

ATMEL ATtiny11 8-bit Microcontroller with 1K Byte Flash User Guide

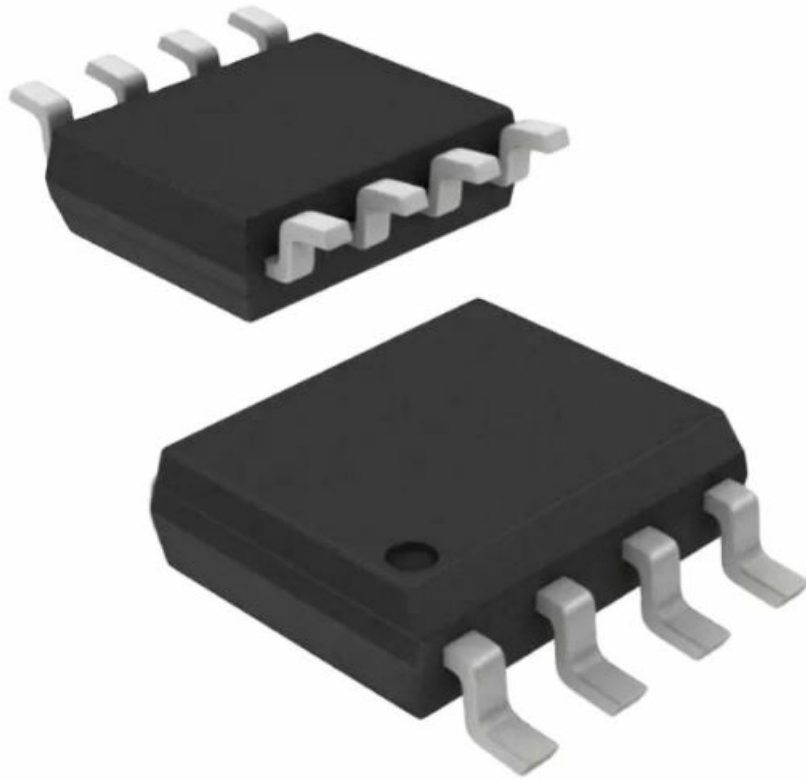
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ATMEL ATtiny11 8-bit Microcontroller with 1K Byte Flash



Features

- Utilizes the AVR® RISC Architecture
- High-performance and Low-power 8-bit RISC Architecture
- 90 Powerful Instructions – Most Single Clock Cycle Execution
- 32 x 8 General Purpose Working Registers
- Up to 8 MIPS Throughput at 8 MHz

Nonvolatile Program and Data Memory

- 1K Byte of Flash Program Memory
- In-System Programmable (ATtiny12)
- Endurance: 1,000 Write/Erase Cycles (ATtiny11/12)
- 64 Bytes of In-System Programmable EEPROM Data Memory for ATtiny12
- Endurance: 100,000 Write/Erase Cycles
- Programming Lock for Flash Program and EEPROM Data Security

Peripheral Features

- Interrupt and Wake-up on Pin Change
- One 8-bit Timer/Counter with Separate Prescaler
- On-chip Analog Comparator
- Programmable Watchdog Timer with On-chip Oscillator

Special Microcontroller Features

- Low-power Idle and Power-down Modes
- External and Internal Interrupt Sources
- In-System Programmable via SPI Port (ATtiny12)
- Enhanced Power-on Reset Circuit (ATtiny12)
- Internal Calibrated RC Oscillator (ATtiny12)

Specification

- Low-power, High-speed CMOS Process Technology
- Fully Static Operation

Power Consumption at 4 MHz, 3V, 25°C

- **Active:** 2.2 mA
- **Idle Mode:** 0.5 mA
- **Power-down Mode:** <1 μ A

Packages

- 8-pin PDIP and SOIC

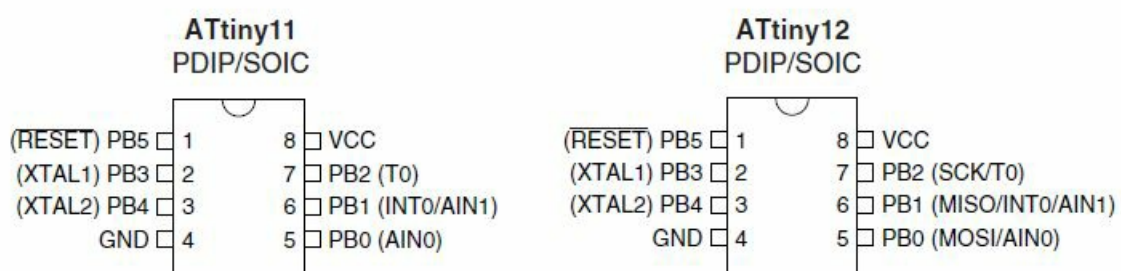
Operating Voltages

- 1.8 – 5.5V for ATtiny12V-1
- 2.7 – 5.5V for ATtiny11L-2 and ATtiny12L-4
- 4.0 – 5.5V for ATtiny11-6 and ATtiny12-8

Speed Grades

- 0 – 1.2 MHz (ATtiny12V-1)
- 0 – 2 MHz (ATtiny11L-2)
- 0 – 4 MHz (ATtiny12L-4)
- 0 – 6 MHz (ATtiny11-6)
- 0 – 8 MHz (ATtiny12-8)

Pin Configuration



Overview

The ATtiny11/12 is a low-power CMOS 8-bit microcontroller based on the AVR RISC architecture. By executing powerful instructions in a single clock cycle, the ATtiny11/12 achieves throughputs approaching 1 MIPS per MHz, allowing the system designer to optimize power consumption versus processing speed. The AVR core combines a rich instruction set with 32 general-purpose working registers. All the 32 registers are directly connected to the Arithmetic Logic Unit (ALU), allowing two independent registers to be accessed in one single instruction executed in one clock cycle. The resulting architecture is more code efficient while achieving throughputs up to ten times faster than conventional CISC microcontrollers.

Table 1. Parts Description

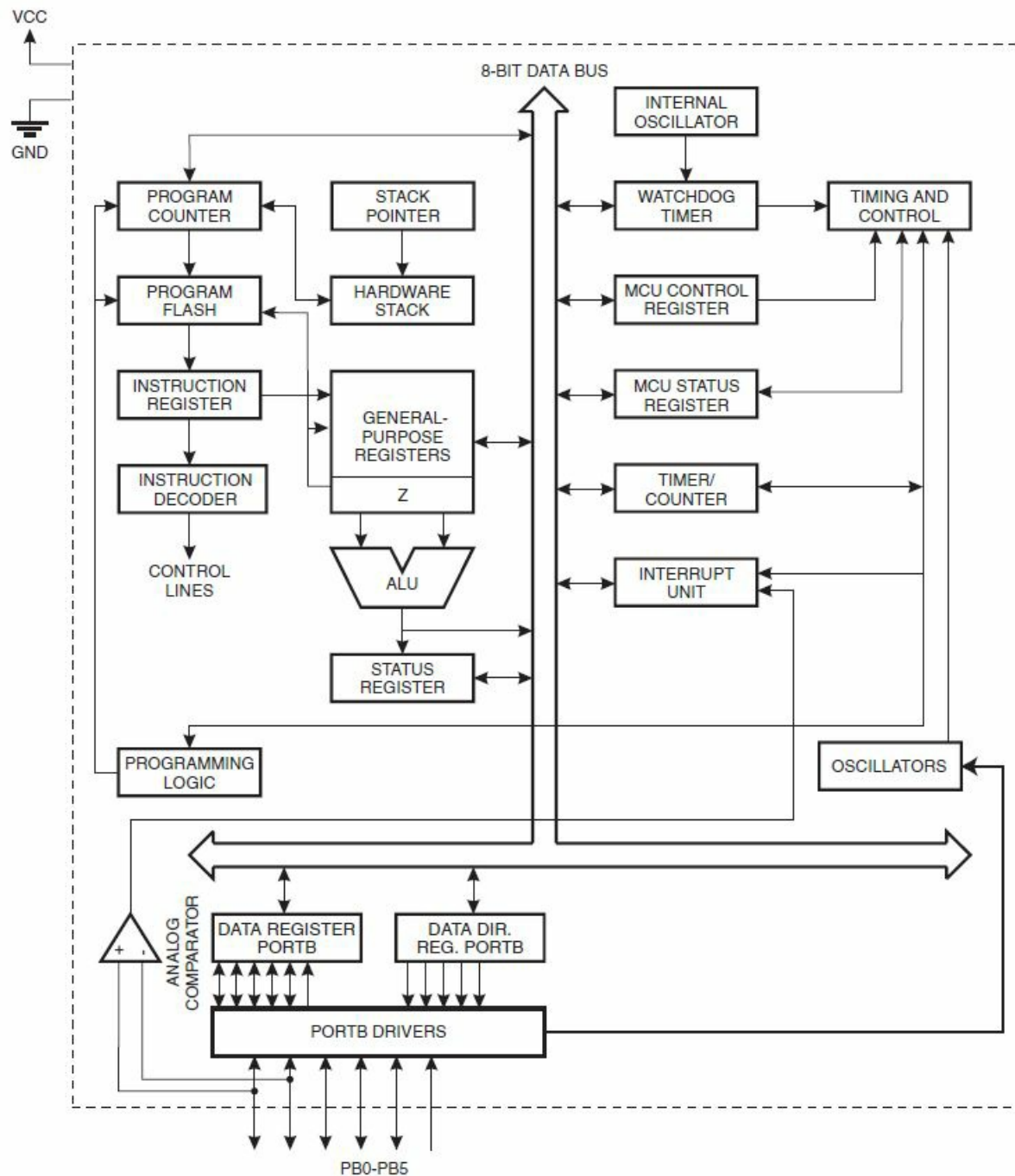
Device	Flash	EEPROM	Register	Voltage Range	Frequency
ATtiny11L	1K	–	32	2.7 – 5.5V	0-2 MHz
ATtiny11	1K	–	32	4.0 – 5.5V	0-6 MHz
ATtiny12V	1K	64 B	32	1.8 – 5.5V	0-1.2 MHz
ATtiny12L	1K	64 B	32	2.7 – 5.5V	0-4 MHz
ATtiny12	1K	64 B	32	4.0 – 5.5V	0-8 MHz

The ATtiny11/12 AVR is supported with a full suite of program and system development tools including: macro assemblers, program debugger/simulators, in-circuit emulators, and evaluation kits.

ATtiny11 Block Diagram

See Figure 1 on page 3. The ATtiny11 provides the following features: 1K bytes of Flash, up to five general-purpose I/O lines, one input line, 32 general-purpose working registers, an 8-bit timer/counter, internal and external interrupts, programmable Watchdog Timer with internal oscillator, and two software-selectable power-saving modes. The Idle Mode stops the CPU while allowing the timer/counters and interrupt system to continue functioning. The Power-down Mode saves the register contents but freezes the oscillator, disabling all other chip functions until the next interrupt or hardware reset. The wake-up or interrupt on pin change features enable the ATtiny11 to be highly responsive to external events, still featuring the lowest power consumption while in the power-down modes. The device is manufactured using Atmel's high-density nonvolatile memory technology. By combining an RISC 8-bit CPU with Flash on a monolithic chip, the Atmel ATtiny11 is a powerful microcontroller that provides a highly-flexible and cost-effective solution to many embedded control applications.

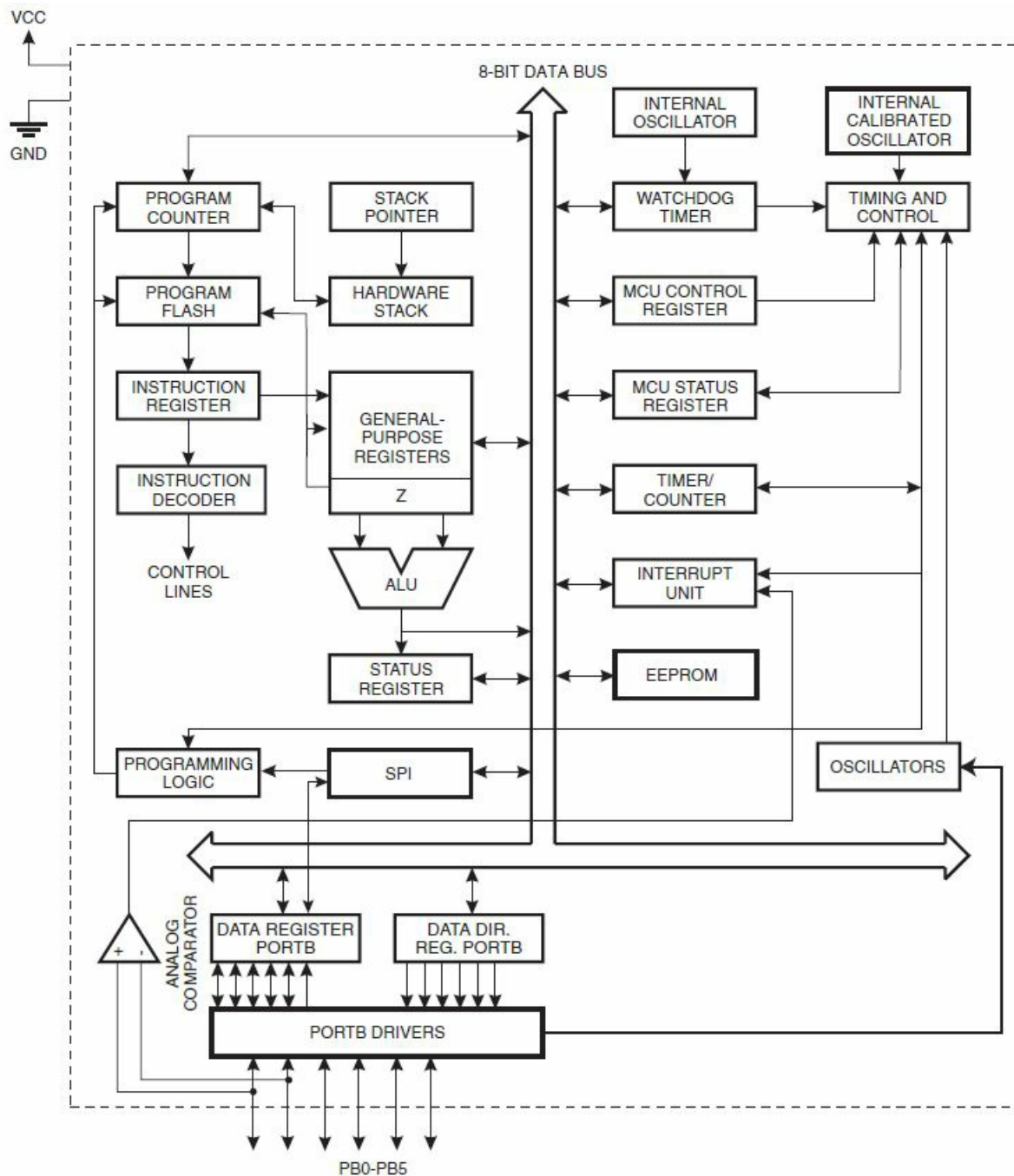
Figure 1. The ATtiny11 Block Diagram



ATtiny12 Block Diagram

Figure 2 on page 4. The ATtiny12 provides the following features: 1K bytes of Flash, 64 bytes EEPROM, up to six general-purpose I/O lines, 32 general-purpose working registers, an 8-bit timer/counter, internal and external interrupts, programmable Watchdog Timer with internal oscillator, and two software-selectable power-saving modes. The Idle Mode stops the CPU while allowing the timer/counters and interrupt system to continue functioning. The Power-down Mode saves the register contents but freezes the oscillator, disabling all other chip functions until the next interrupt or hardware reset. The wake-up or interrupt on pin change features enable the ATtiny12 to be highly responsive to external events, still featuring the lowest power consumption while in the power-down modes. The device is manufactured using Atmel's high-density nonvolatile memory technology. By combining an RISC 8-bit CPU with Flash on a monolithic chip, the Atmel ATtiny12 is a powerful microcontroller that provides a highly-flexible and cost-effective solution to many embedded control applications.

Figure 2. The ATtiny12 Block Diagram



Pin Descriptions

- Supply voltage pin.
- Ground pin.

Port B is a 6-bit I/O port. PB4..0 are I/O pins that can provide internal pull-ups (selected for each bit). On ATtiny11, PB5 is input only. On ATtiny12, PB5 is input or open-drain output. The port pins are tri-stated when a reset condition becomes active, even if the clock is not running. The use of pins PB5..3 as input or I/O pins is limited, depending on reset and clock settings, as shown below.

Table 2. PB5..PB3 Functionality vs. Device Clocking Options

\$36	Reserved									
\$35	MCUCR	–	–	SE	SM	–	–	ISC01	ISC00	page 32
\$34	MCUSR	–	–	–	–	–	–	EXTRF	PORF	page 28
\$33	TCCR0	–	–	–	–	–	CS02	CS01	CS00	page 41
\$32	TCNT0	Timer/Counter0 (8 Bit)								page 41
\$31	Reserved									
\$30	Reserved									
...	Reserved									
\$22	Reserved									
\$21	WDTCR	–	–	–	WDTOE	WDE	WDP2	WDP1	WDP0	page 43
\$20	Reserved									
\$1F	Reserved									
\$1E	Reserved									
\$1D	Reserved									
\$1C	Reserved									
\$1B	Reserved									
\$1A	Reserved									
\$19	Reserved									
\$18	PORTB	–	–	–	PORTB4	PORTB3	PORTB2	PORTB1	PORTB0	page 37
\$17	DDRB	–	–	–	DDB4	DDB3	DDB2	DDB1	DDB0	page 37
\$16	PINB	–	–	PINB5	PINB4	PINB3	PINB2	PINB1	PINB0	page 37
\$15	Reserved									

...	Reserved									
\$0A	Reserved									
\$09	Reserved									
\$08	ACSR	ACD	–	ACO	ACI	ACIE	–	ACIS1	ACIS0	page 45
...	Reserved									
\$00	Reserved									

Notes

1. For compatibility with future devices, reserved bits should be written to zero if accessed. Reserved I/O memory addresses should never be written.
2. Some of the status flags are cleared by writing a logical one to them. Note that the CBI and SBI instructions will operate on all bits in the I/O register, writing a one back into any flag read as set, thus clearing the flag. The CBI and SBI instructions work with registers \$00 to \$1F only.

Register Summary ATtiny12

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Page
\$3F	SREG	I	T	H	S	V	N	Z	C	page 9
\$3E	Reserved									
\$3D	Reserved									
\$3C	Reserved									
\$3B	GIMSK	–	INT0	PCIE	–	–	–	–	–	page 33
\$3A	GIFR	–	INTF0	PCIF	–	–	–	–	–	page 34
\$39	TIMSK	–	–	–	–	–	–	TOIE0	–	page 34
\$38	TIFR	–	–	–	–	–	–	TOV0	–	page 35
\$37	Reserved									
\$36	Reserved									
\$35	MCUCR	–	PUD	SE	SM	–	–	ISC01	ISC00	page 32

[illegible]

\$08	ACSR	ACD	AINB G	ACO	ACI	ACIE	–	ACIS1	ACIS0	page 45
...	Reserved									
\$00	Reserved									

Note

1. For compatibility with future devices, reserved bits should be written to zero if accessed. Reserved I/O memory addresses should never be written.
2. Some of the status flags are cleared by writing a logical one to them. Note that the CBI and SBI instructions will operate on all bits in the I/O register, writing a one back into any flag read as set, thus clearing the flag. The CBI and SBI instructions work with registers \$00 to \$1F only.

Instruction Set Summary

Mnemonics	Operands	Description	Operation	Flags	#Clocks
ARITHMETIC AND LOGIC INSTRUCTIONS					
ADD	Rd, Rr	Add two Registers	$Rd \leftarrow Rd + Rr$	Z,C,N,V,H	1
ADC	Rd, Rr	Add with Carry two Registers	$Rd \leftarrow Rd + Rr + C$	Z,C,N,V,H	1
SUB	Rd, Rr	Subtract two Registers	$Rd \leftarrow Rd - Rr$	Z,C,N,V,H	1
SUBI	Rd, K	Subtract Constant from Register	$Rd \leftarrow Rd - K$	Z,C,N,V,H	1
SBC	Rd, Rr	Subtract with Carry two Registers	$Rd \leftarrow Rd - Rr - C$	Z,C,N,V,H	1
SBCI	Rd, K	Subtract with Carry Constant from Reg.	$Rd \leftarrow Rd - K - C$	Z,C,N,V,H	1
AND	Rd, Rr	Logical AND Registers	$Rd \leftarrow Rd \cdot Rr$	Z,N,V	1
ANDI	Rd, K	Logical AND Register and Constant	$Rd \leftarrow Rd \cdot K$	Z,N,V	1
OR	Rd, Rr	Logical OR Registers	$Rd \leftarrow Rd \vee Rr$	Z,N,V	1
ORI	Rd, K	Logical OR Register and Constant	$Rd \leftarrow Rd \vee K$	Z,N,V	1
EOR	Rd, Rr	Exclusive OR Registers	$Rd \leftarrow Rd \oplus Rr$	Z,N,V	1
COM	Rd	One's Complement	$Rd \leftarrow \$FF - Rd$	Z,C,N,V	1

NEG	Rd	Two's Complement	$Rd \leftarrow \$00 - Rd$	Z,C,N,V, H	1
SBR	Rd,K	Set Bit(s) in Register	$Rd \leftarrow Rd \vee K$	Z,N,V	1
CBR	Rd,K	Clear Bit(s) in Register	$Rd \leftarrow Rd \cdot (FFh - K)$	Z,N,V	1
INC	Rd	Increment	$Rd \leftarrow Rd + 1$	Z,N,V	1
DEC	Rd	Decrement	$Rd \leftarrow Rd - 1$	Z,N,V	1
TST	Rd	Test for Zero or Minus	$Rd \leftarrow Rd \cdot Rd$	Z,N,V	1
CLR	Rd	Clear Register	$Rd \leftarrow Rd \wedge Rd$	Z,N,V	1
SER	Rd	Set Register	$Rd \leftarrow \$FF$	None	1
BRANCH INSTRUCTIONS					
RJMP	k	Relative Jump	$PC \leftarrow PC + k + 1$	None	2
RCALL	k	Relative Subroutine Call	$PC \leftarrow PC + k + 1$	None	3
RET		Subroutine Return	$PC \leftarrow STACK$	None	4
RETI		Interrupt Return	$PC \leftarrow STACK$	I	4
CPSE	Rd,Rr	Compare, Skip if Equal	if (Rd = Rr) $PC \leftarrow PC + 2$ or 3	None	1/2
CP	Rd,Rr	Compare	$Rd - Rr$	Z, N, V, C, ,H	1
CPC	Rd,Rr	Compare with Carry	$Rd - Rr - C$	Z, N, V, C, ,H	1
CPI	Rd,K	Compare Register with Immediate	$Rd - K$	Z, N, V, C, ,H	1
SBRC	Rr, b	Skip if Bit in Register Cleared	if (Rr(b)=0) $PC \leftarrow PC + 2$ or 3	None	1/2
SBRs	Rr, b	Skip if Bit in Register is Set	if (Rr(b)=1) $PC \leftarrow PC + 2$ or 3	None	1/2
SBIC	P, b	Skip if Bit in I/O Register Cleared	if (P(b)=0) $PC \leftarrow PC + 2$ or 3	None	1/2
SBIS	P, b	Skip if Bit in I/O Register is Set	if (P(b)=1) $PC \leftarrow PC + 2$ or 3	None	1/2
BRBS	s, k	Branch if Status Flag Set	if (SREG(s) = 1) then $PC \leftarrow PC + k + 1$	None	1/2
BRBC	s, k	Branch if Status Flag Cleared	if (SREG(s) = 0) then $PC \leftarrow PC + k + 1$	None	1/2
BREQ	k	Branch if Equal	if (Z = 1) then $PC \leftarrow PC + k + 1$	None	1/2
BRNE	k	Branch if Not Equal	if (Z = 0) then $PC \leftarrow PC + k + 1$	None	1/2
BRCS	k	Branch if Carry Set	if (C = 1) then $PC \leftarrow PC + k + 1$	None	1/2

BRCC	k	Branch if Carry Cleared	if (C = 0) then PC \rightarrow PC + k + 1	None	1/2
BRSH	k	Branch if Same or Higher	if (C = 0) then PC \rightarrow PC + k + 1	None	1/2
BRLO	k	Branch if Lower	if (C = 1) then PC \rightarrow PC + k + 1	None	1/2
BRMI	k	Branch if Minus	if (N = 1) then PC \rightarrow PC + k + 1	None	1/2
BRPL	k	Branch if Plus	if (N = 0) then PC \rightarrow PC + k + 1	None	1/2
BRGE	k	Branch if Greater or Equal, Signed	if (N \wedge V = 0) then PC \rightarrow PC + k + 1	None	1/2
BRLT	k	Branch if Less Than Zero, Signed	if (N \wedge V = 1) then PC \rightarrow PC + k + 1	None	1/2
BRHS	k	Branch if Half Carry Flag Set	if (H = 1) then PC \rightarrow PC + k + 1	None	1/2
BRHC	k	Branch if Half Carry Flag Cleared	if (H = 0) then PC \rightarrow PC + k + 1	None	1/2
BRTS	k	Branch if T Flag Set	if (T = 1) then PC \rightarrow PC + k + 1	None	1/2
BRTC	k	Branch if T Flag Cleared	if (T = 0) then PC \rightarrow PC + k + 1	None	1/2
BRVS	k	Branch if Overflow Flag is Set	if (V = 1) then PC \rightarrow PC + k + 1	None	1/2
BRVC	k	Branch if Overflow Flag is Cleared	if (V = 0) then PC \rightarrow PC + k + 1	None	1/2
BRIE	k	Branch if Interrupt Enabled	if (I = 1) then PC \rightarrow PC + k + 1	None	1/2
BRID	k	Branch if Interrupt Disabled	if (I = 0) then PC \rightarrow PC + k + 1	None	1/2

Mnemonics	Operands	Description	Operation	Flags	#Clocks
DATA TRANSFER INSTRUCTIONS					
LD	Rd,Z	Load Register Indirect	Rd \leftarrow (Z)	None	2
ST	Z,Rr	Store Register Indirect	(Z) \leftarrow Rr	None	2
MOV	Rd, Rr	Move Between Registers	Rd \leftarrow Rr	None	1
LDI	Rd, K	Load Immediate	Rd \leftarrow K	None	1
IN	Rd, P	In Port	Rd \leftarrow P	None	1
OUT	P, Rr	Out Port	P \leftarrow Rr	None	1
LPM		Load Program Memory	R0 \leftarrow (Z)	None	3

BIT AND BIT-TEST INSTRUCTIONS					
SBI	P,b	Set Bit in I/O Register	I/O(P,b) \rightarrow 1	None	2
CBI	P,b	Clear Bit in I/O Register	I/O(P,b) \rightarrow 0	None	2
LSL	Rd	Logical Shift Left	Rd(n+1) \rightarrow Rd(n), Rd(0) \rightarrow 0	Z,C,N,V	1
LSR	Rd	Logical Shift Right	Rd(n) \rightarrow Rd(n+1), Rd(7) \rightarrow 0	Z,C,N,V	1
ROL	Rd	Rotate Left Through Carry	Rd(0) \rightarrow C, Rd(n+1) \rightarrow Rd(n), C \rightarrow Rd(7)	Z,C,N,V	1
ROR	Rd	Rotate Right Through Carry	Rd(7) \rightarrow C, Rd(n) \rightarrow Rd(n+1), C \rightarrow Rd(0)	Z,C,N,V	1
ASR	Rd	Arithmetic Shift Right	Rd(n) \rightarrow Rd(n+1), n = 0..6	Z,C,N,V	1
SWAP	Rd	Swap Nibbles	Rd(3..0) \rightarrow Rd(7..4), Rd(7..4) \rightarrow Rd(3..0)	None	1
BSET	s	Flag Set	SREG(s) \rightarrow 1	SREG(s)	1
BCLR	s	Flag Clear	SREG(s) \rightarrow 0	SREG(s)	1
BST	Rr, b	Bit Store from Register to T	T \rightarrow Rr(b)	T	1
BLD	Rd, b	Bit load from T to Register	Rd(b) \rightarrow T	None	1
SEC		Set Carry	C \rightarrow 1	C	1
CLC		Clear Carry	C \rightarrow 0	C	1
SEN		Set Negative Flag	N \rightarrow 1	N	1
CLN		Clear Negative Flag	N \rightarrow 0	N	1
SEZ		Set Zero Flag	Z \rightarrow 1	Z	1
CLZ		Clear Zero Flag	Z \rightarrow 0	Z	1
SEI		Global Interrupt Enable	I \rightarrow 1	I	1
CLI		Global Interrupt Disable	I \rightarrow 0	I	1
SES		Set Signed Test Flag	S \rightarrow 1	S	1
CLS		Clear Signed Test Flag	S \rightarrow 0	S	1
SEV		Set Twos Complement Overflow	V \rightarrow 1	V	1
CLV		Clear Twos Complement Overflow	V \rightarrow 0	V	1
SET		Set T in SREG	T \rightarrow 1	T	1
CLT		Clear T in SREG	T \rightarrow 0	T	1
SEH		Set Half Carry Flag in SREG	H \rightarrow 1	H	1
CLH		Clear Half Carry Flag in SREG	H \rightarrow 0	H	1

NOP		No Operation		None	1
SLEEP		Sleep	(see specific descr. for Sleep function)	None	1
WDR		Watch Dog Reset	(see specific descr. for WDR/timer)	None	1

Ordering Information

ATtiny11

Power Supply	Speed (MHz)	Ordering Code	Package	Operation Range
2.7 – 5.5V	2	ATtiny11L-2PC ATtiny11L-2SC	8P3 8S2	Commercial (0°C to 70°C)
		ATtiny11L-2PI ATtiny11L-2SI ATtiny11L-2SU(2)	8P3 8S2 8S2	Industrial (-40°C to 85°C)
4.0 – 5.5V	6	ATtiny11-6PC ATtiny11-6SC	8P3 8S2	Commercial (0°C to 70°C)
		ATtiny11-6PI ATtiny11-6PU(2) ATtiny11-6SI ATtiny11-6SU(2)	8P3 8P3 8S2 8S2	Industrial (-40°C to 85°C)

Notes

1. The speed grade refers to maximum clock rate when using an external crystal or external clock drive. The internal RC oscillator has the same nominal clock frequency for all speed grades.
2. Pb-free packaging alternative, complies to the European Directive for Restriction of Hazardous Substances (RoHS directive). Also Halide free and fully Green.

Package Type	
8P3	8-lead, 0.300" Wide, Plastic Dual Inline Package (PDIP)
8S2	8-lead, 0.200" Wide, Plastic Gull-Wing Small Outline (EIAJ SOIC)

ATtiny12

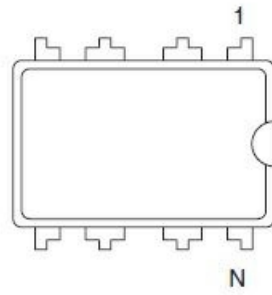
Power Supply	Speed (MHz)	Ordering Code	Package	Operation Range
1.8 – 5.5V	1.2	ATtiny12V-1PC ATtiny12V-1SC	8P3 8S2	Commercial (0°C to 70°C)
		ATtiny12V-1PI ATtiny12V-1PU(2)	8P3	Industrial (-40°C to 85°C)
		ATtiny12V-1SI	8P3	
		ATtiny12V-1SU(2)	8S2 8S2	
2.7 – 5.5V	4	ATtiny12L-4PC ATtiny12L-4SC	8P3 8S2	Commercial (0°C to 70°C)
		ATtiny12L-4PI ATtiny12L-4PU(2)	8P3	Industrial (-40°C to 85°C)
		ATtiny12L-4SI	8P3	
		ATtiny12L-4SU(2)	8S2 8S2	
4.0 – 5.5V	8	ATtiny12-8PC ATtiny12-8SC	8P3 8S2	Commercial (0°C to 70°C)
		ATtiny12-8PI ATtiny12-8PU(2)	8P3	Industrial (-40°C to 85°C)
		ATtiny12-8SI	8P3	
		ATtiny12-8SU(2)	8S2 8S2	

Notes

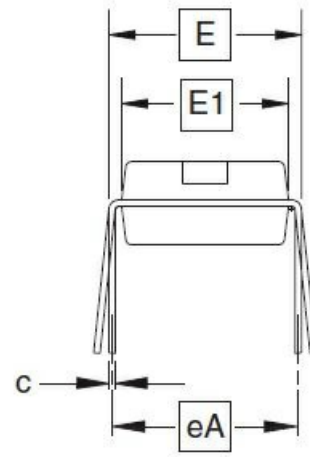
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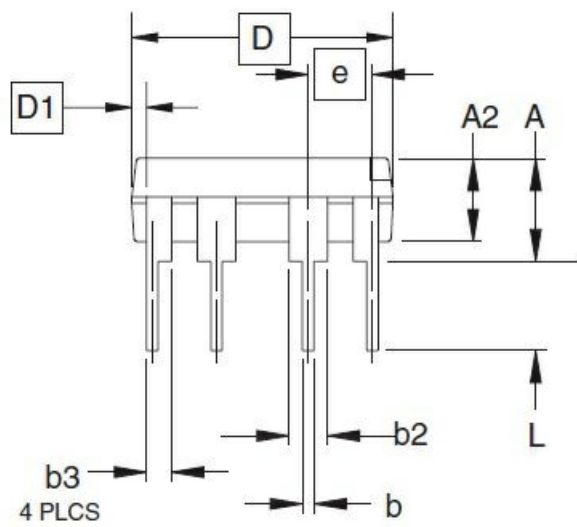
Packaging Information



Top View



End View



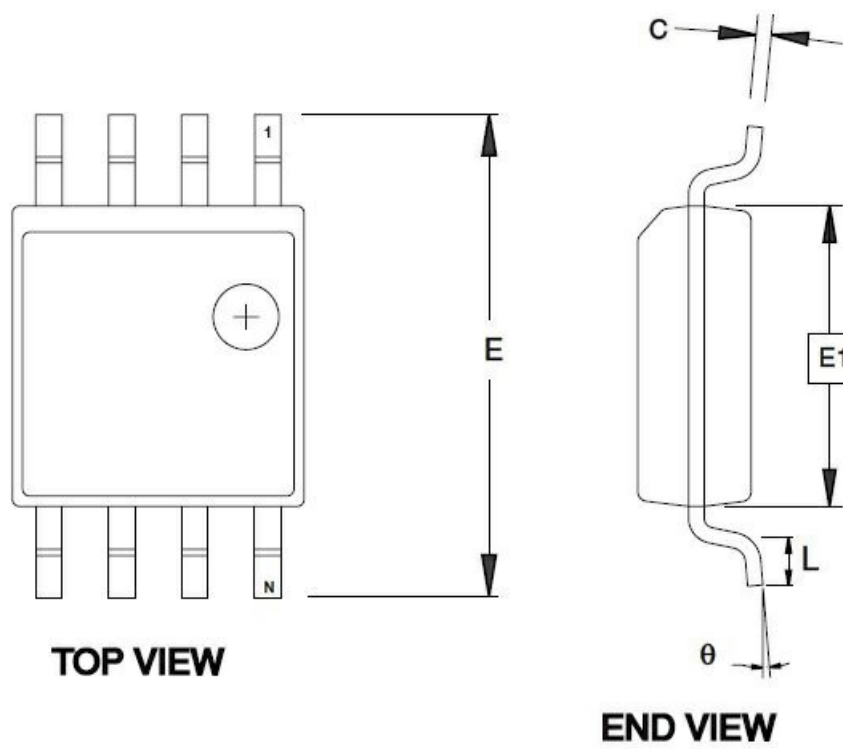
Side View

COMMON DIMENSIONS
(Unit of Measure = inches)

SYMBOL	MIN	NOM	MAX	NOTE
A			0.210	2
A2	0.115	0.130	0.195	
b	0.014	0.018	0.022	5
b2	0.045	0.060	0.070	6
b3	0.030	0.039	0.045	6
c	0.008	0.010	0.014	
D	0.355	0.365	0.400	3
D1	0.005			3
E	0.300	0.310	0.325	4
E1	0.240	0.250	0.280	3
e	0.100 BSC			
eA	0.300 BSC			4
L	0.115	0.130	0.150	2

Notes

1. This drawing is for general information only; refer to JEDEC Drawing MS-001, Variation BA for additional information.
2. Dimensions A and L are measured with the package seated in JEDEC seating plane Gauge GS-3.
3. D, D1 and E1 dimensions do not include mold Flash or protrusions. Mold Flash or protrusions shall not exceed 0.010 inch.
4. E and eA measured with the leads constrained to be perpendicular to datum.
5. Pointed or rounded lead tips are preferred to ease insertion.
6. b2 and b3 maximum dimensions do not include Dambar protrusions. Dambar protrusions shall not exceed 0.010 (0.25 mm).



COMMON DIMENSIONS
(Unit of Measure = mm)

SYMBOL	MIN	NOM	MAX	NOTE
A	1.70		2.16	
A1	0.05		0.25	
b	0.35		0.48	5
C	0.15		0.35	5
D	5.13		5.35	
E1	5.18		5.40	2, 3
E	7.70		8.26	
L	0.51		0.85	
q	0°		8°	
e	1.27 BSC			4

Notes

1. This drawing is for general information only; refer to EIAJ Drawing EDR-7320 for additional information.
2. Mismatch of the upper and lower dies and resin burrs are not included.
3. It is recommended that upper and lower cavities be equal. If they are different, the larger dimension shall be regarded.
4. Determines the true geometric position.
5. Values b,C apply to plated terminal. The standard thickness of the plating layer shall measure between 0.007 to .021 mm.

Datasheet Revision History

Please note that the page numbers listed in this section are referring to this document. The revision numbers are referring to the document revision.

Rev. 1006F-06/07

1. Not recommended for new design”

Rev. 1006E-07/06

1. Updated chapter layout.
2. Updated Power-down in “Sleep Modes for the ATtiny11” on page 20.
3. Updated Power-down in “Sleep Modes for the ATtiny12” on page 20.
4. Updated Table 16 on page 36.
5. Updated “Calibration Byte in ATtiny12” on page 49.
6. Updated “Ordering Information” on page 10.
7. Updated “Packaging Information” on page 12.

1. Updated VBOT values in Table 9 on page 24.

Rev. 1006C-09/01

1. N/A

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Documents / Resources

	<p>ATMEL ATtiny11 8-bit Microcontroller with 1K Byte Flash [pdf] User Guide</p> <p>ATtiny11 8-bit Microcontroller with 1K Byte Flash, ATtiny11, 8-bit Microcontroller with 1K Byte Flash, Microcontroller with 1K Byte Flash, 1K Byte Flash</p>
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