evil CONTROLLERS B4210 Remote Controller Instruction Manual

Contents

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ABOUT FORTNITE MODE

The Evil Shift Fortnite Controller is an eSports-designed controller. Featuring 4 remappable paddles as well as the Fast Bui ld and Weapon Hotkey feature made exclusively for Fortnite.

To turn Fortnite mode on:

- Hold for 2 seconds until
- the light bar flashes twice.
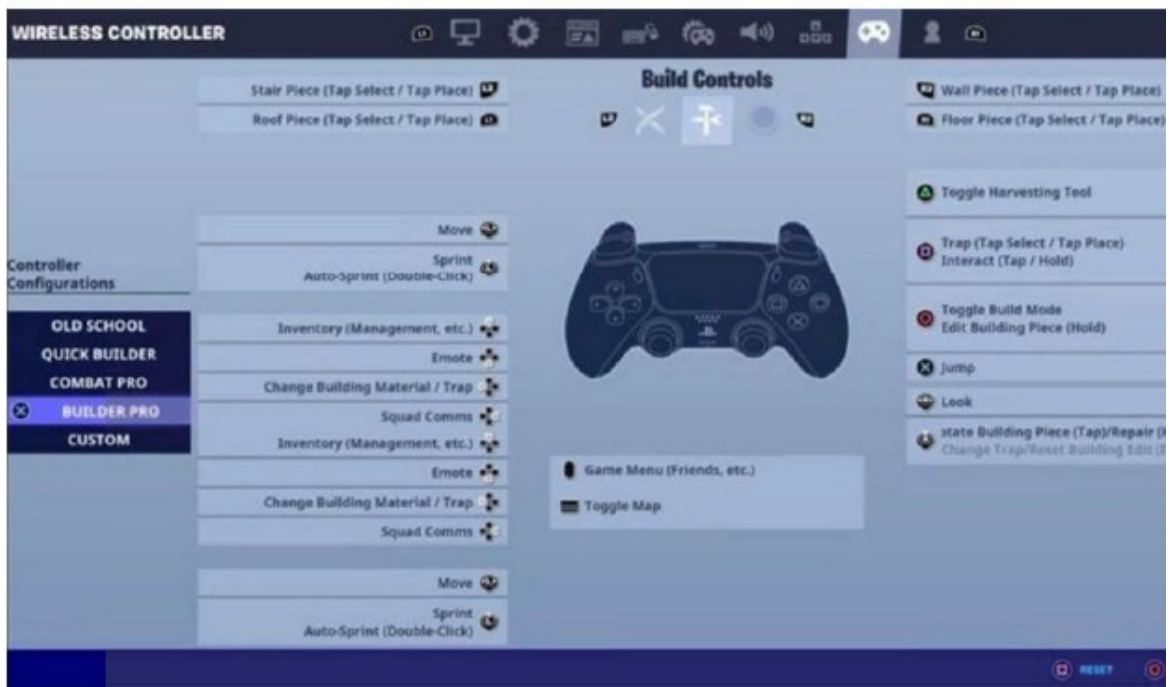
Release the buttons and Fortnite is now active.

To turn Fortnite off:
Simply perform the same button combination as above and the controller will flash the light bar once.
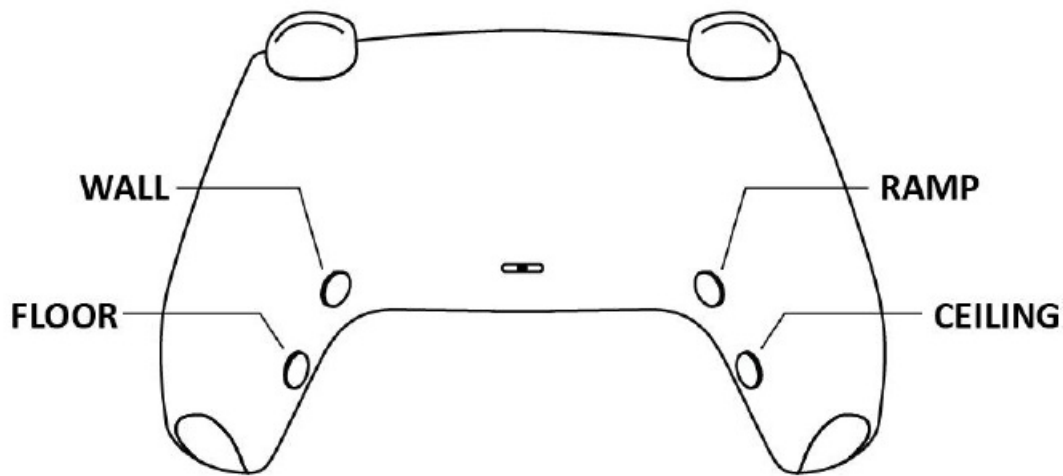
YOU MUST BE IN FORTNITE MODE FOR FORTNITE FEATURES TO WORK!

FAST BUILD FEATURE

THERE IS ONE IMPORTANT STEP FOR FAST BUILD TO WORK PROPERLY. YOU MUST ACTIVATE THE SPECIFIC BUTTON LAYOUT USED IN YOUR FORTNITE SETTINGS

WIRELESS CONTROLLER

Build Controls

Stair Piece (Tap Select / Tap Place)
Roof Piece (Tap Select / Tap Place)

Wall Piece (Tap Select / Tap Place)
Floor Piece (Tap Select / Tap Place)

Controller Configurations

OLD SCHOOL
QUICK BUILDER
COMBAT PRO
BUILDER PRO
CUSTOM

Move
Sprint
Auto-Sprint (Double-Click)

Inventory (Management, etc.)
Emote
Change Building Material / Trap
Squad Comms
Inventory (Management, etc.)
Emote
Change Building Material / Trap
Squad Comms

Move
Sprint
Auto-Sprint (Double-Click)

Toggle Harvesting Tool
Trap (Tap Select / Tap Place)
Interact (Tap / Hold)
Toggle Build Mode
Edit Building Piece (Hold)
Jump
Look
Rotate Building Piece (Tap)/Repair
Change Trap/Reset Building Edit

Game Menu (Friends, etc.)
Toggle Map

RESET

QUICK BUILDER PROFILE
If you use Quick Builder:

Hold for 2 seconds.

The light bar will flash twice indicating the layout is selected.

BUILDER PRO PROFILE
If you use Builder Pro:

Hold for 2 seconds.

The light bar will flash twice indicating the layout is selected.

THIS WILL ONLY NEED TO BE DONE ONCE, AS THE CONTROLLER WILL REMEMBER YOUR SETTINGS WHEN TURNED OFF.
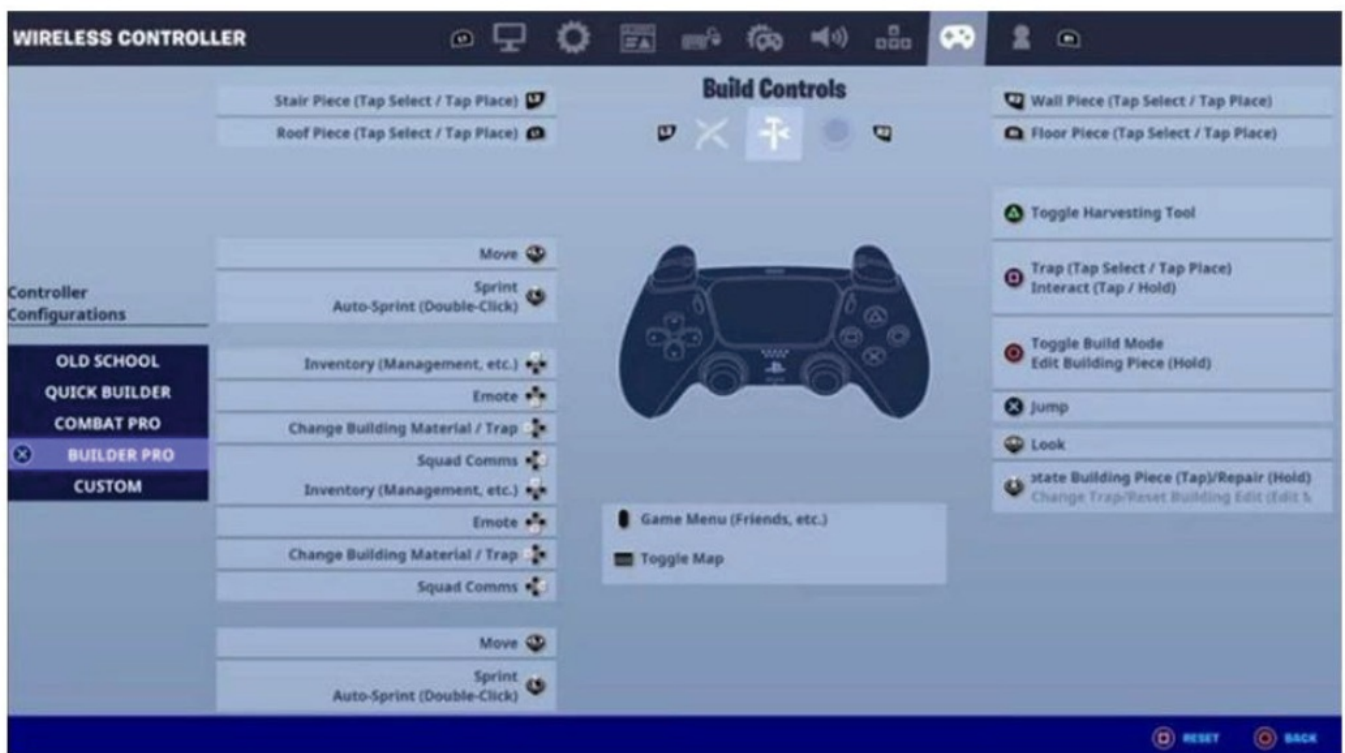
WALL — FLOOR — RAMP — CEILING

Now that you have set your SHIFT controller to either "Quick Builder" or " Builder Pro" using the previous instructions, your paddles will default to this layout.

In order to change this paddle layout, please take a look at our section "Advanced Features." Our Advanced Features instructions will guide you on how to change your paddle layout within our Fast Builder Feature.

WEAPON HOTKEY

THERE IS ONE IMPORTANT STEP FOR WEAPON HOTKEYS TO WORK PROPERLY. YOU MUST ACTIVATE THE BUTTON LAYOUT ON THE CONSOLE FOR BUILDER PRO. THIS IS REQUIRED SO YOU CAN UTILIZE THE HOTKEYS AND REMAPPABLE PADDLES, WHILE ALSO BEING ABLE TO QUICKLY BUILD WITH BUILDER PRO.
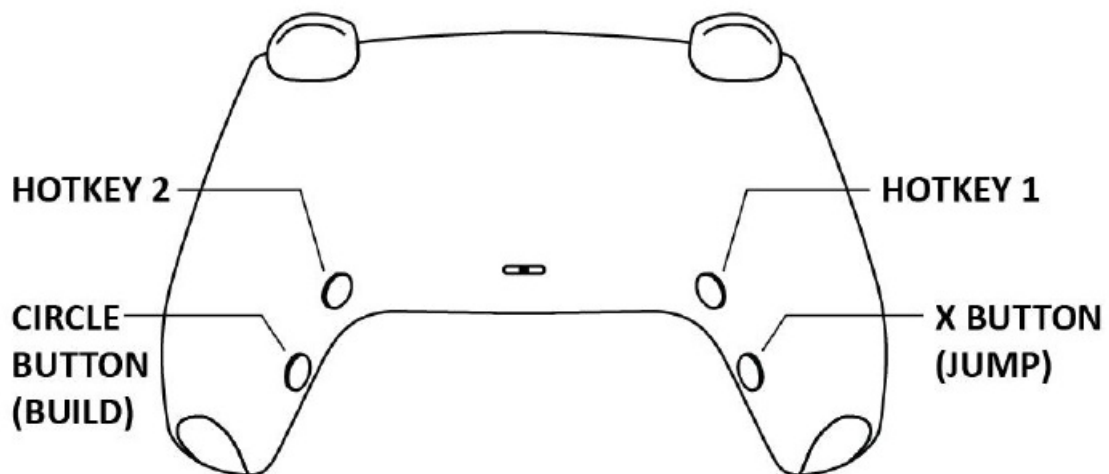

TURNING ON WEAPON HOTKEY

Hold for 2 seconds

The light bar will flash twice indicating the Weapon Hotkey is on.

Now that you have set your SHIFT controller to "Builder Pro" and the Weapon Hotkey feature is on using the previous instructions, your paddles will default to this layout. In order to change this paddle layout, please take a look at our section "Advanced Features." Our Advanced Features instructions will guide you on how to change your paddle layout within our Weapon Hotkey Feature.

ADVANCED FEATURES

ASSIGN BUILD STRUCTURE (FAST BUILD ONLY)
To enter assigning mode, you will do the same button combination as before, but you will hold the buttons longer.

1. Hold for 4 seconds continue holding for step 2
2. The light bar will turn off, but continue holding the buttons for 4 seconds until the light bar shows again.
3. Release the buttons and the light bar will then turn off, meaning we need to assign the paddles.

   Press each paddle to represent the structure in this order: Wall, Ramp, Floor, and Ceiling.

The first paddle you press will be the Wall 2nd paddle will be the Ramp 3rd paddle is the floor 4th paddle is the ceiling.

Once you've assigned all 4 paddles, the light the bar will stay lit and flash in a heartbeat pattern indicating the Fast Build feature is active.

THIS WILL ONLY NEED TO BE DONE ONCE, AS THE CONTROLLER WILL REMEMBER YOUR SETTINGS WHEN TURNED OFF.

REPEAT THIS STEP TO REASSIGN PADDLES.

FAST BUILD NOTES

When you press the designated button, the game will build that structure for you. If needed, you can also hold the paddle to continue building
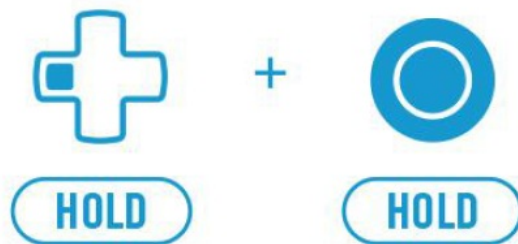
FAST BUILD-OUT OF SYNC/ RESYNC

For the correct operation of your controller, make sure that you are in shooting mode when using the Fast Build Feature. The controller knows to build only when in combat mode.

If you use the paddles while in building mode, the controller will be out of sync until you manually select combat mode. If you find you are out of sync, just press "Circle" to go back to combat mode and the paddles will function properly

PROGRAM HOTKEYS (WEAPON HOTKEY ONLY)

To access the programming mode, you will do the same button combination as before, but you will hold the buttons longer.

1. Hold for 4 seconds continue to holding for step 2
2. The light bar will turn off, but continue holding the buttons for 4 seconds until the light bar shows again.
3. Release the buttons and the light bar will then turn off, meaning we need to assign the paddles.

   Press each paddle to represent the function in this order:

   Hotkey 1, Hotkey 2, Remapping Shift Paddle, any Remapping Shift Paddle

   The first paddle you press will be Hotkey 1 2nd paddle will be Hotkey 2 3rd paddle will be a Remapping Shift paddle 4th paddle will be a Remapping Shift paddle

Once you've assigned all 4 paddles, the light bar will stay lit and flash in a heartbeat pattern indicating the Weapon Hotkey feature is active.
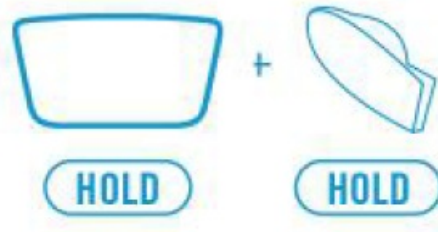
CONTINUE TO "REMAPPING STANDARD SHIFT PADDLES" INSTRUCTIONS BELOW TO REMAP THE 3RD AND 4TH PADDLE

THIS WILL ONLY NEED TO BE DONE ONCE, AS THE CONTROLLER WILL REMEMBER YOUR SETTINGS WHEN TURNED OFF.

- REPEAT THIS STEP TO REASSIGN PADDLES.

REMAPPING STANDARD SHIFT PADDLES

Now that we've programmed our hotkeys, we still have 2 remapping paddles remaining. With the two remaining paddles, we can remap any input on the controller to them.

Press and hold the Touchpad button and then press and hold the paddle for 2 seconds.

- The Light Bar will flash on the controller, then you can release the buttons. Now tap the button you want to remap.
- The Light Bar will flash on the controller once indicating the paddle now functions as the selected input.
- Simply perform this combination to the remaining paddle and select the button you wish to remap.
- We recommend remapping "X" and "Circle" to the extra paddles so that you can jump, have hotkey weapons, and also build.

Now your controller is setup with Weapon Hotkeys and Remappable Paddles

Documents / Resources

	evil CONTROLLERS B4210 Remote Controller [pdf] Instruction Manual B4210 Remote Controller, B4210, Remote Controller