PLAY on the cassette deck then follows on-screen prompts.
- CBM 64/128 Disk  
Type LOAD \* 8,1 and press RETURN, Then follow on-screen prompts.
- SPECTRUM 48K Cassette  
Type LOAD " and press ENTER, then press PLAY on the cassette deck.
- SPECTRUM +2Cassette  
Press ENTER on the LOADER option. Press PLAY On the cassette deck then follows on-screen prompts.
- SPECTRUM +3 Disk  
Turn on computer. Insert disk and press ENTER on the LOADER option and the game will load and run automatically.
- AMSTRAD CPC Cassette  
Press CTRL and small ENTER keys together then press PLAY on the cassette deck.
- AMSTRAD CPC Disk  
Type RUNDISK and press ENTER, the game will then load and run automatically.
- ATARI ST  
Switch on the computer and insert the game disk, the game will then load and run automatically.
- CBM AMIGA  
Switch on the computer and insert the game disk, the game will then load and run automatically.

## SCENARIO

Long ago, three evil dragons descended from the skies and brought nightmares of darkness and destruction to a once peaceful kingdom. From this suffering, emerged a powerful and brave warrior who fought against the demonic Dragons and Demons to restore law and order in his homeland. He was known only as the Black Tiger. You take on the role of Black Tiger and enter a sinister fantasy world of endless and absorbing action.

## GAMEPLAY

The game consists of stages in which you destroy various fantasy-oriented opponents, collect penny coins, open treasure chests (with keys) and break open containers that hold other treasure or villains. There are a number of Old Men frozen along the way who may reward you if you free them. Some give clues to the game, others give you more play time, money or vitality potions-while some allow you to buy weapons, armour, keys and potions from them. After you save an Old Man, he will disappear. Saving Lenny coins allows you to purchase various items as you progress. If you buy one of the four weapons available, a weapon power number appears next to the appropriate icon at the foot of the screen. You automatically throw several knives each time you use your weapon. Each stage ends with a major villain.

### **You may encounter any of the following:**

Block Head, Blue Dragons, Spear Throwing Demons, Blue Samural Dragons, Red Dragons, Gold Samural Dragons or Black Dragons.

### **Opening a treasure chest can reveal one of the following:**

An hourglass (gives more time), a lantern or gold. Take care, some contain fire columns that can damage you. Bonuses are gained by collecting various characters, these include Capcom cows, elves, barrels, and stars.

### **Here Is a list of minor villains you will encounter:**

- Block Heads – rectangular chunks of stone that bounce around and try to squash you.
- Skeletons appear out of the ground and throw their heads at you. Can't be killed until fully animated.
- Blue Goblin tries to chop you with his battle axe.
- Spinning Skull can't be killed.
- Fire Mummies spitfire.
- Audrey II – man-eating plant.
- Audrey III – a poisonous variety of Audrey. if you are poisoned by an Audrey II plant, you will not throw the Knives. The potions from the Old Man will cure poison.
- Fire Demon-doesn't move. Just throws rebates at you. It can't throw fireballs as long as you keep hitting it.
- Grim Reaper Hags come in two varieties. One generates red fire columns and one generates blue frost columns. The blue frost columns reverse the right and left on your joystick. Both go ethereal when attacked.
- Spear Throwing Demor – starts out as a sphere. Uncurls and lies around throwing spears.
- Birds lethal to you if touched.
- Rocks fall from various places when triggered by a player bounce a couple of times, then disintegrate.
- vile Vials-1sttie blue blobs that bob around and try to touch you.

## **Joystick Controls**

### **FIRE BUTTON-Fire**

If you push up your fist and then right/left between 1/4 and 1/2 second later, you will Jump straight up and then move to the right or left at the top of his arc.

## **Keyboard Controls**

### **CBM 64/128**

- Pause on RUN STOP
- Pause ofT- FIRE button

SPECTRUM


- K Keyboard and Redefine keys.
- J- Kempston Joystick.
- S-Sinclair Joystick.

AMSTRAD

- K Keyboard and Redefl NC keys.
- J- Joystick.
- H-Pause on.
- G- Pause off.

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Documents / Resources

	<p><a href="#">Games Database BLACK TIGER 2D Side Scrolling Hack and Slash Platformer</a> [pdf] Instruc tions BLACK TIGER, 2D Side Scrolling Hack and Slash Platformer, BLACK TIGER 2D Side Scrolling Hack and Slash Platformer, Side Scrolling Hack and Slash Platformer, Scrolling Hack and Slash Platformer, Hack and Slash Platformer, Slash Platformer, Platformer</p>
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References

-  [ttc.to](http://ttc.to)