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> Ravensburger Disney Villainous Unstoppable! Board Game Instruction Manual

Ravensburger 24828

Ravensburger Disney Villainous Unstoppable!

Official Instruction Manual - Model 24828

INTRODUCTION

Welcome to Disney Villainous Unstoppable!, a board game where 2 to 4 players aged 7 and up step into the roles of iconic Disney Villains: Maleficent, Ursula, Hades, and Scar. Each Villain has a unique objective to achieve, and the first to complete their evil plan wins the game. This manual provides comprehensive instructions for setting up and playing the game.

This game is a standalone experience within the Villainous universe and cannot be combined with other Disney Villainous games.

COMPONENTS

The game box contains the following items:

- Game Board & Villain Boards (4 individual boards)
- Villain Pawns (4 unique character movers) & Cards (Villain Decks)
- Hero Tokens & Fate Dice
- Power Chips
- Game Aids & Instructions Manual



Image: All game components including the main board, villain boards, cards, and pawns.

GAME OVERVIEW

In Disney Villainous Unstoppable!, each player chooses a Disney Villain and works to achieve their specific objective. Players move their Villain pawn around the main game board and their personal Villain Realm, taking actions to advance their evil plan, collect Power, and hinder opponents. The game ends when one player successfully completes their unique Villain objective.

GAME SETUP

Follow these steps to prepare for your game:

1. **Place the Main Game Board:** Place the central game board in the middle of your playing area.
2. **Choose Your Villain:** Each player selects one of the four Disney Villains (Maleficent, Ursula, Hades, or Scar). Take the corresponding Villain Board, Villain Pawn, and Villain Deck.

- Set Up Villain Realms:** Each player places their Villain Board in front of them, connected to the main game board. Place your Villain Pawn on the 'Start' space of your Villain Board.
- Prepare Villain Decks:** Shuffle your chosen Villain's deck and place it face-down on the designated space on your Villain Board. Draw 4 cards to form your starting hand.
- Power Chips:** Place the Power Chips in a general supply accessible to all players.
- Fate Dice:** Keep the Fate Dice nearby.
- Initial Setup for Each Villain:** Refer to your Villain Board for any specific initial setup instructions, such as placing Hyena tokens for Scar or Dragon Puzzle pieces for Maleficent.

Disney Villainous Unstoppable!

GO AHEAD. BE A LITTLE BAD.

Retell your favorite Disney stories from the villain's point of view. This time everything will go according to plan... if you play your cards right!

DISCARD A CARD TO MOVE...

PLAY A CARD ACTION...

AVOID PESKY HEROES...

RACE TO COMPLETE YOUR STORY FIRST!

Contents: 1 Main Board, 4 Player Boards, 4 Movers, 60 Villain Cards, 4 Reference Cards, 12 Hero Tiles, 13 Evil Plan Tokens, 24 Action Tokens, 40 Power Tokens, 1 Fate Die, Instructions

FROM THE MAKERS OF DISNEY VILLAINOUS!
We know villains. You don't need to know our award-winning Disney Villainous game to play this faster, family-friendly board game. You just need to know it's good to be bad.

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WARNING: CHOKING HAZARD
Small parts. Not for children under 3 years.
SAFETY TESTED, CONFORMS TO ASTM F963.
MEET'S CPSIA SAFETY REQUIREMENTS.
PLEASE RETAIN THIS PACKAGING FOR REFERENCE.
DESIGNED IN SEATTLE. MADE IN CHINA.

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Image: The back of the game box illustrating the setup for each of the four villains: Hades, Maleficent, Scar, and Ursula, showing their unique board layouts and starting components.



Image: A detailed view of the game pieces, including the distinct villain pawns, various tokens, and game cards, highlighting their quality and design.

GAMEPLAY: YOUR TURN

Players take turns clockwise. Each turn consists of three steps:

1. **Move:** Play one card from your hand and move your Villain Pawn clockwise around the main game board and your Realm. The number of spaces you move is indicated on the top of the played card. You can move your pawn to any space on the main board or your Realm, counting spaces as you go.
2. **Take Action(s):** Perform actions corresponding to the symbols on the space where your Villain Pawn landed. You may perform one or two actions, depending on the space. To perform an action, you must match a card symbol from your hand with the action symbol on the board and pay any associated Power cost.
3. **Draw Cards:** Draw cards from your Villain Deck until you have 4 cards in your hand. If your deck runs out, shuffle your discard pile to form a new deck.

Available Actions

The following actions may be available on the spaces:

- **Gain Power:** Take Power tokens from the supply equal to the number shown on the action space. This action is free and does not require playing a card.
- **Upgrade Your Realm:** Flip a face-down Action token on your Villain Board face-up. This adds another Action to the space, giving you more options on future turns.
- **Advance Your Evil Plan:** This action is unique to each Villain and helps you progress towards your objective.
- **Fate an Opponent:** Choose an opponent. Roll the Fate Die and cover one of their Realm spaces with a matching Hero Tile. This can hinder their progress.
- **Defeat a Hero:** Remove a Hero Tile that is currently blocking an action space in your Realm.

Official Gameplay Video

Video: An official guide from Ravensburger demonstrating how to set up and play Disney Villainous Unstoppable!, detailing turn structure and actions.

VILLAIN OBJECTIVES

Each Villain has a unique path to victory:

- **Maleficent:** To win, you must place all four Dragon Puzzle pieces over the image of Maleficent on your Villain Board. Once complete, she transforms into the Dragon, and you win the game.
- **Ursula:** To win, you must flip all four Sea Creature tokens on your Villain Board face-up.
- **Hades:** To win, you must march the Titans token all the way to the top of Mount Olympus on your Villain Board.
- **Scar:** To win, you must get all four Hyena tokens into your Realm.

WINNING THE GAME

The first player to successfully complete their unique Villain Objective immediately wins the game. There are no ties; only one Villain can be truly Unstoppable!

SPECIFICATIONS

Product Dimensions	10.51 x 3.23 x 0.1 inches
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Item Weight	1.89 pounds
Model Number	24828
Recommended Age	7 years and up
Number of Players	2-4 Players
Approx. Play Time	20-30 minutes
Manufacturer	Ravensburger

CARE AND STORAGE

To ensure the longevity of your game:

- Store all components in the original game box when not in use.
- Keep the game away from direct sunlight and extreme temperatures.
- Wipe game pieces and boards with a dry, soft cloth if they become dusty. Avoid using liquids or abrasive cleaners.
- Handle cards and tokens with care to prevent bending or tearing.

TROUBLESHOOTING

- **Missing Components:** If any components are missing upon opening the box, please contact Ravensburger customer support.
- **Rule Clarification:** For any questions regarding specific rules or gameplay scenarios not covered in this manual, please refer to the official Ravensburger website or community forums for Disney Villainous games.

SUPPORT INFORMATION

For further assistance or inquiries, please visit the official Ravensburger website:

[Visit the Ravensburger Store on Amazon](#)

Please retain this manual for future reference.