

Fisher-Price FNT06 Game & Learn Controller Instruction Manual

Home » fisher-price » Fisher-Price FNT06 Game & Learn Controller Instruction Manual



Contents

- 1 Fisher-Price FNT06 Game & Learn
- Controller
- 2 Battery Replacement
- **3 Battery Safety Information**
- **4 PRODUCT USAGE**
- **5 FCC Statement**
- **6 CONSUMER ASSISTANCE**
- **7 FREQUENTLY ASKED QUESTIONS**
- **8 VIDEO PRODUCT OVERVIEW**
- 9 References
- 10 Related Posts



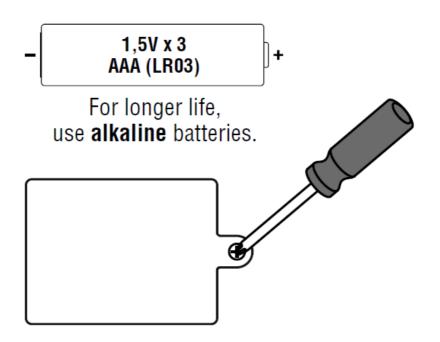
Fisher-Price FNT06 Game & Learn Controller



Keep this instruction sheet for future reference, as it contains important information. Requires three AAA batteries (included). The batteries included are for demonstration purposes only. Battery replacement is required. Only adults should replace batteries. Tool required for battery replacement: Phillips screwdriver (not included). Wipe this toy with a clean, damp cloth. Do not immerse. This toy has no consumer-serviceable parts. Do not take it apart.

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Battery Replacement



- · Loosen the screw in the battery compartment door with a Phillips screwdriver and remove the door.
- Remove the exhausted batteries and properly dispose.
- Insert three, new AAA (LR03) alkaline batteries.
- Replace the battery compartment door and tighten the screw. Do not over-tighten.
- If this toy begins to operate erratically, you may need to reset the electronics. Slide the power/volume switch off and back on.
- When sounds or lights become faint or stop, it's time for an adult to change the batteries.

Protect the environment by not disposing of this product or any batteries with household waste. This symbol indicates that this product shall not be treated as household waste. Check your local authority for recycling advice and facilities.

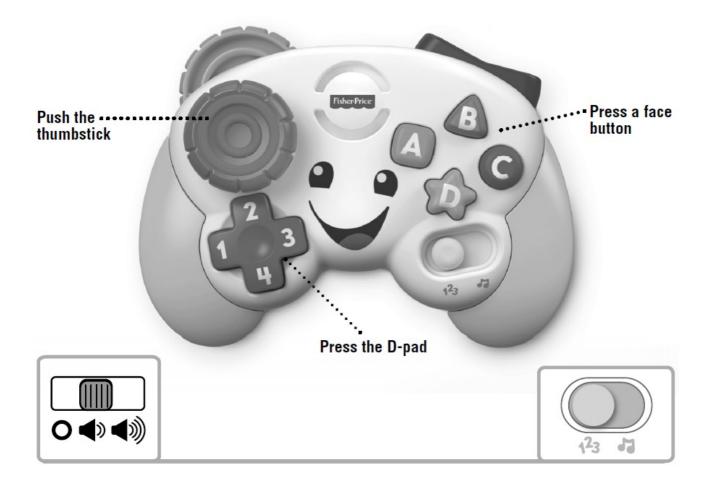
Battery Safety Information

In exceptional circumstances, batteries may leak fluids that can cause a chemical burn injury or ruin your product. To avoid battery leakage:

- Do not mix old and new batteries or batteries of different types: alkaline, standard (carbon-zinc) or rechargeable.
- Insert batteries as indicated inside the battery compartment.
- Remove batteries during long periods of non-use. Always remove exhausted batteries from the product.
 Dispose of batteries safely. Do not dispose of this product in a fire. The batteries inside may explode or leak.
- Never short-circuit the battery terminals.
- Use only batteries of the same or equivalent type, as recommended.
- Do not charge non-rechargeable batteries.
- Remove rechargeable batteries from the product before charging.
- If removable, rechargeable batteries are used, they are only to be charged under adult supervision.

PRODUCT USAGE

Take playtime to the next level!



• Slide the power/volume switch to ON with low volume , ON with high volume , or OFF O.

Slide the mode switch to:

- Learning Press any button or the D-pad or push the thumbstick to hear numbers, letters, colors, and shapes identified and fun tunes too!
- Play In this mode, you'll hear more tunes, phrases, and fun sounds with each press or push.

FCC Statement

(United States Only)

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used by the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and the receiver.
- Consult the dealer or an experienced radio/TV technician for help.

Note: Changes or modifications not expressly approved by the manufacturer responsible for compliance could void the user's authority to operate the equipment.

Care

- Wipe this toy with a clean cloth dampened with a mild soap and water solution. Do not immerse this toy.
- This toy has no consumer-serviceable parts. Do not take this toy apart.

CONSUMER ASSISTANCE

- 1-800-432-5437 (US & Canada)
- 1300 135 312 (Australia)

Write to us at Fisher-Price® Consumer Relations, 636 Girard Avenue, East Aurora, New York 14052. Hearing-impaired consumers using TTY/TDD equipment, please call 1-800-382-7470.

For countries outside the United States:

- Canada: Mattel Canada Inc., 6155 Freemont Blvd., Mississauga, Ontario L5R 3W2; www.service.mattel.com.
- Great Britain: Mattel UK Ltd. Vanwall Business Park, Maidenhead SL6 4UB. Helpline: 01628 500303.
 www.service.mattel.com/uk
- Australia: Mattel Australia Pty. Ltd., 658 Church Street, Locked Bag #870, Richmond, Victoria 3121 Australia.
 Consumer Advisory Service 1300 135 312.
- New Zealand: 16-18 William Pickering Drive, Albany 1331, Auckland.
- South Africa: Mattel South Africa (PTY) LTD, Office 102 I3, 30 Melrose Boulevard, Johannesburg 2196.

FREQUENTLY ASKED QUESTIONS

What is the brand and model of the interactive controller designed for toddlers?

The brand is Fisher-Price, and the model is FNT06 Game & Learn Controller.

What age range is the Fisher-Price FNT06 Game & Learn Controller suitable for?

The Fisher-Price FNT06 Game & Learn Controller is suitable for children aged 6 months to 3 years.

What types of play modes does the Fisher-Price FNT06 Game & Learn Controller offer?

The Fisher-Price FNT06 Game & Learn Controller features three play modes: Learning Mode, Music Mode, and Imagination Mode.

How do you change the batteries in the Fisher-Price FNT06 Game & Learn Controller?

To change the batteries in the Fisher-Price FNT06 Game & Learn Controller, locate the battery compartment, remove the old batteries, and insert new AA alkaline batteries.

What should I do if the sounds from my Fisher-Price FNT06 Game & Learn Controller are faint?

If sounds are faint, it may be time to replace the batteries in your Fisher-Price FNT06 Game & Learn Controller.

How can I clean my Fisher-Price FNT06 Game & Learn Controller?

You can clean the Fisher-Price FNT06 Game & Learn Controller by wiping it with a damp cloth using mild soap and water; do not immerse it in water.

What educational themes does the Fisher-Price FNT06 Game & Learn Controller cover?

The Fisher-Price FNT06 Game & Learn Controller covers themes such as letters, numbers, colors, and shapes.

Does the Fisher-Price FNT06 Game & Learn Controller have adjustable volume settings?

Fisher-Price FNT06 Game & Learn Controller has adjustable volume settings to control sound levels.

How does the Fisher-Price FNT06 Game & Learn Controller promote motor skills development?

The interactive buttons and features of the Fisher-Price FNT06 Game & Learn Controller encourage fine motor skill development as children press and manipulate them.

What should I do if my child experiences frustration while using the Fisher-Price FNT06 Game & Learn Controller?

If your child becomes frustrated, encourage them to explore different buttons and features, providing guidance as needed.

What types of sounds can I expect from the Fisher-Price FNT06 Game & Learn Controller?

The sounds from the Fisher-Price FNT06 Game & Learn Controller include educational phrases, songs, and fun sound effects related to its learning themes.

How long will battery life last in my Fisher-Price FNT06 Game & Learn Controller?

Battery life may vary based on usage but generally lasts several hours of playtime before needing replacement.

Where can I find customer support for my Fisher-Price FNT06 Game & Learn Controller?

Customer support for your Fisher-Price FNT06 Game & Learn Controller can be reached through the official Fisher-Price website or their customer service hotline.

What should I do if my Fisher-Price FNT06 Game & Learn Controller does not turn on?

Ensure that the batteries are installed correctly. If it still doesn't turn on, replace the batteries with new alkaline AA batteries.

How can I fix sound issues with my Fisher-Price FNT06 Game & Learn Controller?

Check the volume settings on the controller. If the sound is still faint or absent, replacing the batteries may resolve the issue.

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References

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