

CEVA BNO086 Tare Function User Guide

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1000-4045 – App Note BNO080/BNO085/BNO086 Tare Function Usage Guide

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Introduction

This document describes the Tare function of the BNO080/BNO085/BNO086 that redefines the orientation of the sensor. This allows the outputs of the BNO080/BNO085/BNO086 to be in line with the orientation with which it was mounted into the main device. These commands are described in more detail in the SH-2 Reference Manual [1] and this document assumes that the reader has this manual available for reference.

Tare Overview

The BNO080/BNO085/BNO086 uses two commands and a configuration record to redefine the sensor's orientation, or "Tare":

– Commands:

o Tare Now (Section 6.4.3.1 of SH-2 Reference Manual)

- Allows for a temporary Tare. Useful at the start of a game to define the current orientation.

- o Persist Tare (Section 6.4.3.2 of SH-2 Reference Manual)
- Saves the current Tare orientation into the Sensor Orientation configuration record. This is a persistent setting that now becomes the default orientation.
 - Configuration Record
 - o Sensor Orientation
- Stores the orientation of the device. Once you know the standard orientation of your BNO080/BNO085/BNO086 in your device, you can use the same starting orientation for all devices using this record as a convenient starting point. More accurate per-device taring can be done using the commands above.

Tare Options

There are two options that you can choose from when running a Tare operation:

– Axes

- Which axes do you want to tare across? For instance, you can choose to only tare on yaw (Z-axis) which will reset the heading to the user's current forward orientation. Or you can tare across all axes (resets heading, pitch and roll).
 - Rotation Vector to use as basis for Tare (Rotation Vector, Game Rotation Vector, Geomagnetic Rotation Vector)
- The BNO080/BNO085/BNO086 offers three different types of Rotation Vector outputs that define the orientation of the module using different inputs. Refer to the SH-2 Reference Manual for more details about these three rotation vector options.
- This Tare setting allows the user to choose which of the rotation vector outputs to use as the basis for the Tare. In most cases, Rotation Vector is the correct choice here. If you are using the Game Rotation Vector as your main input, and you want to tare the Z rotation to re-center the Game Rotation Vector to point north, then you'd need to use the Game Rotation Vector as the basis for the tare. Likewise, if you were doing a full tare using the Geomagnetic Rotation Vector, then you would need to use that as the basis.

Tare Procedure

Using the options defined above, you can choose what type of tare configuration makes the most sense for your application. Here are a few examples of typical configurations:

Device First Time Setup

In this example, the BNO080/BNO085/BNO086 is installed in an HMD and the sensor orientation needs to be defined. This could be performed at the factory or by the user at the first time setup. This will use a full tare across all 3 axes and also save the setting into flash using the Persist Tare function. Note that because the Pitch and Roll axes are being tared, the procedure is dependent on the device's orientation relative to North so follow steps 3-5 carefully.

1. Power on the BNO080/BNO085/BNO086 and activate the Rotation Vector sensor
2. Calibrate the magnetometer by rotating the device in figure 8
 - a. To validate that the magnetometer is well calibrated, you can look at the Rotation Vector's Accuracy Estimate field. This value provides an estimate for how accurate the algorithm thinks it is in units of radians. A good goal is to confirm that the Accuracy Estimate is <10 degrees (0.1745 radians). If performing a Figure 8 motion does not reduce the accuracy estimate below 10

degrees than move to a cleaner magnetic environment

3. Calibrate the accelerometer by positioning the device in 4-6 unique orientations and ensuring the device is stable for ~1s in each orientation
 - a. One way to think about this is to imagine the device is a cube and set it down on each face (upside down, right side, left side, on its front, it's back).
4. Set the device down for a few seconds so that the gyroscope ZRO can calibrate as well
5. Determine North in your current environment
 - a. You can either look at a physical compass or look at the Rotation Vector to determine where North is. When the Rotation Vector reads W=1, X=0, Y=0, Z=0 the device is pointed North
6. Position the device so that your desired forward direction is pointed North and make sure the device is level
7. Run the Tare Now command with the following settings:

Byte	Name	Value	Description
0	Report ID	0xF2	Command Request
1	Sequence Number	0x00	
2	Command	0x03	Tare Command
3	P0 (Subcommand)	0x00	Tare Now
4	P1 (Bitmap of Axes)	0x07	All 3 axes (X,Y,Z)
5	P2 (Rotation Vector basis)	0x00	Rotation Vector
6-11	Reserved	0x00	Reserved

8. Run the Persist Tare command with the following settings:

Byte	Name	Value	Description
0	Report ID	0xF2	Command Request
1	Sequence Number	0x00	
2	Command	0x03	Tare Command
3	P0 (Subcommand)	0x01	Persist Tare
11-Apr	Reserved	0x00	Reserved

9. This will save the current settings into the Sensor Orientation FRS config record (See SH2 Reference Manual Section 4.3.4).

Now, these settings will be the default upon the next boot.

Set Current Forward Direction (User Tare)

In this example, the user is operating the device at their desk. They want to define the forward orientation before starting a game, so all that needs to be done is tare the Z-axis (yaw): the other axes, which define "level" do not need to be changed from their previously established configuration. This could be done via an on-screen GUI or button on the device. Because only the Z-axis is being tared, the user does not need to align the device to North.

1. Ideally, the sensors would be calibrated well:

- a. Power on the BNO080/BNO085/BNO086 and activate the Rotation Vector sensor
- b. Calibrate the magnetometer by rotating the device in figure 8 c. Set the device down for a few seconds so that the gyroscope ZRO can calibrate as well
2. Position the device into your desired forward direction orientation
3. Run the Tare Now command with the following settings:

Byte	Name	Value	Description
0	Report ID	0xF2	Command Request
1	Sequence Number	0x00	
2	Command	0x03	Tare Command
3	PO (Subcommand)	0x00	Tare Now
4	P1 (Bitmap of Axes)	0x04	Tare ONLY on Z-axis
5	P2 (Rotation Vector basis)	0x00	Rotation Vector
6-11	Reserved	0x00	Reserved

4. After running this setting, the outputs of the Rotation Vector will be reoriented to this new forward direction. This setting will revert to the Sensor Orientation FRS config record (that was set via the last Persist Tare command) the next time the device is rebooted.

How to Apply Tare Changes to Multiple Devices in Production

It is likely that when using the BNO080/BNO085/BNO086 on a production device, the orientation of the sensor will be the same on many units. Rather than taring each individual unit, you can apply the Tare settings to any number of additional units by using the FRS Sensor Orientation configuration record. General steps for this are listed below. For further information about reading/writing FRS records contact CEVA.

1. Run the full Tare procedure listed above (labeled as First Time Setup) on a “reference” device
2. Read the Sensor Orientation FRS record from the reference device
3. Copy this FRS record to each device’s Sensor Orientation FRS record
4. Now these devices will have identical Tare settings on the next hub reset

References

1. 1000-3625 SH-2 Reference Manual, CEVA

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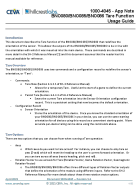
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Documents / Resources

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