



Dongguan 188 Switch Bluetooth Wireless Gamepad Instruction Manual

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Dongguan

Dongguan 188 Switch Bluetooth Wireless Gamepad

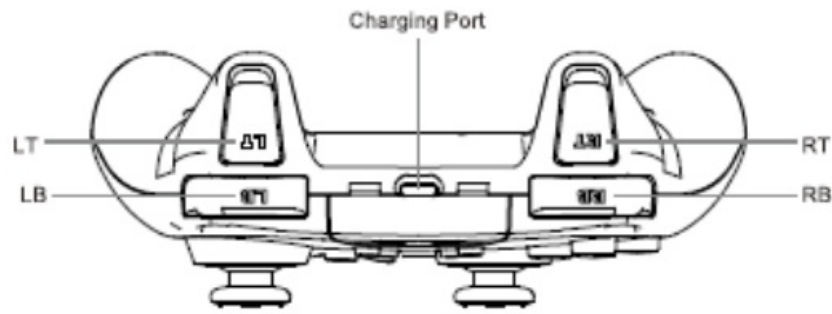


PRODUCT DESCRIPTION

1. This product is a wireless game controller, which is mainly compatible with the SWITCH console, and also supports the use of PC equipment. Also supports Android Bluetooth mode and IOS Bluetooth mode
2. Automatically identify the SWITCH console. After the connection is successful, the corresponding channel indicator LED will be on (the SWITCH console will automatically assign it).
3. Automatically identify Windows devices and use them with wired connections.
Supports Xinput and Dinput modes. Confirm Xinput mode.
4. The product supports the HOME button to wake up the SWITCH console function.
5. The built-in gyroscope in the controller supports motion sensing function. The gyroscope sensing function is only supported on the SWITCH console side.
6. The product has built-in dual motors and supports dual vibration functions. Vibration intensity is adjustable.
7. The product supports TURBO function and cancels TURBO function.
8. The product supports connecting to the base of the SWITCH console through a USB data cable as a wired controller, unplug the data cable, bluetooth connection.
9. This controller can be connected to the computer to update the software upgrade.

PRODUCT DIAGRAM





SPECIFICATIONS

- D-pad*1 group: up, down, left, right. 45°, easy to operate in eight directions.
- Function keys*4: A, B, Y, X. Perfect button design, finger touch operation is more sensitive and faster.
- HOME button*1: Turn on the controller or execute the command of the host: press and hold the HOME button for 3 seconds to enter pairing mode.

Press and hold the HOME button for 5 seconds to turn off the controller.

Left and right joystick*2: classic 3D joystick, 360-degree omnidirectional and precise operation.

- Shoulder keys 4: L1, R1, L2, R2. Brand new trigger and key-switch design, quick response.
Provide 4 indicator lights of the player's controller number: it can show that the user is the current player.
- Screen capture key*1: Press the screen capture key in the game to take a screenshot and save the current screen.
- 1 TURBO key: The product can set the TURBO single-key burst function and cancel the TURBO burst function.
- When the wireless controller does not operate in any action (including the gyroscope axis does not move), it will enter the sleep state after 5-10 minutes.
The controller light goes off.

INSTRUCTIONS FOR CONNECTING TO THE CONSOLE

Connect the SWITCH Console via USB Cable

First of all, you need to open the wired connection function of the Pro controller in the console settings, and the controller is connected to the console. When the main unit is connected, it can be used as a wired controller, and the corresponding channel indicator of the controller is displayed in the charging state will keep blinking. Unplug the USB cable, the controller will turn into Bluetooth mode and automatically connect back to the console.

Step 1: After the switch base is connected, turn on the switch console, put it into the switch base, and enter the main interface.

Step 2: Connect the switch base to the controller with a type-c data cable.

Step 3: After the indicator light of the controller is on, press A to confirm the connection is successful, unplug the data cable, and the controller can automatically connect to the console manually.

Step 4: After the console is turned off, the controller will be connected again after restarting. just press the HOME button to connect wirelessly console.

Bluetooth Connect to the SWITCH Console:

- Connect the controller to the console for the first time: turn on the SWITCH console, and touch the main menu interface of the console with your finger Click “handle” – “change grip” to enter the console pairing mode interface: on the controller. Long Press the HOME button of the controller for 3 seconds to turn on the controller, the 4 LEDs will flash quickly and enter the search state, when one (or more) of the LEDs is always on, it means that the controller is successfully paired with the console, then press HOME key returns to operation.
- Connect the controller to the console again: When the console is turned on, short press the HOME button to turn on the controller, and the controller will Automatically connect with the console.
- Wake up the console by reconnecting the controller: When the host is in sleep mode (not in flight mode), short press the HOME button on the controller handle for 1 second to wake up the host, and the handle will automatically connect back to the console.

PC Wired Mode

a Xinput mode: the handle is connected to the USB port of the computer through a USB cable, the handle channel light LED2 flashes slowly, and the handle is connected to the computer, and the handle is also charged at the same time. After the handle is fully charged, the LED2 light is always on. Press and hold the screenshot button to switch to Dinput mode, and the channel light LED3 is always on.

PC Bluetooth Connection

When the handle is turned off, you must simultaneously press the “A* + “HOME” combination keys for 3 seconds to turn it on, LED1 and LED2 will flash quickly.

At the same time. in the Bluetooth “Add Device” list of the PC device, find and click the Bluetooth name “Xbox Wireless Controller” for pairing, after the pairing is successful, LED1 and LED2 are always on, and the handle enters Xinput mode. If the game is not designed to support controller control, it cannot be used for the operation of the game.

Android Device Connection/Bluetooth Model:

When the controller is turned off, you must press the “Y** ‘HOME’ combination key for 3 seconds to turn it on, and the connection indicator lights LED flash.

At the same time, in the Bluetooth ‘Available Devices’ list of the Android device, Find and click “Gamepad” to pair, After the pairing is successful, LED1 is always on, and the controller enters Android mode. Can play games under the Android standard protocol. If the game is designed to only support touch screen operation and not controller control, it cannot be used for the operation of the game.

IOS Device Connection Bluetooth Model:

When the controller is turned off, you must press the ‘A* + “HOME” combination key for 3 seconds to turn it on, and the four LED lights Cycle flash. At the same time, in the Bluetooth “Available Devices” list of the iOS device, find and click the Bluetooth name”Pro Controller” for pairing, after the pairing is successful, LED is always on, and the controller enters iOS mode. Can play games under the OS standard protocol. If the game is designed to only support touchscreen operation, but not controller control, it cannot be used for the operation of the game.

FUNCTION OPERATION INSTRUCTIONS

1. Wake up function

Wake up the controller: In the dormant state of the controller, short press the HOME button to wake up the controller, the LED light will flash cyclically, and the controller will automatically reconnect with the console (record of the last connection). Wake up the switch console: When the console is in sleep mode (not in flight mode), short press the HOME button of the controller for 1 second to wake up console, and the controller will automatically connect back to console.

2. Screenshot Function

Press the screen capture button of the controller in the game to take a screenshot and save the current game screen.

3. Vibration Adjustment Function:

A total of 4 gears, the default is the strongest gear 3, the lowest is 0 gear, which means the vibration is turned off. Every time the gear is adjusted, the motor will vibrate once, indicating the intensity effect of the adjusted vibration gear.

- Press the T key and the cross key up key at the same time to increase the vibration;
- Press the T key and the down key of the cross key at the same time to weaken the vibration.
- When adjusting, there will be vibration once to prompt different vibration levels.
- The adjustment of the vibration strength of this motor is effective in the PC360 mode of the computer and the SWITCH console. Shutdown console with memory function.

4. TURBO Function

First press and hold any function key on the handle (A/B/X/Y/L 1/R1/L2/R2),+ “T” combination key to enable the manual burst function, Press the function key set by T+ again to enable the automatic burst function. Press T + the set function key for the third time to cancel the Turbo function. Press and hold the “°” key for 5 seconds to cancel all key bursts. Shutdown with memory function.

5. Controller reset function

When the controller crashes abnormally, you can gently insert the phone card pin or toothpick into the reset hole on the back of the controller, the controller will be powered off, and the reset will be successful.

ELECTRICAL PARAMETERS

- Working voltage: DC 3.7-4.2V
- Sleep current: 10uA 80uA
- Battery capacity: 600mAh
- Product weight: 220g±5%
- Bluetooth version: 5.0
- Working current: 20-30mA
- Input power: DC5.0V/500m
- Charging time: 2.5 hours
- Use distance range: S8M
- Handle size: 151°58*108MM

FCC Warning

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Any changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation.

This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in

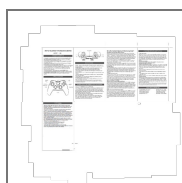
accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation.

If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

The device has been evaluated to meet general RF exposure requirement. The device can be used in portable exposure condition without restriction.

Documents / Resources



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2BCMK-188, 2BCMK188, 188, 188 Switch Bluetooth Wireless Gamepad, Switch Bluetooth Wireless Gamepad, Bluetooth Wireless Gamepad, Wireless Gamepad, Gamepad