

GAME-NIR GNPROX-4SP Wireless Remote Control Instructions

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GAME-NIR GNPROX-4SP Wireless Remote Control



GN PROX-4SP Product Instructions

Button Introduction

If you have any further queries please do not hesitate to contact us.

Way to Pair with Switch Console

GAME'NIR PROX-4SP Dual Vibration Wireless Controller (Wake-up Version)

· First-time pairing

Please enter [Controllers] » (Change Grip / Order].press the button on the top for about 3-5 seconds until the LED on with fiashing rapidly.

• Pair after the second time + Wake up the Switch console

After paring successfully first time, press the Home button until the LED on with fiashing, then the Switch console will be connected and waked-up.

Use cable to connect

Use GN PROX-4SP wireless controller to connect with USB cable (USB to Type C) and Switch console, then it can be successfully paired. (Please make sure the Switch is in System Setting>> Controllers and Sensors>> Turn on the Pro Controller wired communication)

Wireless dual mode connection

Switch mode (default): Press Y + HOME Button about 1 second to activate. Android mode: Press X + HOME about 1 second. Youtube teaching video: Use 1Phone camera to scan, or open line > add friends> scan QR code

Combo Activate Mode

- How to trigger: Press TUR BO button (combo trigger button, T button) + /1/B/X/Y /R/L/ZR/ZL action button to activate combo function.
- How to stop combo: Press T button again + /1/B/X/Y /R/L/ZR/ZL action button to stop combo mode. Long

press T button for 5 seconds can remove all the combo functions.

- Long press to activate combo mode: Press T button + press action button.
- Auto combo mode: Press T button + double press action button.

3 Different vibration frequency levels

- Press T button +[+ button]to increase vibration frequency; press T button +[- button] to decrease frequency.
 The three levels are 5 times/ 12 times/ 20 times of every click seconds.
- 5 Different vibration modes

Increase Vibration: Decrease Vibration:



5 Different vibration levels are: 0% no vibration, 30%, 50%, 75%, 100% vibrations.

LED Descriptions

The connection of controller order

The connection of controller order will correspond with the LED order of wireless controller GN PROX-4SP. (For example, when the LED is on in the first frame, it represents that corresponds with the first controller.)

· State of Charge

Charging when the controller is not connected with Switch console, 4 LED will on with flashing. The LED will stop flashing and lights out after the controller is full charged. Charging when the controller is connected with Switch console, the LED of the corresponded controller will on with flashing.

· Low battery indicator

When it is connected with Switch console, the LED will on with flashing slowly.

· Pairing mode indicator

If connected successfully, the LED will lights on; if fail to connect, the LED will keep flashing.

· When connecting with computers

The LED lighting on the 1 +4 frame represents Xinput mode (default), lighting on the 2+3 frame represents Dinput mode.

Notice

When the controller is in low battery, the LED will on with flashing slowly. If it wasn't be charged for a long time, it may not be activated.

ITEM MODEL

- ITEM MODEL:GAME'NIR GN PROX-4SP Dual Vibration Wireless Controller (wake-up version)
- PLAYING TIME: 8-1 O hours / 600 hours of standby time. CHARGING TIME: 2-3 hours
- FUNCTIONS: Wake up Switch console, 2 modes of combo, 6D dual vibration, 6-axis somatosensory, dual

analog stick, auto sleep mode.

• PACKAGE CONTENTS: Switch wireless controller, Type-C charging cable, user manual

• BATTERY CAPACITY: 600mAh Li-ion Battery

• **SIZE:** 15.4 x 11.1 x 5.9 cm

• WEIGHT: 195 g

MATERIAL: ABS new strengthen

• RANGE OF BL UETOOTH: 10 meters

• VOLTAGE: USB DC 5V PLATFORMS Switch, PC/STEAM (need to connect with type-C Cable)

• CHARGING PORT: Type-C

• COUNTRY OF ORIGIN: China (Design By Taiwan)

• QUALITY CONTROL: GAME'NIR Taiwan

FCC Statment

Any changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate this equipment. This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

- 1. This device may not cause harmful interference, and
- 2. This device must accept any interference received, including interference that may cause undesired operation.

NOTE

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with theinstructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures: — Reorient or relocate the receiving antenna. Increase the separation between the equipment and receiver. Connect the equipment into an outlet on a circuit different from that to which the receiver is connected. Consult the dealer or an experienced radio/TV technician for help. FCC ID: 2A2VT-GNPROX4SP

Documents / Resources



GAME-NIR GNPROX-4SP Wireless Remote Control [pdf] Instructions
GNPROX4SP, 2A2VT-GNPROX4SP, 2A2VTGNPROX4SP, GNPROX-4SP Wireless Remote Control, GNPROX-4SP, Wireless Remote Control

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