

## CASIO fx-115ES PLUS User Guide

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# CASIO®

Simply Calculate The Difference!

QUICK START GUIDE

fx-115ES PLUS  
2nd EDITION



Use the **ON** key to turn the calculator on, and press **SHIFT AC** (OFF) to power the unit down.

The **MODE** key allows you to choose between the 11 different modes on the calculator. **SHIFT MODE** (SETUP) allows you to make changes to the calculator settings.

To enter a fraction, press **□** and enter your numerator and denominator. The **S/D** key toggles your calculation results between Standard and Decimal forms.

Press **(-)** to input a negative value or variable.

Press **AC** to clear out anything typed or the entire screen.

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The following explains the meaning of each mode on the fx-115ES Plus 2nd Edition:

1 COMP	2 CMPLX
3 STAT	4 BASE-N
5 EQN	6 MATRIX
7 TABLE	8 VECTOR

1 INEQ	2 VERIF
3 DIST	

MENU NAME	DESCRIPTION
COMP	This mode performs general calculations.
COMPLEX	This mode performs complex number calculations.
STAT	This mode performs statistical and regression calculations.
BASE-N	This mode performs calculations involving specific number systems (binary, octal, decimal, 8 hexadecimal).
EON	This mode solves equations.
MATRIX	This mode performs matrix calculations.
TABLE	This mode generates a numerical table based on one or two functions.
VECTOR	This mode performs vector calculations.
INFO	This mode solves inequalities.
VERIFY	This mode verifies a calculation.
DIST	This mode performs distribution calculations.

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## COMP MODE

To calculate and solve basic expressions, press **MODE** **1** to enter COMP mode.

To make any changes to the calculator settings, press **SHIFT** **MODE** (SETUP).

1:MthIO 2:LineIO  
3:Deg 4:Rad  
5:Gra 6:Fix  
7:Sci 8:Norm

1:ab/c 2:d/c  
3:CMPLX 4:STAT  
5:TABLE 6:Rdec  
7:Disp 8:CONT

Inputting a Fraction & Converting to Decimal Form:

$\frac{7}{8} + 2\frac{3}{11}$   
 $\frac{277}{88}$

$\frac{7}{8} + 2\frac{3}{11}$   
3.14772

$\frac{7}{8} + 2\frac{3}{11}$

- To solve  $\frac{7}{8} + 2\frac{3}{11}$ , press **7** **8** **÷** **SHIFT** **7** **2** **3** **11** **=**.
- To view the solution as a decimal, press **S↔D**.

**Note:** press **S↔D** again to see the entire decimal answer. Pressing once more will display the fraction solution again.

**To Find the Remainder of a Division Problem:**

- To find the remainder of 7 divided by 5, press **7** **ALPHA** **÷** **5** **=**.

Calculator screen showing the division of 7 by 5 with a remainder. The display shows  $7 \div R5$  and the result  $1, R=2$ .

#### Absolute Value:

Calculator screen showing the absolute value of -4. The display shows  $|-4|$  and the result 4.

1. To find the absolute value of -4, press **SHIFT** **hyp** **(-)** **4** **=**.

#### Exponents:

Calculator screen showing the power of 3 to the 4th. The display shows  $3^4$  and the result 81.

1. To evaluate  $3^4$ , press **3**  **$x^y$**  **4** **=**.

#### Roots:

Calculator screen showing the square root of 25. The display shows  $\sqrt{25}$  and the result 5.

1. To calculate the square root of 25, press  **$\sqrt{\phantom{x}}$**  **2** **5** **=**.

Calculator screen showing the cube root of 64. The display shows  $\sqrt[3]{64}$  and the result 4.

2. To calculate the cube root of 64, press **SHIFT**  **$x^y$**  **3**  **$\rightarrow$**  **6** **4** **=**.

#### Storing Variables:

Calculator screen showing the value 1 being stored to variable A. The display shows  $1 \rightarrow A$  and the result 1.

To store a value for any variable, press **SHIFT** **RCL** followed by a variable, A F. In this example, we will store a value of 1 for the variable A.

1. Press **1** **SHIFT** **RCL** **(-)**.

**Note:** When you store the value for the variable, you do not need to press the **ALPHA** key prior to pressing the variable key.

#### Calculating Expressions:

The **CALC** key allows you to enter an expression with variables, assign values for each variable and then automatically calculate the expression, without having to store values for the variable first.

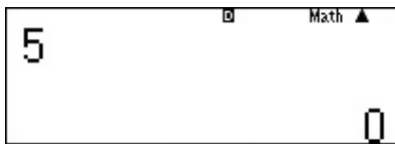
1. Enter the expression,  $3A + B$ , by pressing **3** **ALPHA** **(-)** **+** **ALPHA** **□□□**.

Calculator screen showing the expression  $3A+B$  entered.

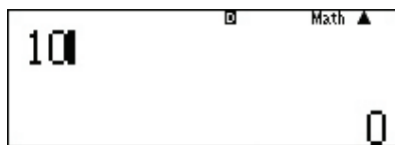
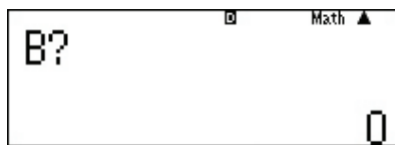
2. Press **CALC**.

Calculator screen showing the prompt  $A?$  for variable A. The display shows  $A?$  and the result 0.

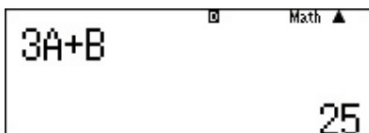
3. Enter 5 for A by pressing **5** **=**.



4. Enter 10 for **B** by pressing  $\boxed{1} \boxed{0} \boxed{=}$ .



5. The values of A and B can be used to solve additional expressions, without using  $\boxed{CALC}$

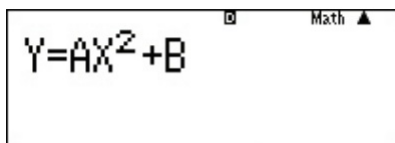


Solving Equations (SOLVE): SOLVE uses Newton's method to approximate the solution of equations. SOLVE can only be used in COMP mode.

**Solve  $y = ax^2 + b$  for  $x$ , when  $y = 0$ ,  $a = 1$ , and  $b = -2$ .**

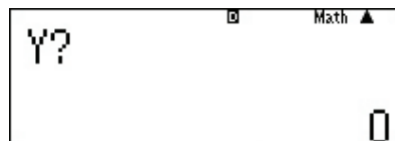
1. Enter the equation by pressing

$\boxed{ALPHA} \boxed{S \div D} (Y)$   
 $\boxed{ALPHA} \boxed{CALC} (=) \boxed{ALPHA} \boxed{(\rightarrow)} (A) \boxed{ALPHA} \boxed{(\rightarrow)} (X) \boxed{x^2} \boxed{+} \boxed{ALPHA} \boxed{(\rightarrow)} (B).$

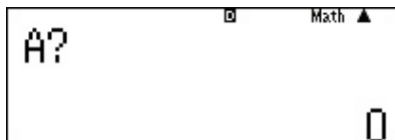


2. Press  $\boxed{SHIFT} \boxed{CALC}$  (SOLVE) to enter the SOLVE feature.

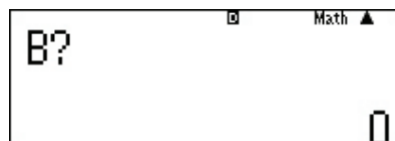
3. Enter the value for **y** by pressing  $\boxed{0} \boxed{=}$ .



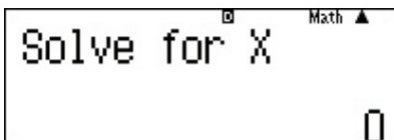
4. Enter the value for **a** by pressing  $\boxed{1} \boxed{=}$ .



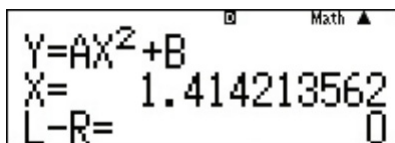
5. Enter the value of b by pressing



6. Enter an initial value for x, for this example, we will enter 1, by pressing  $\boxed{1} \boxed{=}$ .



7. To exit SOLVE, press  $\boxed{AC}$ .



## STAT MODE

To start a statistical calculation, press  $\boxed{MODE} \boxed{3}$  to enter STAT mode and use the screen that appears to select the type of calculation you want to perform.

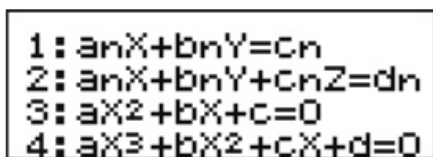
**Note:** When you want to change the calculation type after entering STAT mode, press  $\boxed{SHIFT} \boxed{1}$  (STAT/DIST)1(Type) to display the calculation type selection screen.



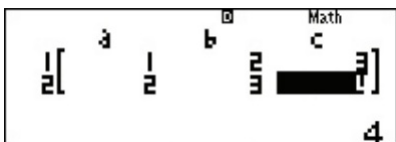
corresponding number for the desired equation type.

**Example 1:** 
$$\begin{cases} x + 2y = 3 \\ 2x + 3y = 4 \end{cases}$$

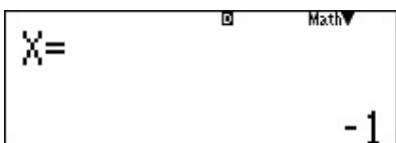
1. Press **1** to select a simultaneous linear equation with two unknowns.



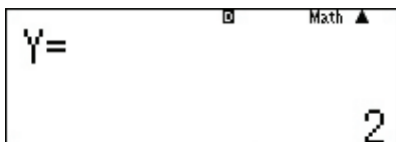
2. Enter the coefficients for each term in each equation by pressing **1** **=** **2** **=** **3** **=** **2** **=** **3** **=** **4** **=**.



3. Press **=** to solve for the variables.



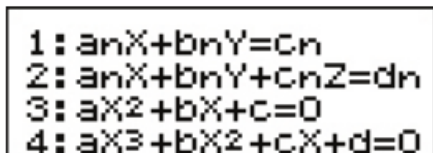
4. Press **▼** to see the solution for y.



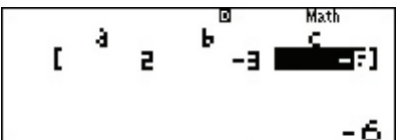
5. To solve additional simultaneous equations with two unknowns, press **AC** **AC**.

**Example 2:** Solve  $2x^2 - 3x - 6 = 0$ .

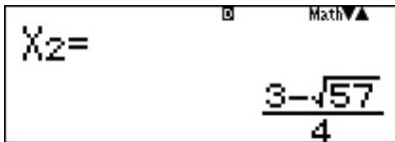
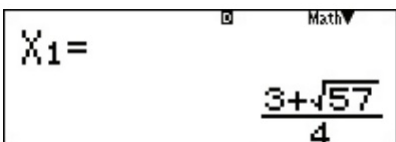
1. To choose a different type of equation to solve, press **MODE** **5** to return to the initial Equation screen.



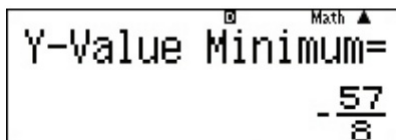
2. Press **3** to select a quadratic equation.



3. Enter the coefficients of each term and the constant by pressing **2** **=** **(-)** **3** **=** **(-)** **6** **=**.



4. Press **=** to solve for the roots and the minimum.



5. Press **▼** to see the additional information

**TABLE MODE**

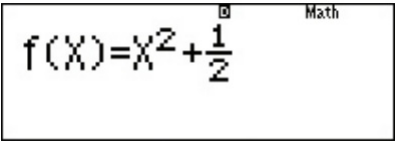
TABLE generates a number table based on one or two functions, entered as f(x) and/or g(x). Press **MODE** **7** to enter TABLE mode.

**Note:** Be sure to input the x variable (**ALPHA** **)**) when generating a number table. All other variables will be handled as constants.

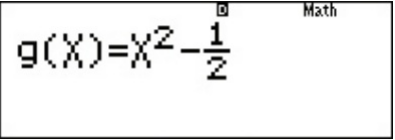
$$f(x) = x^2 + \frac{1}{2}$$

$$g(x) = x^2 - \frac{1}{2} \text{ for the domain } -1 \leq x \leq 1, \text{ by step of } 0.5$$

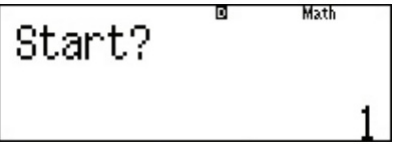
1. Enter the first function by pressing **ALPHA** **)** **x<sup>2</sup>** **+** **1** **÷** **2** **=**.



2. Enter the second function by pressing **ALPHA** **)** **x<sup>2</sup>** **-** **1** **÷** **2** **=**.



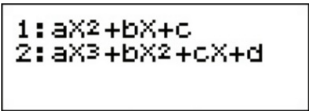
3. Enter the Start, End, and Step values by pressing **(←)** **1** **=** **1** **=** **0.5** **=**.



X	F(X)	G(X)
-1	1.5	0.5
-0.5	0.75	-0.25
0	0.5	-0.5

**INEQ MODE**

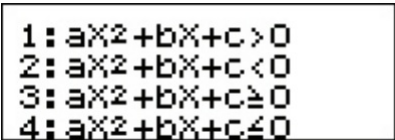
INEQ Mode allows you to solve a quadratic inequality or a cubic inequality. Press **MODE** **1** to enter INEQ Mode and select quadratic or cubic.



1: aX<sup>2</sup>+bX+c  
2: aX<sup>3</sup>+bX<sup>2</sup>+cX+d

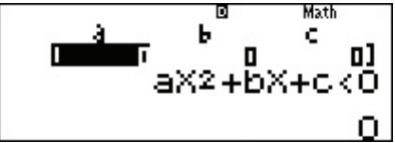
Solve  $x^2 + 2x - 3 < 0$ :

1. Press 1 to select a quadratic inequality.



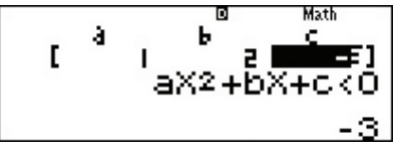
1: aX<sup>2</sup>+bX+c>0  
2: aX<sup>2</sup>+bX+c<0  
3: aX<sup>2</sup>+bX+c≥0  
4: aX<sup>2</sup>+bX+c≤0

2. Press 2 to select the less than inequality.



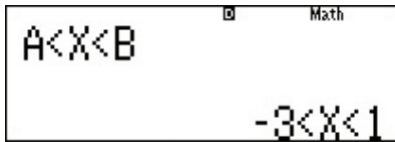
aX<sup>2</sup>+bX+c<0

3. Enter the coefficients of each term and the constant by pressing **1** **=** **2** **=** **(←)** **3** **=**.



aX<sup>2</sup>+bX+c<0

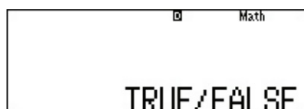
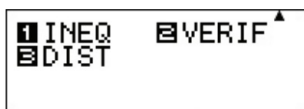
4. Press **=** to display the solution set.



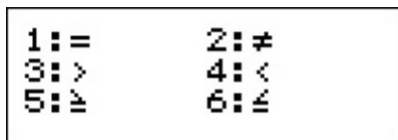
A<X<B

**VERIFY MODE**

VERIFY Mode allows you to verify whether input equality or inequality is true or false. Press **MODE** **2** to enter VERIFY Mode.

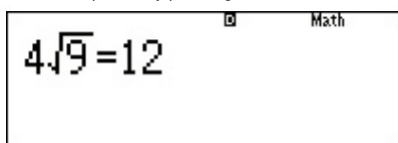


Note: Pressing **SHIFT** **6** will bring up a menu of equality or inequality symbols to use.

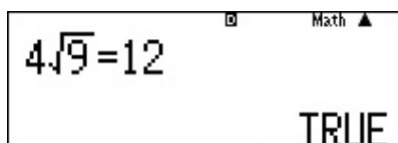


Verify whether  $4\sqrt{9}=12$  is true or false:

1. Enter the equation by pressing **4** **√** **9** **=** **SHIFT** **6** **1** **1** **2**.



2. Press **⇨** to see if the statement is true or false.



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 2nd EDITION, fx-115ES, PLUS, CASIO



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