





DRUM DD-670 Mesh Kit Live Set User Manual

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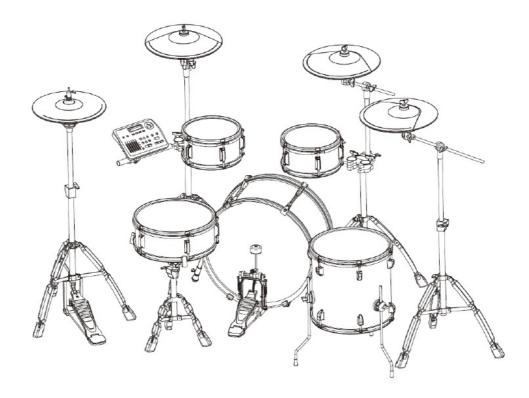
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DRUM DD-670 Mesh Kit Live Set



Thank you for purchasing the DD-650 Digital Drumset.

Please read this manual very carefully to be able to use all the functions of the DD-650. We also advise that you store this manual safely for future reference.

Caution! In order to prevent injuries and damage to the device please make sure you read the safety instructions before using the DD-650 for the first time.

Safety instructions

- Please read the manual carefully before using the device and keep it in a safe place. Adhere to the safety instructions to prevent damage or even injuries via electricity, short circuit or fire. The safety instructions are as follows:
- Do not remove any part of the casing. There are no parts within the device that need to be maintained by you. If a repair is necessary, please contact a qualified workshop.
- Keep the device away from rain or other kinds of moisture. Do not use the device in moist or wet conditions. Do not place containers filled with liquids on top of the device so that nothing wet can get inside the device.
- Should the cable or the socket be damaged there is the possibility of experiencing sound loss during the use of
 the digital drums. Should you notice a strange smell or should the device start smoking please turn it off
 immediately and remove it from the power grid afterwards send it to a qualified workshop.
- Only use a voltage that is accepted for this device. The correct voltage is displayed on the module.
- Before cleaning the device, make sure to remove it from the power grid. Never touch the plug or the socket with wet hands.
- Please check the condition of the plug on a regular basis and remove dirt or dust which might have accumulated on it.

Precautions

- Do not place the device near heat sources such as radiators or stoves or other appliances that generate heat.
- If you want to remove the device from the power grid please always pull at the plug and never at the cable.
- Do not use the digital drum over a power strip as this may lead to a loss of sound as well as an overheating of the socket.
- Disconnect the device before storms or when you are not using it for longer periods of time.
- Before connecting the digital drum to other devices, power down all the devices and turn the volume down to its minimum then turn the devices on.
- Do not use the digital drum in close proximity to TVs, radio devices or speakers to avoid interferences.
- Do not put the digital drum on a floor that has an inclination since it won't stand stable and could fall over.
- Remove all cables before transporting the digital drum.
- If you want to clean the device please use a dry, soft cloth. Do not use petrochemical based polishes or paint thinner or other cleaning liquids or chemically impregnated cloths. Do not place vinyl-based products on top the digital drum, neither plastic nor rubber-based objects. This might change the color of the digital drums.
- Do not sit on the digital drums and do not place heavy objects on top of them.
- Do not use excessive force when pushing the buttons, keys and switches on the device.
- Keep a distance of at least 10cm to the nearest wall with the digital drum.
- Read the chapter about the installation and the operation carefully since you might get injured or damage the
 device if the digital drum is not set up properly.
- Turn the device off during a thunderstorm and remove it from the power grid.

Information for your Security

Please read this section carefully before you use the instrument. Please keep this manual for future reference.

Power Supply

Please connect the included power adapter to a socket with the correct voltage. Do not connect the device with a socket that is not suited for the device. Remove the power adapter from the power grid when you are not using the instrument or during a thunderstorm.

Connections

Before connecting the instrument with other devices, please power down all devices first. This will ensure that the devices won't get damaged and malfunctions are avoided.

Surroundings

Please do not expose the device to the following conditions in order to avoid deformation, decoloring or serious damage:

- Direct sunlight
- · extreme temperatures
- · extreme humidity
- · Dust or dirt
- · strong vibrationes or tremors
- · magnetic fields

Interferences

If radio or television devices are in close proximity to your instrument there may be interferences. In this case, increase the distance to these devices.

Cleaning

Please only clean the instrument with a dry soft cloth.

Do not use paint thinner or petrochemical based polishes.

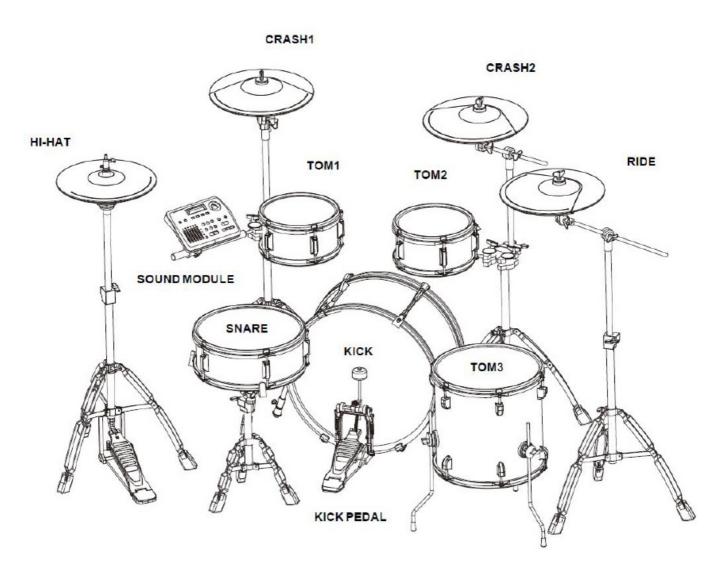
Handling

Do not use excessive force when operating the buttons and switches. Please make sure that no paper, metal or other objects can get into the instrument. Should this happen, remove the device from the power supply immediately and take it to your specialized retailer for inspection. Always remove all the cables prior to moving the instrument.

Opening the Device

The device may only be opened for repair reasons by authorized service personnel. Address a qualified workshop or the vendor from which you bought the device.

Installation

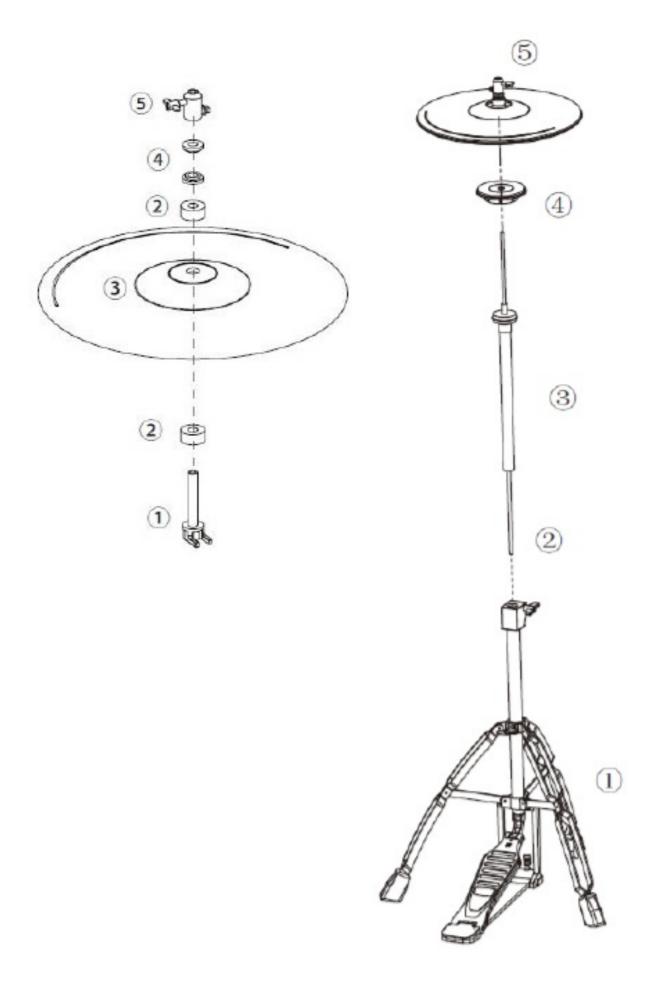


This image shows the completely assembled drumkit after installation (power connector and wire connections are not shown).

HiHat Installation

- 1. Open the HiHat stand legs (1) and make it stand firm.
- 2. Insert the thin rod (2) into the screw thread at the bottom of the stand.
- 3. Place the hollow rod (3) over the thinner rod (2).

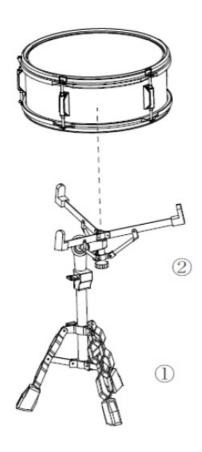
- 4. Place the HiHat Cymbal tray (4) on the thin rod (2) and fix it onto the structure.
- 5. Adjust the hollow rod to a suitable height and fasten it. Put the HiHat (5) on the tray (4).
- 6. The screw on top of the HiHat allows the control of space between the tray and the HiHat. Make sure there is enough space between the two of them.



- 1. Insert the felt (2) on the base (1), align the socket on the base to the stopper underneath the cymbal and afterwards fix the Hihat (3) on it.
- 2. Put another felt (2) on top of the HiHat and fixate it with the round nut as shown in the image above (4).

3. Fix the head (5) to the base.

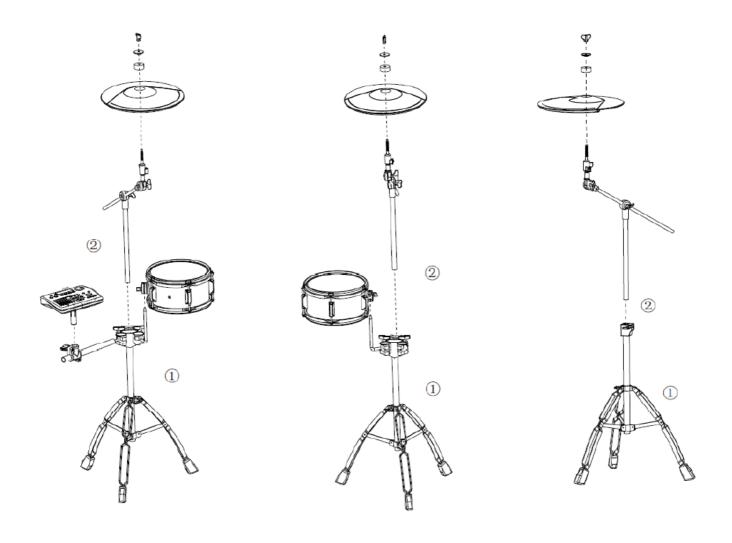
Snare Installation



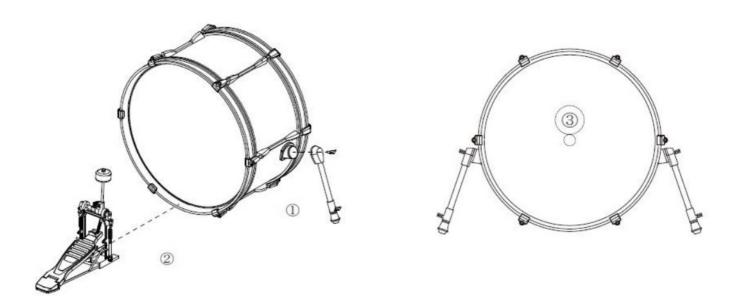
- 1. Open the Snare stand legs (1) to a suitable position and make it stand firm.
- 2. Open the Snare stand arms (2) and put the Snare upward on the stand.
- 3. Tighten the Snare stand arms by rotating the rotary on the bottom side.

Cymbal and Tom Installation

- 1. Open the Stand Legs and make it stand firm.
- 2. Adjust Stand Arms to suitable position and fasten wing nuts.
- 3. Insert drums according to the picture below and fasten wing nuts on the stand.



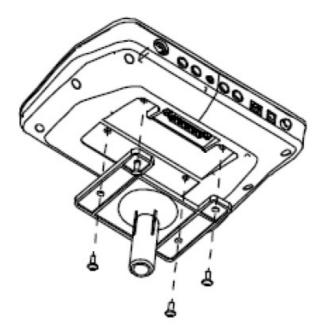
Kick Installation



- 1. Install kick legs (1) on both sides and then fasten the wing nut.
- 2. Insert kick pedal (2) to the kick drum and adjust the pedal to a suitable position. Then fasten the wing nuts on the pedal.

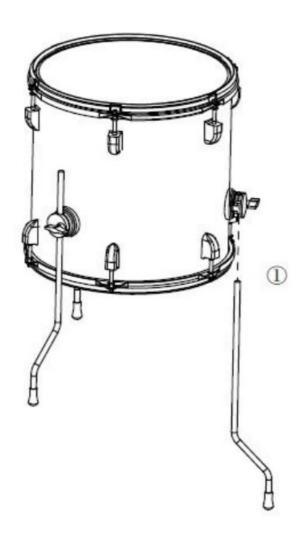
Note: Please aim your kick pedal beat to the cushion foam (3). Playing directly on the sensor below would damage the device.

Sound Module Installation



- 1. Align the holes of the module mount and the sound module, put screws through the holes and fasten them.
- 2. Insert the rod of the module mount into the clamp then tighten the wing nut.

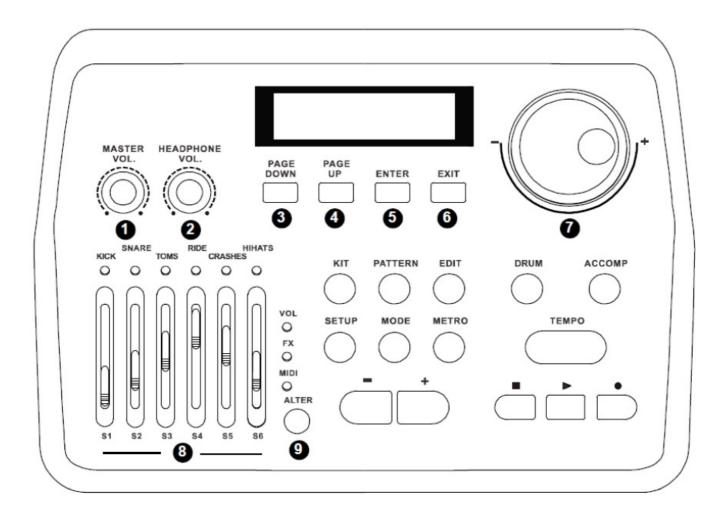
Floor Tom Installation



- 1. Insert Floor Tom Legs (1) into connectors on tom side.
- 2. Fasten wing nuts and adjust to suitable position.

Sound Module

Control Panel



- 1. Master Vol.: Adjust the output level, rotate it clockwise to increase volume.
- 2. Headphone Vol.: Adjust the headphone output level, rotate it clockwise to increase volume.
- 3. Page Down: Switch to the next option in the current menu.
- 4. Page Up: Switch to the last option in the current menu.
- 5. Enter: Proceed to the next submenu or confirm operation.
- 6. Exit: Proceed to the root menu or cancel operation.
- 7. Scrolling Wheel: Turn this wheel to increase or decrease values or change kits quickly.
- 8. Mixer: Change the values of 3 different fader-modes
- 9. Alter: Use ALTER to switch between the fader modes:

VOL-Fader: change the volume of the drums and cymbals (S1-S6). FX-Fader: S1 controls the reverb level of the kit.

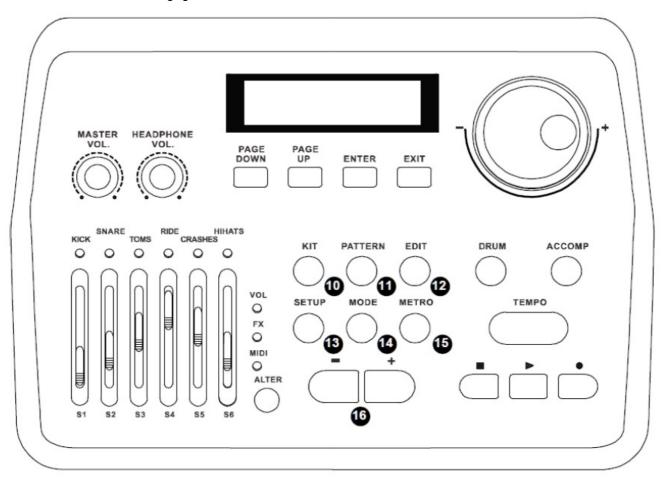
S2 controls the compression rate.

S3-S6 controls the gain of a 4-band equalizer.

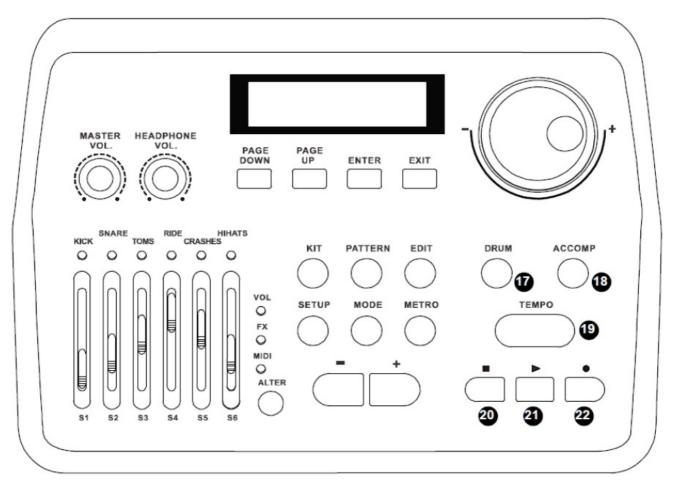
MIDI-Fader: S1-S6 are assigned to six different Midi-Controllers.

Controller numbers can be set in the midi-set menu.

10. KIT: Press this button to engage in "Kit"mode.

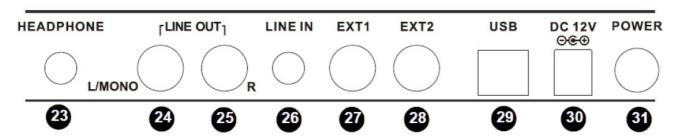


- 11. PATTERN: Press this button to engage in "Pattern"mode.
- 12. EDIT: To edit the current drum kit, including voice type, voice, volume, reverb, level, pitch and pan.
- 13. SETUP: Press this button to adjust system settings.
- 14. MODE: Change playing modes for demo patterns.
- 15. METRO: Press this button to set the metronome on/off.
- 16. [–] / [+]: Use these two buttons to increase/decrease values and settings. Also, you can use these buttons to select a kit.



- 17. DRUM: Press this button to mute the drum track of a demo pattern.
- 18. ACCOMP: Press this button to mute accompaniment tracks of a demo pattern.
- 19. TEMPO: Tap this button at a desired rate to get a new tempo for a demo pattern and metronome after you have tapped it four times. You can also use the scrolling wheel to change the tempo after you have pressed the button.
- 20. Pauses playback of the current demo pattern, press it again to cancel playing the current pattern.
- 21. Plays the current demo pattern.
- 22. Press this button to record a drum sequence.

Connections

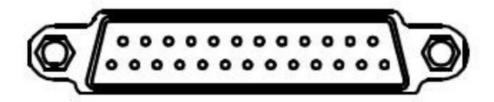


- 23. HEADPHONE: Connect your headphones here.
- 24. MONO LINE OUT L: Left channel of main output. Connect this output to any amplifier using 1/4"TS cable. For mono output please connect via this socket only.
- 25. STEREO LINE OUT R: Right channel main output. Connect this output to any amplifier using 1/4"TS cable. For stereo output please connect both Line out right and left.
- 26. LINE IN: Analog input socket of the sound module. You can connect any sound source (iPod, CD-player, mobile phone or computer) to the sound module.
- 27. EXT1: Extended trigger socket one, connected to the fourth tom pad by default.
- 28. EXT2: Extended trigger socket two, connected to the second crash pad by default.

- 29. USB: Connect standard B type USB cables to this socket for updating firmware, gaming, recording midi and using plug-ins for more sound on the computer.
- 30. DC 12V: Connect the attached DC 12 V power adapter to this socket.
- 31. POWER: Turns the module on and off.

Trigger Inputs

The trigger inputs socket is located at the bottom of the sound module. Connect the multi-trigger connector (aka 25pin connector) to this socket and lock it.



Pads

Playing Pads

All pads are with a velocity response feature. Strike the pad harder to create a higher volume and strike the pad softer to create a lower volume.

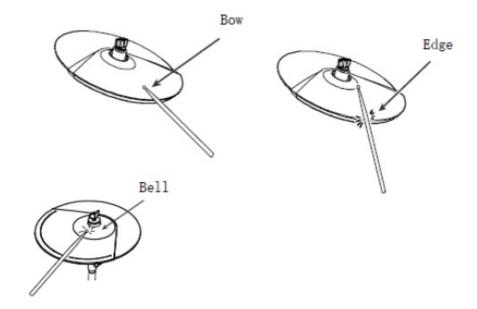
Playing Tom Drums

Strike the central position (head) of the pad to make head sound, strike the rim of the pad to make rim sound.



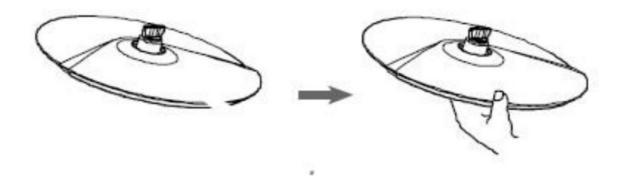
Playing Cymbals

Strike the central position (bow) of the cymbal to make cymbal bow sound, strike the edge of the cymbal to make edge shot sound.



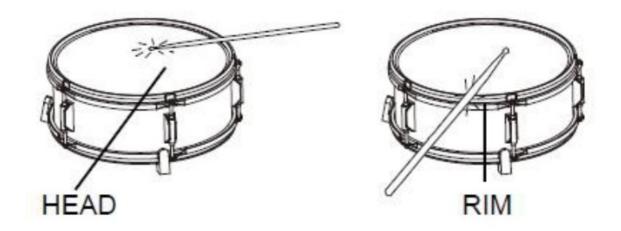
Cymbal Choke

Strike a cymbal, its sound will sustain. Then squeeze the edge portion to mute the sound. Please note that the choke feature is only available on those cymbals marked with 'Choke' on the surface or in the specifications.



Playing Snare Drum

Strike the central position (head) of the pad to make head sound, strike the rim of the pad to make rim sound. The rim triggering is velocity layered.



Playing HiHat

- 1. Strike the HiHat pad without pressing the HiHat pedal to create an open HiHat sound.
- 2. Strike the HiHat pad while fully pressing the HiHat pedal to create a closed HiHat sound.

- 3. In certain positions while you press the HiHat pedal, playing the HiHat will trigger a half-open sound.
- 4. Press the HiHat pedal down quickly to create the HiHat pedal chick sound.
- 5. Press and release the HiHat pedal very quickly to create the HiHat foot splash sound.





Playing Kick Drum

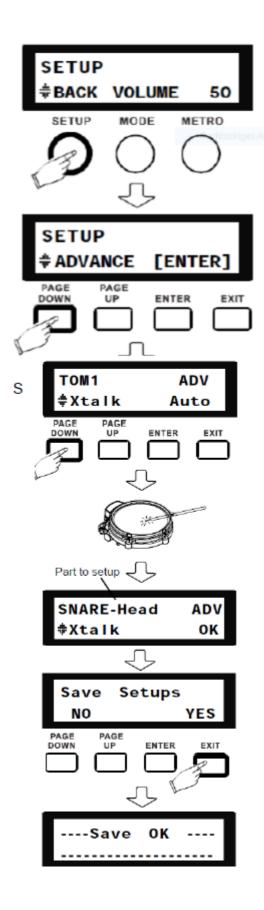
Press the Kick drum pedal to make kick drum sound.



Before Playing the First Time

Make sure the drum kit is stable and all parts are securely fastened and locked.

- Connect all the cables to the drum module according to their tags.
- Connect the multi-trigger connector to its socket at the bottom of the sound module.
- Connect the power adapter with the device and a socket.
- Power up the sound module.
- · Press setup.
- Press PAGE DOWN/UP until you see ADVANCE and confirm with ENTER.
- Press PAGE DOWN until you see Xtalk and then press ENTER.
- Now you can test the functionality of each drum pad with striking it. Strike the drum pad until it says "Ok"on the screen.
- Press EXIT. In the following SAVE SETUPS screen choose YES.



Basic Operation

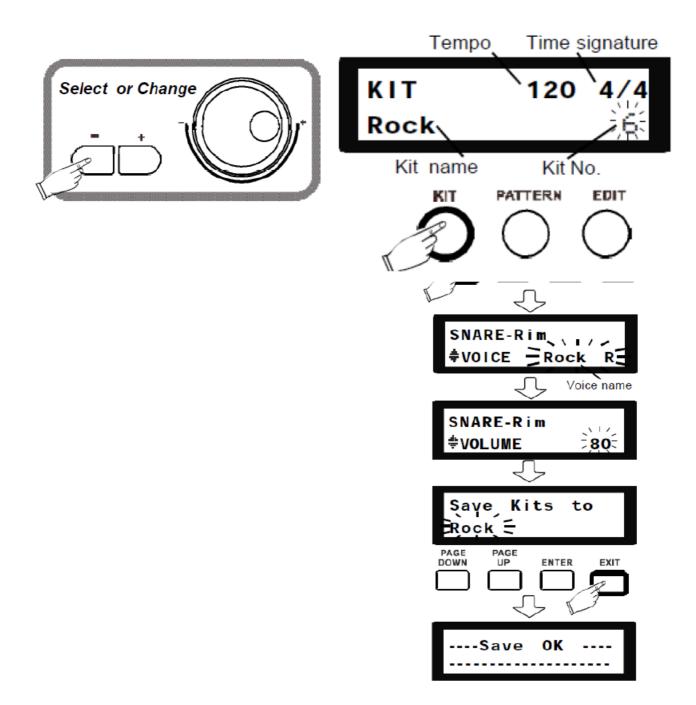
Selecting a Kit

Press KIT and use the scrolling wheel to select the desired kit.

Modifying a Kit

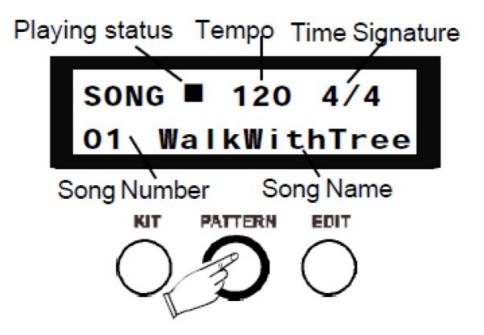
- 1. Open an existing drum kit and switch into the editing mode via pressing EDIT.
- 2. Strike the pad (Trigger) on which you would like to program a certain sound or repeatedly press DRUM until the

- desired pad is shown on the display. For pads that have more than one assigned sound choose the specific trigger for the desired sound.
- 3. Use PAGE DOWN, respectively PAGE UP, to adjust the menus on the shown images and use the scrolling wheel [–] / [+] or the buttons [–] / [+] to change the settings for the activated trigger.
- 4. Leave the menu via pressing EXIT.
 - − Choose a saving spot for your modifications in the following dialogue with [–] / [+]. Existing data may be overwritten.
- 5. Confirm the save with ENTER or cancel it with EXIT.



Playing Demo Songs

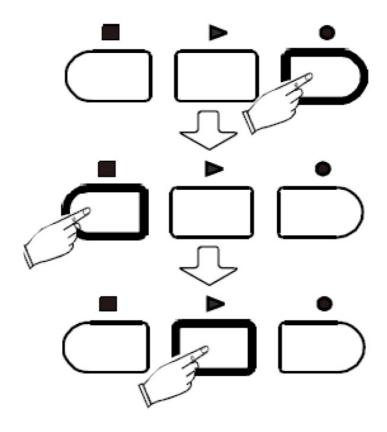
Press the PATTERN button and use the scrolling wheel to choose a song. Afterwards press PLAY and STOP to start or stop the track from playing.



Recording a Track

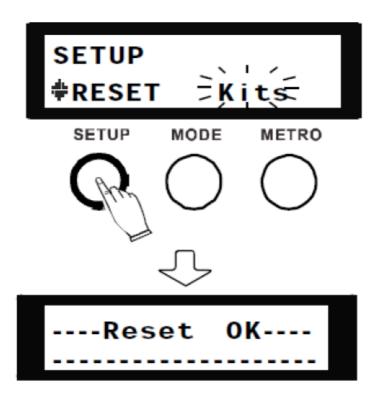
The drum module offers the opportunity to record up to 15 drum tracks in the operation modes "Kit"or "Pattern". This can be done as follows:

- 1. Activate either "Kit" or "Pattern" mode.
- 2. Press the record button to activate the record mode.
- 3. If desired, set the metronome settings for the recording.
- 4. Press the record button again to start recording.
- 5. With the stop button you can pause the recording process and restart it with the record button. To ultimately stop the recording press the stop button twice. The display will read "Save the song to".
- 6. Choose a place to save your recording with [–] /[+]. Existing data may be overwritten.
- 7. Press ENTER to confirm the save or cancel it by pressing EXIT.



Restoring Factory Settings

- 1. Press SETUP and mark the menu "RESET" by using either PAGE UP or PAGE DOWN.
- 2. Mark one of the following options with the scrolling wheel or the buttons:
 - 1. Kits (reset drum kits)
 - 2. Settings (reset system settings)
 - 3. Xtalk (reset cross talk)
 - 4. Songs (delete user created songs)
 - 5. All (reset all settings and delete all user created songs)
- 3. Confirm your choice with ENTER.
- 4. Restart the module.



Setup

In the setup menu you are able to customize certain device settings. Press [SETUP] to open the menu. Choose [PAGE UP] or [PAGE DOWN] to find the desired options and change them with the scrolling wheel [–] / [+] or the buttons [–] | [+].

Backvolume

Controls the volume of demo patterns and loops.

Tuning

Default pitch, chamber tone A / 440 Hz.

MIDI-Funktion

If the parameter for normal operation is switched "ON", the module will use the programmed soundfiles. If the parameter for MIDI operation is switched "OFF" (less latency), the module will send MIDI data.

Advanced Settings

Sensitivity

The higher this value is, the easier it will be to trigger a sound. If this value is too high it may cause cross talk problems.

Headroom

This sets the velocity dynamic range. This value is the velocity needed to get the max volume, so the lower the value is, the easier it is to create louder sounds.

Sense Time

Sets the interval between triggering. Increasing this value by a certain amount may avoid it being triggered multiple times by vibration in a very short time.

Trigger Curve

Sets the velocity curve for pads. The "Linear" setting creates the most natural relation between a beat and the volume. A stronger strike with "Exp" causes a stronger change in the volume (eg. dynamic). A stronger change

with a softer strike is caused with "Log". The setting "Spline" changes the volume less when a different velocity is used. High volumes can be reached with a relatively soft strike intensity.

Cross Talk

This controls cross talk. Press ENTER to change the cross talk settings. Strike the pad with maximum force until the display shows OK. Change to the next pad and repeat this process. The velocity data of the other pads will be loaded automatically to avoid the cross talk effect.

Note Send

Default setting of MIDI note values, that are sent while in MIDI mode.

Rim Velocity

This controls the volume behavior of the rim trigger independent of the actual velocity. The higher this value is, the louder the rim trigger will be and vice versa.

Pedal Velocity

This controls the volume behavior of the HiHat pedal. The higher this value is, the louder the volume of the HiHat will be when the pedal is used and vice versa (pedal chick and pedal splash).

Calibration

This defines the HiHat pedal playing range. You can see the current playing range on the top right of the display. Choose the calibration option, press the pedal down fully and press ENTER to define the minimal playing range. Allow the pedal to bounce back and press ENTER to define the maximum playing range. You are advised not to set extreme values to allow fluid playing.

Split Point

This defines the velocity split point of the snare's rim trigger. If you hit the rim trigger of the snare softly, you will hear the cross-stick sound. Above the split point you will hear the rim-shot sound.

Chick Time

This defines the trigger disabling time after the pedal has been pressed down. It can be used to avoid unwanted triggering after physical contact with the pedal.

Splash Time

Defines the difficulty of triggering a pedal splash. (foot splash)

Peak Decay

Sets the signal decay of a selected part. The higher this value, the lesser the chance of skipping notes, but the easier it is to double-trigger them.

Rim Modifier

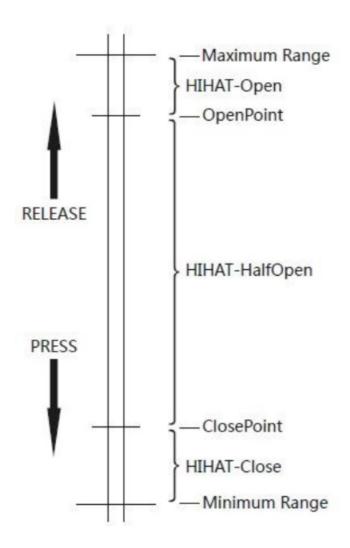
Rim judgement correction value. When a head sound is triggered while trying to play a rim sound turn up this value. When a rim sound is heard while trying to play a head sound lower this value.

Open Point

Defines at which point the HiHat is triggered with an open sound. The value displayed is the current position within the entire pedal range. The higher this value, the closer its position is to the pedal's release. This in turn means a smaller range to play an open HiHat.

Close Point

Defines at which point the HiHat is triggered with a closed sound. The value displayed its he current position within the entire pedal range. The lower this value, the closer its position is to the point where the pedal is fully pressed down. This in turn means a smaller range to play a closed HiHat. The range between open and closed position is for a half-open sound. If you want to increase the half-open range, you have to increase the values for OPEN



List of Included Kits

1	Studiio	8	Latin	15	DirtySouth
2	Standard	9	Brush	16	Nebula
3	Рор	10	Sunray	17	Drumstep
4	Jazz	11	Fiesta	18	Jungle
5	Metal	12	Mario	19	Utopia
6	Roclk	13	Impulse	20	BlueBay
7	80s	14	Loop		

Pattern List

1	WalkWi1hTree	20	SoftAmour	39	Bartender
2	Soul	21	MelodicOeath	40	Celebration
3	Latin	22	SambaDa11ce	41	Discover
4	Moskau	23	RocklBllues	42	Shade
5	Heart	24	Fly	43	Echo
6	Fable	25	Bossa	44	LiteGroove
7	theStorm	26	Tango	45	River
8	Beowulf	27	Dancing	46	Jazz
9	Forever	28	CryintheRain	47	Love
10	Acid	29	NigihtTraiin	48	Blues
11	Arcane	30	Arriba	49	Teclmo
12	toBeloved	31	Batteriies	50	OutofMyHeart
13	Rain	32	Revealite	51	MelllowTone
14	PopAges	33	Breathe	5.2	thelight
15	ChaCha	34	BlueEyes	53	Take
16	Life	35	HeyMan	54	Angel
17	Home	36	Firerain	55	Bridge
18	Latina	37	NyanCats		
19	Reality	38	Supreme		

Voice List

KICK

KICK
Rock
Jazz
Indie 01
Indie 02
Metal
Funk 01
Funk 02
8Bit 01
8Bit 02
House 01
House 02
House 03
RnB 01
RnB 02
RnB 03
RnB 04
Techno 01
Techno 02

Latin

Session
Vintage
Jungle 01
Jungle 02
Fiesta
Birch 01
YAM18
JAZZ V
METAL V
POP V
ROCK2V
ROCK V
ROCKBRIGHT
DGs8
Pik
Sax
Six
Hot

Kiss	
DDDclean	
MorMOO(3
Morschlag	<u> 1</u> 2
Morschlag	3
Morschlag	1
Morschlag	5
Ballerfiako)
Rave309	
Y30	
SOLI606	
SOLI808	
Y909	
Rosa	
KissV	
DG3	
TR66RIM	
Soli909RII	M

SNARE

Rock
Rock Rimshot
Rock X
Jazz 01
Jazz 01 Rimshot
Jazz X-Stick
Jazz 02
Jazz 02 Rimshot
Indie 01
Indie Rimshot 01
Indie X-Stick
Indie 02
Indie Rimshot 02
Metal
Metal Rimshot
Metal X-Stick
Funk 01
Funk Rimshot 01
Funk X-Stick 01
Funk 02

RnB 04
RnB R 01
RnB R 02
RnB X-Stick 01
RnB X-Stick 02
Techno 01
Techno 02
TechnoC 01
TechnoC 02
Trance 01
Trance 02
Trance 03
Trance 04
Trap 01
Trap 02
Trap 03
Trap 04
Trap 05
Trap 06
Trap 07

Latin Rimshot 02
Session
Session Rimshot
Session X
Vintage
Vintage Rimshot
Vintage X-Stick
Jungle
Jungle Rimshot
Fiesta 01
Fiesta R 01
Fiesta X-Stick 01
Fiesta 02
FiestaRimshot 02
Fiesta Rimshot 03
Jungle2
Jungle2 R
BALLAD1
RSBALLAD1
SSBALLAD1

POPV SS ROCKV2 ROCKV2 RS ROCKV3 RS ROCKV3 RS ROCKV3 RS ROCKBRI ROCKBRIRS ROCKBRIRS ROCKBRISS Soli8085 FatschSd MBare OrgCP SoliNoisy 909 Abpunch DD31 Dy2	
ROCKV2 RS ROCKV3 RS ROCKV3 RS ROCKV3 RS ROCKV3 SS ROCKBRI ROCKBRIRS ROCKBRIRS Soli8085 FatschSd MBare OrgCP SoliNoisy 909 Abpunch DD31 Dy2	POPV SS
ROCKV2 SS ROCKV3 RS ROCKV3 RS ROCKV3 SS ROCKBRI ROCKBRIRS ROCKBRIRS Soli8085 FatschSd MBare OrgCP SoliNoisy 909 Abpunch DD31 Dy2	ROCKV2
ROCKV3 RS ROCKV3 RS ROCKBRI ROCKBRIRS ROCKBRIRS ROCKBRISS Soli8085 FatschSd MBare OrgCP SoliNoisy 909 Abpunch DD31 Dy2	ROCKV2 RS
ROCKV3 RS ROCKV3 SS ROCKBRI ROCKBRIRS ROCKBRISS SOIi8085 FatschSd MBare OrgCP SoliNoisy 909 Abpunch DD31 Dy2	ROCKV2 SS
ROCKV3 SS ROCKBRI ROCKBRIRS ROCKBRISS Soli8085 FatschSd MBare OrgCP SoliNoisy 909 Abpunch DD31 Dy2	ROCKV3
ROCKBRI ROCKBRIRS ROCKBRISS Soli8085 FatschSd MBare OrgCP SoliNoisy 909 Abpunch DD31 Dy2	ROCKV3 RS
ROCKBRIRS ROCKBRISS Soli8085 FatschSd MBare OrgCP SoliNoisy 909 Abpunch DD31 Dy2	ROCKV3 SS
ROCKBRISS Soli8085 FatschSd MBare OrgCP SoliNoisy 909 Abpunch DD31 Dy2	ROCKBRI
Soli8085 FatschSd MBare OrgCP SoliNoisy 909 Abpunch DD31 Dy2	ROCKBRIRS
FatschSd MBare OrgCP SoliNoisy 909 Abpunch DD31 Dy2	ROCKBRISS
MBare OrgCP SoliNoisy 909 Abpunch DD31 Dy2	Soli8085
OrgCP SoliNoisy 909 Abpunch DD31 Dy2	FatschSd
SoliNoisy 909 Abpunch DD31 Dy2	MBare
909 Abpunch DD31 Dy2	OrgCP
Abpunch DD31 Dy2	SoliNoisy
DD31 Dy2	909
Dy2	Abpunch
	DD31
Lo	Dy2
Lo	L9

Funk Rimshot 02	Trap 08	BrushV	Morball2
Funk X-Stick 02	Trap 09	BrushVSWIRL	Morballcl
8Bit 01	Trap 10	BrushV RS	X82
8Bit 02	Trap 11	BrushV SS	Soli8084
House 01	Рор	JAZZV	Soli9095
House 02	Pop Rimshot	JAZZV RS	SoliFR2L
House 03	Pop X-Stick	JAZZV SS	Soli808
House 04	Brush	METALV	SoliRH5
House 05	Brush Rimshot	METALV RS	RimY10RIM
RnB 01	Brush X-Stick	METALV SS	RimSoli808R
RnB 02	Latin	POPV	SNSN80er
RnB 03	Latin Rimshot 01	POPV RS	

TOM

RnB3	Jungle2	Rim10SoliNat
RnB4	Jungle2 Rimshot	Rim12SoliNat
Techno1	Jungle3	Rim14SoliNat
Techno2	Jungle3 Rimshot	Rim16SoliNat
Techno3	Jungle4	10SoliJP1
Techno4	Jungle4 Rimshot	12SoliJP1
Trance1 01	Fiesta1	14SoliJP1
Trance2 01	Fiesta1 Rimshot	16SoliJP1
Trance3 01	Fiesta2	Rim10SoliJP1
Trance4 01	Fiesta2 Rimshot	Rim12SoliJP1
Trance1 02	Fiesta3	Rim14SoliJP1
Trance2 02	Fiesta3 Rimshot	Rim16SoliJP1
Trance3 02	Fiesta4	yt808ana1
Trance4 02	Fiesta4 Rimshot	yt808ana2
Trap1 01	Brush8	yt808ana3
Trap2 01	Brush10	yt808ana4
Trap3 01	Brush12	Li_HTO 1
Trap1 02	Brush14	Li_HTO 2
Trap2 02	BrushRim8	Li_HTO 3
Trap3 02	BrushRim10	Li_HTO 4
Pop1	BrushRim12	80_TOM1
Pop1 Rimshot	BrushRim14	80_TOM2
Pop2	10XNMas	80_TOM3
Pop2 Rimshot	12XNMas	80_TOM4
Pop3	14XNMas	80er 1
	RnB4 Techno1 Techno2 Techno3 Techno4 Trance1 01 Trance2 01 Trance3 01 Trance4 01 Trance1 02 Trance2 02 Trance3 02 Trance4 02 Trance4 02 Trap1 01 Trap2 01 Trap2 01 Trap3 01 Trap3 01 Trap3 02 Trap1 02 Trap1 02 Trap1 02 Trap2 02 Trap2 02 Trap3 02 Pop1 Pop1 Rimshot Pop2 Pop2 Rimshot	RnB4 Techno1 Techno2 Techno3 Techno4 Trance1 01 Trance2 01 Trance3 01 Trance4 01 Trance1 02 Trance3 02 Trance4 02 Trance4 02 Trap1 01 Trap2 01 Trap3 01 Trap3 01 Trap3 02 Trap3 03 Trap3 03 Trap3 04 Trap3 05 Trap3 05 Trap3 07 Trap

Conga2	Pop3 Rimshot	16XNMas	80er2
Conga3	Pop4	Rim10XNMas	80er3
Conga4	Pop4 Rimshot	Rim12XNMas	80er4
Conga5	Brush1	Rim14XNMas	NOV_808TOM1
Conga6	Brush2	Rim16XNMas	NOV_808TOM2
Timbale1	Brush3	10BigReverb	NOV_808TOM3
Timbale2	Brush4	12BigReverb	NOV_808TOM4
8Bit1	Latin1	14BigReverb	SDS7_4TO1
8Bit2	Latin2	16BigReverb	SDS7_4TO2
8Bit3	Latin3	Rim10BigRev	SDS7_4TO3
8Bit4	Latin4	Rim12BigRev	SDS7_4TO4
House1 01	Session1	Rim14BigRev	909_TOM1
House2 01	Session2	Rim16BigRev	909_TOM2
House3 01	Session3	10MetaFilter	909_TOM3
House4 01	Session4	12MetaFilter	909_TOM4
House1 02	Vintage1	14MetaFilter	TED_TOM1
House2 02	Vintage1 Rimshot	16MetaFilter	TED_TOM2
House3 02	Vintage2	Rim12MetaFil	TED_TOM3
House4 02	Vintage2 Rimshot	Rim14MetaFil	TED_TOM4
House1 03	Vintage3	Rim16MetaFi	X1_ETOM1
House2 03	Vintage3 Rimshot	Rim10MetaFi	X1_ETOM2
House3 03	Vintage4	10SoliNathan	X1_ETOM3
House4 03	Vintage4 Rimshot	12SoliNathan	X1_ETOM4
RnB1	Jungle1	14SoliNathan	
RnB2	Jungle1 Rimshot	16SoliNathan	

RIDE

THDL
Rock
Rock Bell
Rock Edge
Jazz
Jazz Bell
Jazz Edge
Indie
Indie Bell
Indie Edge
Funk 02
Funk Bell 02
Funk Edge 02
Funk 01
Funk Bell 01
Funk Edge 01

House 01
House 02
House 03
RnB
Techno 01
Techno 02
Trance
Pop
Pop Bell
Brush
Brush Bell
Brush Edge
Session
Vintage
Vintage Bell

Jungle Bell
Fiesta
Fiesta Bell
Fiesta Edge
Pst20Ny1
Pst20Ny2
Pst20Ny B
Pst20Ny E1
Pst20Ny E2
Pst20Wd
Pst20Wd B
Pst20Wd E
Pst20Br
Pst20Br B
Pst20Br E

Pst21Ny1
Pst21Ny2
Pst21 B1
Pst21 B2
Pst21 E
Pst21Br
Pst21Br B
Pst21Br E
Pst21EDGMe
Pst2TNy
Pst2TNy B
Pst2TNy E1
Pst2TNy E2

CRASH

Rock1
Rock1 Edge
Rock2
Rock2 Edge
RockChina
RockSplash
Jazz1
Jazz1 Edge 01
Jazz2
Jazz2 Edge
JazzSplash 01
JazzSplash 02
Indie1 01
Indie2 01
Indie1 02
Indie2 02
Funk1 02
Funk2 02
8Bit1

8Bit2
House 01
House 02
House 03
House 04
Trance1
Trance2
Trap1 01
Trap2 01
Pop1
Pop2
Session1
Session2
Vintage1
Vintage2
Jungle1
Jungle2
Fiesta1
Fiesta2

SplashA12
SplashA12E
SplashB12
SplashB12E
Splash8
Splash8E
China12Mal
China14Mal
China16Mal
China20Sti
China30
Crash14 E
Crash14
Crash16 E
Crash16
Crash17
Crash17br
Crash17 E
Crash17

Crash18
Crash18 E
CrashB16 E
CrashB16 E
CrashB16
Crash18
Crash18 B
Crash18Br
Crash18 E1
Crash18 E2
Crash20
Crash20Beat
Crash20Br
Crash20EDGE
808_1CYM
NOV_CYMB
Y808crash

HI-HAT

Rock Open
Rock Closed
Rock Pedal Chick
Rock Half-Open
Rock Pedal Splash
Jazz Open 01
Jazz Closed 01
Jazz Pedal Chick 01
Jazz Open 02
Jazz Closed 02
Jazz Pedal Chick 02
Indie Open 02
Indie Closed 02
Indie Pedal Chick 02
Metal Open
Metal Closed
Metal Pedal Chick
Funk Open 01

House Open 03
House Closed 03
RnB Open 01
RnB Closed 01
RnB Open 02
RnB Closed 02
Techno Open 01
Techno Closed 01
Techno Open 02
Techno Closed 02
Trance Open 01
Trance Closed 01
Trance Open 02
Trance Closed 02
Trap Open 01
Trap Closed 01
Trap Open 02
Trap Closed 02

BalHHSp
CDHH O
CDHH C
CDHH P
CDHH Half
CDHH Sp
CCO O
CCO C
CCO P
CCO Half
CCO Sp
808_2HH O
808_3HH O
808_HH C1
808_HH C2
808HH P
909HHOP2
909_HHCL

Funk Closed 01
Funk Pedal Chick 01
Funk Open 02
Funk Closed 02
Funk Pedal Chick 02
8Bit Open
8Bit Closed
House Open 01
House Closed 01
House Open 02
House Closed 02

Trap Open 03
Trap Closed 03
Pop Open
Pop Closed
Pop Pedal Chick
Pop Half-Open
Pop Pedal Splash
Brush Open
Brush Closed
Brush Pedal Chick
Brush Half-Open

Fiesta Half-Open
Fiesta Pedal Splash
CCMHH O
CCMHH C
CCMHH P
CCMHH Half
CCMHH Sp
BalHH O
BalHH C
BalHH P
BalHH Half

909HHCL2	
CR78_HHO	
CR78_HHC	
NOV_HHOP	
NOV_1HHC	
SakataHH O	
SakataHH C	
SakataHH P	
Y808HH O	
Y808HH C	

PERCUSSION

Cowbell
FunkPercussion01
FunkPercussion02
8BitFX01
8BitFX02
8BitFX03
HouseFX01
HouseFX02
HouseFX03
HouseFX04
HouseFX05
HouseFX06
TranceFX01
TranceFX02
TranceFX03
TranceFX04
TranceFX05
TrapFX01
TrapFX02
ElectricShaker
ElectricCowbell

DubstepFX01
DubstepFX02
DubstepFX03
DubstepFX04
DubstepFX05
Agogo01
Agogo02
ShakerShort
ShakerLong
NoClp
SDS7_CLP
Soli909_CLAP
909Clp
808clp
Abs
Abs5
808congahi
808 claves
808 shaker
SakataAgogo
Elec9Clap

626_TAM
707_TAMB
ABcowbell
C78_Guiro
808congalo
808congame
Y30ZAP2
X10_ZAP
Bg
Cai1
Cai2
Cang
Gong1
Gong2
Gong3
Gong4
Guban
Tanggu1
Tanggu2
Tanggu3
Tanggu4

Tanggu5
Tanggu6
DavulGum1
DavulGum2
DavulStik1
DavulStik2
DavulFingr
BendirDum1
BendirDum2
BendirTek1
BendirTek2
DarbukaGum
DarbukaTek
DarbukaTak
DarbukaTok
DarbukaTik
FingerCym1
FingerCym2

Specifications

Configuration	2 X 10" Acoustic Mesh Tom (with rim), 14" Acoustic Mesh Floor Tom (with rim),14" Acoustic Mesh Snare (layered rims), 2 X 14" Crash Cymbal(with edge & choke), 14" Ride Cymbal(with edge, bell & choke), 13" Hi-Hat with Stand, 20" Acoustic Mesh Kick
Voice	720+ High Quality Sounds
Drum Kit	20 Preset Kits and 20 User Kits
Pattern	55 Songs, Drum On/Off, Accomp On/Off
Sound Effect	Reverb, Compressor, Equalizer with Professional DSP Processor
Equalizer	4-Band Equalizer, Real-time Control
Metronome	On/Off, Tempo, Voice, Time Signature, TapTempo
Setup Menu	Back Volume, MasterTune, Local, Fader FX Setup, FaderM IDISetup, Advanced (Sens itivity, Headroom, Trigger Curve, AutoCrosstalk, MIDI Note Send, RimVelocity, Pedal, Snare RimSplitPoint), Reset
PadEdit	Voice, Volume, Pan, Pitch, Reverb
Record	15 Songs
Display	Back-light LCD, 2 Row X16 Characters
Power	12VDC
Aux. Socket	Headphone,Line In, Line Out(UR),USB, Power, External TriggerX2
New Feature	All drums on acoustic drum rack.6 faders in three modes: Real-time pad volume contr ol, FX control (Reverb, compressor and 4-band equalizer), MIDIcontrol. Kit with loop fu nction. 5 step Hihat Pedal with stand.

WEEE-Declaration / Disposal

Your product is designed and manufactured with materials and components of high quality, which are recyclable and can be reused. The symbol means that your product should be disposed of separately from household waste when it reaches its end of life.

Please dispose of this equipment at your local collection point or recycling center. Please help to protect the environment in which we all live.

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Documents / Resources



DRUM DD-670 Mesh Kit Live Set [pdf] User Manual DD-670 Mesh Kit Live Set, DD-670, Mesh Kit Live Set, Live Set

References

• User Manual

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