

Clocky Instruction Manual

[Home](#) » [Clocky](#) » Clocky Instruction Manual 

Contents

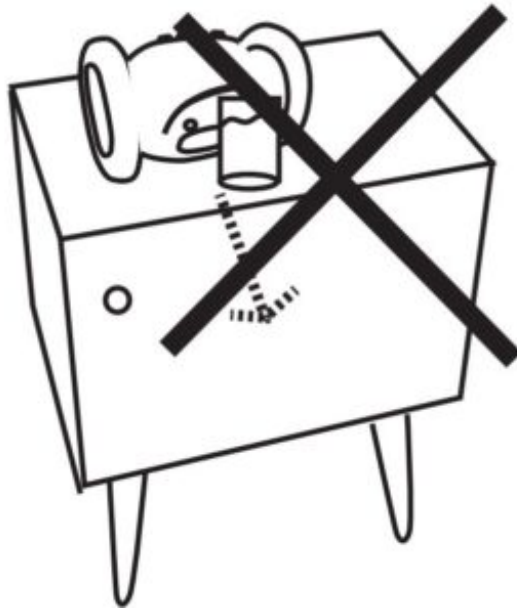
- 1 USER MANUAL
 - 1.1 CLOCKY'S BUTTONS
- 2 IMPORTANT
- 3 WARNING!
- 4 QUICKSTART
 - 4.1 WARRANTY:
 - 4.2 MANUAL:
 - 4.3 HELP?
 - 4.4 FOLLOW US:
- 5 PATENT 7355928
- 6 FCC STATEMENT
- 7 Questions about your Manual? Post in the comments!
 - 7.1 Related Posts

USER MANUAL



CLOCKY'S BUTTONS

IMPORTANT



WARNING!

- Clocky is not a toy. Children should be supervised when he is in use.
- Clocky should sit on a nightstand no higher than 3 feet.
- Place barriers so that Clocky does not fall down stairs or balconies.
- Clocky should not be thrown. Let him roll off the table by himself.
- Clocky's wheels can be stopped any time by pressing the alarm bell button.
- Clocky should not be placed in such a way that he can knock down liquids.

QUICKSTART

Install batteries Turn Clocky around and unscrew the battery door using a small screwdriver. Insert 4 lithium AM batteries. Follow the labels printed inside the battery compartment to install the batteries in the right direction.

Select 12 or 24 hour mode To switch between 12 and 24 hour mode, press and hold the 't' button for 3 seconds. To distinguish between AM and PM in 12 hour mode, note the presence or absence of the PM sign.

Set Time Press the 't' button once. The current time screen will start flashing. Use the 'h' and 'm' buttons to advance hours and minutes to the current time. To advance hours and minutes faster, press and hold the 'h' or 'm' buttons. To leave set time mode, press the 't' button again or wait until the screen stops flashing.

Set Alarm Time Press the 'a' button once. The alarm time screen will start flashing. Use the 'h' and 'm' buttons to advance hours and minutes until the desired alarm time is reached. To advance hours and minutes faster, press and hold the 'h' or 'm' buttons. To leave set alarm mode, press the 'a' button again or wait until the screen stops flashing.

Set Snooze Time Press the 'a' button twice rapidly. When your snooze is 0, Clocky will move as soon as it's alarm time, but if it is enabled (1-9) then you must hit the snooze button before it rolls away. Press the m button to change this. If 1 is chosen you can snooze for one minute. If 2 is chosen, you can snooze for two minutes, and so on up to 9 minutes. To leave this mode, press the 'a' button again or just wait until the screen stops flashing.

Turn Alarm On/Off Press the alarm on/off button. A corresponding icon will show up on the screen to indicate that the alarm state is on/off. You will also use this button to stop the alarm and wheels after Clocky's alarm sounds.

Turn Wheels On/Off Press the wheels button to turn the wheels on/off. A corresponding icon will show up on the screen when the wheels are on/off.
Read the full manual here:

<https://clocky.com/pages/manual>

Need extra help?

Check: <https://clocky.com/pages/faq-support>

WARRANTY:

<https://clocky.com/pages/support>

MANUAL:

<https://clocky.com/pages/manual>

HELP?

team@clocky.com

FOLLOW US:

[@clockythealarm](#)

PATENT 7355928

FCC STATEMENT

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

- This device may not cause harmful interference, and
- This device must accept any interference received, including interference that may cause undesired operation.

Warning: Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver,
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Read More About This User Manuals...

[Clocky-Manual-Optimized.pdf](#)

[Clocky-Manual-Original.pdf](#)

—

Questions about your Manual? Post in the comments!