



Clicker K3 Wireless Keypad User Manual

Home » Clicker » Clicker K3 Wireless Keypad User Manual



Contents

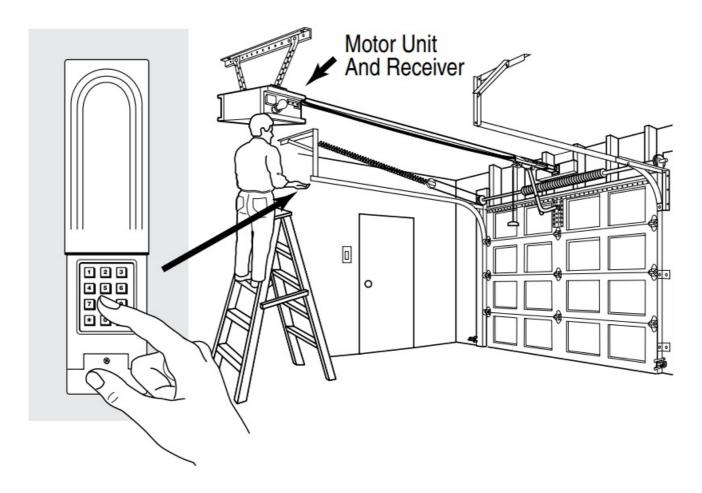
- 1 Clicker K3 Wireless Keypad User
- **2 SECTION BRAND**
- **3 CHANGING YOUR PIN**
- **4 PROGRAMMING**
- **5 SECTION A CODE SWITCH SYSTEMS**
- **6 References**

CLICKER

Clicker K3 Wireless Keypad User Manual



The Clicker can be programmed to operate with different brands of garage door openers. Compatible with most garage door opener systems manufactured by Chamberlain, Genie, LiftMaster, Linear, Master Mechanic, Moore-O Matic, Multi-Code, Sears, Stanley, and Do It.



THE CLICKER IS NOT COMPATIBLE WITH ROTATING CODE SYSTEMS SUCH AS GENIE INTELLICODE, STANLEY SECURE COD, E, OR SECURITY + GARAGE DOOR OPENER SYSTEMS DEVELOPED BY SEVERAL MANUFACTURERS SINCE 1996.

Identify Your Garage Door Opener Brand

Determine your brand from an original hand-held remote or locate the motor unit receiver. The receiver can be mounted on the back or side panel of the motor unit or could be mounted on the ceiling or wall.

SECTION BRAND

- 1. Linear, Moore-O-Matic
- 2. Stanley
- 3. Multi-Code
- 4. Chamberlain, LiftMaster,
- 5. Master Mechanic, Sears, Do It Genie (9 Code Switch Systems)
- 6. Genie (12 Code Switch Systems)

Helpful Hints

You must choose a 3-digit Personal Identification Number (PIN) when programming the K3. After programming is complete, your PIN plus any additional number must be entered to activate your system.

If an incorrect PIN is entered, it is necessary to wait 30 seconds before proceeding. Once programmed, the K3 will activate your garage door opener. The keypad remains active for 30 seconds. During this time you may stop, reverse, or reactivate the door by pressing any number on the keypad.

MOUNTING THE K3

Select a smooth vertical surface. Mount the keypad out of the path of the moving garage door but within sight of it. At least 4 inches of clearance is needed above the keypad to slide the cover-up. Slide outside cover up and remove. Remove the battery cover. Take the battery out of the compartment (it is not necessary to disconnect it).

Mount the keypad using the screws supplied, then reinsert the battery, replace the battery cover, and slide the outside cover down.

BATTERY REPLACEMENT

Replace the 9-volt battery when the keypad light becomes dim or does not light up. Slide the outside cover-up, unscrew the battery cover, and replace the battery. It may be necessary to reprogram the keypad after the battery is replaced.

NOTICE: To comply with FCC and or Industry Canada rules, adjustments or modifications of this receiver and/or transmitter are prohibited, except for changing the code setting or replacing the battery. THERE ARE NO OTHER USER-SERVICEABLE PARTS. Tested to Comply with FCC Standards FOR HOME OR OFFICE USE. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

WARNING

To prevent possible SERIOUS INJURY or DEATH from a moving gate or garage door:

- ALWAYS keep keypads out of reach of children. NEVER permit children to operate, or play with remote control transmitters/keypads.
- Activate the gate or door ONLY when it can be seen, is properly adjusted, and there are no obstructions to door travel.
- ALWAYS keep the gate or garage door in sight until completely closed. Never permit anyone to cross the path
 of a moving gate or door.

CHANGING YOUR PIN

It is not necessary to reprogram the K3 to change the existing PIN.

To change your PIN

- Enter the existing 3-digit PIN and the * key.
- Enter the new 3-digit PIN and the * key.
- WAIT 30 SECONDS To test, enter a new 3-digit PIN followed by any 4th additional number.

Note: Do not use the * or # keys as numbers.

LINEAR AND MOORE-O-MATIC

Locate your system's code switch positions from an original hand-held remote or the motor unit receiver. If the switch is "on" or "up", place a 1; "off" or "down", place a 2 in the corresponding box in the TABLE below.

CODE SWITCH SEQUENCE 1 234 56 78

- ON/UP
- OFF/DOWN

Choose a 3-digit Personal Identification Number (PIN). Any combination of numbers from 0 to 9 may be used.

Write PIN here

PROGRAMMING

- Step 1 Enter 1 2 3 and the * key.
- Step 2 Enter your PIN and the * key.
- Step 3 WAIT 30 SECONDS
- Step 4 Enter your PIN and the # key.
- Step 5 Enter 1 and the # key.
- Step 6 Enter the code in sequence from the TABLE above and the # key.
- Step 7 WAIT 30 SECONDS Programming is complete.

To test enter PIN followed by any 4th additional number.

Note: Do not use the * star or # pound keys as a 4th number. If programming is unsuccessful, wait 30 seconds before attempting to reprogram. Reverse code from TABLE above (Change 1 to 2; 2 to 1) To clear and start over: Press the * star and # pound keys simultaneously. Release after the keypad begins to flash rapidly. This will set the keypad back to the factory setting. Repeat programming procedures. To program a second door, return to Step 1, choose a different PIN, and enter 4 5 6 instead of 1 2 3. Proceed with steps 2 through 7. If unsuccessful, clearing the keypad back to the factory setting will erase the first door programmed.

STANLEY 3 MULTI-CODE

Locate your system's code switch positions from an original hand-held remote or the motor unit receiver. If the switch is "on" or "up", place a 1; "off" or "down", place a 2 in the corresponding box in the TABLE below.

CODE SWITCH SEQUENCE 1 2 3 4 5 6 7 8 9 10

- ON/UP
- OFF/DOWN

Choose a 3-digit Personal Identification Number (PIN). Any combination of numbers from 0 to 9 may be used.

Write PIN here

- Step 1 Enter 1 2 3 and the * key.
- Step 2 Enter your PIN and the * key.
- Step 3 WAIT 30 SECONDS
- Step 4 Enter your PIN and the # key.
- Step 5 STANLEY Enter 2 and the # key.
- MULTI-CODE Enter 3 and the # key.
- Step 6 Enter the code in sequence from the TABLE above and the # key.
- Step 7 WAIT 30 SECONDS Programming is complete.

To test enter PIN followed by any 4th additional number.

Note: Do not use the * star or # pound keys as a 4th number. If programming is unsuccessful, wait 30 seconds before attempting to reprogram. Reverse code from TABLE above (Change 1 to 2; 2 to 1) Stanley brands * try as Multi-Code, Multi-Code brands * try as Stanley. To clear and start over: Press the * star and # pound keys simultaneously. Release after the keypad begins to flash rapidly.

This will set the keypad back to the factory setting. Repeat programming procedures. To program a second door, return to Step 1, choose a different PIN, and enter 4 5 6 instead of 1 2 3. Proceed with steps 2 through 7. If unsuccessful, clearing the keypad back to the factory setting will erase the first door programmed.

CHAMBERLAIN, LIFTMASTER, MASTER MECHANIC, SEARS, WAYNE DALTON

Determine if your system has code switches or a smart-learn button. If your system has code switches they can be found in an original handheld remote or on the receiver. The receiver can be mounted on the back panel of the motor unit or could be mounted on the wall. If you have code switches proceed to Section A.

Note: Systems that have a yellow, white, or gray smart-learn button will have code switches in the original handheld remote. If original handheld remotes are not available, proceed to Section B. If your hand-heldmotes do not contain code switches, your system will have a smart-learn button. Proceed to Section B.

SECTION A - CODE SWITCH SYSTEMS

If the switch is in the plus (+) position place a 1, neutral (0) position place a 2, negative (-) position place a 3 in the corresponding box in the TABLE below.

CODE SWITCH SEQUENCE	1	2	3	4	5	6	7	8	9
+									
0									
-									

Exception: If your original handheld remote has 3 buttons and you are using the small button on the left, place a 1; center button, place a 2; large button place a 3 in box 1 in the table above. In boxes 2 through 9, place the number that corresponds with the switch position. Choose a 3-digit Personal Identification Number (PIN). Any combination of numbers from 0 to 9 may be used.

Write PIN here

- Step 1 Enter 1 2 3 and the * key.
- Step 2 Enter your PIN and the * key.
- Step 3 WAIT 30 SECONDS
- Step 4 Enter your PIN and the # key.
- Step 5 Enter 4 and the # key.
- Step 6 Enter the code in sequence from the TABLE above and the # key.
- Step 7 WAIT 30 SECONDS Programming is complete.

To test enter PIN followed by any 4th additional number.

Note: Do not use the * star or # pound keys as a 4th number. If programming is unsuccessful, wait 30 seconds before attempting to reprogram. Check to be sure the code from the TABLE above match's switch positions from your system.

To clear and start over: Press the * and # keys simultaneously. Release after the keypad begins to flash rapidly. This will set the keypad back to the factory setting. Repeat programming procedures. To program a second door, return to Step 1, choose a different PIN, and enter 4 5 6 instead of 1 2 3. Proceed with steps 2 through 7. If unsuccessful, clearing the keypad back to the factory setting will erase the first door programmed.

SECTION B – SYSTEMS WITH SMART-LEARN BUTTON

Locate your smart-learn button on your system. It will be located on the side or the back panel of the motor unit. Note: If your smart-learn button is red or orange your system is not compatible with the Clicker K3. You have a system with rotating codes. Choose a random 9-digit code. Your code may only consist of numbers 1, 2, or Example: 1 2 2 3 1 3 2 1 3. Fill in the TABLE below entering any combination of 1, 2, and 3.

CODE SWITCH SEQUENCE			Rai	ndom					
ENTER RANDOM CODE	1	2	3	4	5	6	7	8	9

Choose a 3-digit Personal Identification Number (PIN). Any combination of numbers from 0 to 9 may be used.

Write PIN here

- Step 1 Enter 1 2 3 and the * key.
- Step 2 Enter your PIN and the * key.
- Step 3 WAIT 30 SECONDS
- Step 4 Enter your PIN and the # key.
- Step 5 Enter 4 and the # key.
- Step 6 Enter a random 9-digit code from the TABLE above and the # key.
- Step 7 WAIT 30 SECONDS
- Step 8 Press and release the smart-learn button on the motor unit. (indicator light
- next to the smart-learn button should turn on.)
- Step 9 Enter your PIN into the keypad.
- Step 10 Press and HOLD any additional number on the keypad until the indicator light next to the smart-learn button blinks.

Note: Do not use the * or # keys as a 4th number.

• Step 11 WAIT 30 SECONDS - Programming is complete.

PROGRAMMING

To test enter PIN followed by any 4th additional number.

Note: Do not use the * and # keys as the 4th number.)

If programming is unsuccessful (Wait 30 seconds before attempting to reprogram.) To clear and start over: Press the * and # keys simultaneously. Release after the keypad begins to flash rapidly. This will set the keypad back to the factory setting. Repeat programming procedures. To program a second door, return to Step 1, choose a different PIN, and enter 4 5 6 instead of 1 2 3. Proceed with steps 2 through 11. If unsuccessful clearing the keypad back to the factory setting will erase the first door programmed.

- GENIE (9 CODE SWITCH SYSTEMS)
- GENIE (12 CODE SWITCH SYSTEMS)

CODE SWITCH SEQUENCE	1	2	3	4	5	6	7	8	9	10	11	12
ON/UP												
OFF/DOWN												

Locate your system's code switch positions from an original hand-held remote or the motor unit receiver. If the switch is "on" or "up", place a 1; "off" or "down", place a 2 in the corresponding box in the TABLE below. Choose a 3-digit Personal Identification Number (PIN). Any combination of numbers from 0 to 9 may be used.

Write PIN here

- Step 1 Enter 1 2 3 and the * key.
- Step 2 Enter your PIN and the * key.
- Step 3 WAIT 30 SECONDS
- Step 4 Enter your PIN and the # key.
- Step 5 GENIE (9 Code Switch Systems) Enter 5 and the # key.
- GENIE (12 Code Switch Systems) Enter 6 and the # key.
- Step 6 Enter the code in sequence from the TABLE above and the # key.
- Step 7 WAIT 30 SECONDS Programming is complete.

To test enter PIN followed by any 4th additional number.

Note: Do not use the * star or # pound keys as a 4th number.

If programming is unsuccessful, wait 30 seconds before attempting to reprogram.

Reverse code from TABLE above (Change 1 to 2; 2 to 1) To clear and start over: Press the * star and # pound keys simultaneously. Release after the keypad begins to flash rapidly. This will set the keypad back to the factory setting. Repeat programming procedures. To program a second door, return to Step 1, choose a different PIN, and enter 4 5 6 instead of 1 2 3. Proceed with steps 2 through 7. If unsuccessful, clearing the keypad back to the factory setting will erase the first door programmed.

TECHNICAL SUPPORT: 800-442-1255

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References

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