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Artmavin SF900

Artmavin SF900 HD Retro Game Stick Console User Manual

This manual provides comprehensive instructions for setting up, operating, and maintaining your Artmavin SF900 HD Retro Game Stick Console. Enjoy a vast library of classic games with ease.

1. PRODUCT OVERVIEW

The Artmavin SF900 is a compact, high-definition retro video game console designed for an immersive gaming experience. It features a plug-and-play design, offering access to over 5000 classic games across various platforms. With 1080p (FHD) resolution support and compatibility with 4K output, it delivers crisp visuals on modern displays. The console comes with two wireless controllers, allowing for two-player gaming without cable limitations.



Image: The SF900 HD Retro Game Stick Console, showcasing the main unit, two wireless controllers, and connecting cables.

2. PACKAGE CONTENTS

Ensure all items listed below are present in your package:

- 1x SF900 HD Retro Game Stick (HDMI)
- 2x Wireless Controllers
- 1x USB Power Cable
- 1x HDMI Extension Cable (Adapter)

Classic wireless controller

No need for complicated pairing, one second connection
stable signal without delay



Image: Contents of the SF900 package, including the game stick, two wireless controllers, and necessary cables.

3. SETUP GUIDE

- 1. Connect the Game Stick:** Plug the SF900 HD Retro Game Stick directly into an available HDMI port on your television, computer monitor, or projector. If the stick does not fit due to space constraints, use the provided HDMI extension cable.
- 2. Power the Game Stick:** Connect the included USB power cable to the game stick and then to a 5V/2A USB power source (e.g., a USB port on your TV or a USB wall adapter, not included). The game stick will power on automatically.
- 3. Install Controller Batteries:** Each wireless controller requires two AAA batteries (not included). Open the battery compartment on the back of each controller and insert the batteries, ensuring correct polarity.
- 4. Turn on Controllers:** Locate the ON/OFF switch on the back of each controller and slide it to the 'ON' position. The controllers should automatically connect to the game stick. A small LED indicator on the controller will illuminate upon successful connection.
- 5. Select HDMI Input:** On your display device (TV, monitor), switch the input source to the corresponding HDMI port where the SF900 game stick is connected. The game menu should appear on your screen.



Image: The SF900 game stick, highlighting its HDMI output and micro-USB power input.

Setup Demonstration Video

Your browser does not support the video tag.

Video: A demonstration of connecting the game stick and controllers to a display, showing the initial setup process.

4. OPERATING INSTRUCTIONS

Once the console is set up and powered on, use the wireless controllers to navigate the game menu.

- **Menu Navigation:** Use the directional pad (D-pad) on the left side of the controller to move between game categories and individual game titles.
- **Select/Start:** The 'SELECT' button is typically used for in-game options or menu selections, while the 'START' button initiates games or pauses gameplay.
- **Game Selection:** Browse through various categories such as NES, Sega Genesis, Game Boy, PlayStation, and Arcade Classics. Press the appropriate action button (e.g., 'A' or 'X') to select and launch a game.
- **Search Function:** Utilize the 'Y' button to access the quick search feature, allowing you to find specific game titles by typing keywords.

- **Favorites:** Add frequently played games to your 'Favorites' list for quick access.
- **Saving Game Progress:** The system supports saving game progress for many titles. Refer to individual game instructions for specific saving methods.



Image: Two wireless controllers, showing the directional pad, action buttons, and 'SELECT'/'START' buttons.

5. CONTROLLER USAGE

The SF900 console includes two wireless controllers for multi-player enjoyment. These controllers are designed for comfortable use during extended gaming sessions.

- **Power Source:** Each controller operates on two AAA batteries. Ensure fresh batteries are installed for optimal performance.
- **Wireless Connection:** The controllers connect wirelessly to the game stick via a dedicated dongle (integrated into the game stick). No additional pairing is typically required after battery installation and power-on.

- **Player Assignment:** The controllers are pre-assigned for Player 1 and Player 2. Check the small indicator on the controller to confirm its assigned player number.
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6. MAINTENANCE

To ensure the longevity and optimal performance of your SF900 HD Retro Game Stick Console, follow these maintenance guidelines:

- **Cleaning:** Use a soft, dry cloth to clean the game stick and controllers. Avoid using liquid cleaners or abrasive materials.
 - **Storage:** Store the console and controllers in a cool, dry place away from direct sunlight and extreme temperatures.
 - **Battery Care:** Remove batteries from the controllers if they will not be used for an extended period to prevent leakage and damage.
 - **Handle with Care:** Avoid dropping the game stick or controllers, as this can cause internal damage.
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7. TROUBLESHOOTING

If you encounter issues with your SF900 console, refer to the following common troubleshooting steps:

- **No Display on Screen:**
 - Ensure the game stick is securely plugged into the HDMI port.
 - Verify the USB power cable is connected and receiving power.
 - Check that your TV/monitor is set to the correct HDMI input source.
 - **Controllers Not Responding:**
 - Confirm batteries are correctly installed and have sufficient charge.
 - Ensure the ON/OFF switch on each controller is in the 'ON' position.
 - Restart the game stick by unplugging and re-plugging the USB power cable.
 - **Game Lag or Performance Issues:**
 - While the console offers a vast library, some older emulated games may exhibit minor lag. This is inherent to certain emulation processes and not necessarily a defect.
 - Ensure your display device is not adding excessive post-processing that could introduce input lag.
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8. SPECIFICATIONS

Feature	Detail
Model	SF900
Brand	Artmavin
Controller Type	Wireless Controller
Display Output	HDMI (1080p FHD, supports 4K output)
CPU	Dual-core Cortex-A7
Storage Capacity	4GB (for games)
Material	Plastic
Product Dimensions	9.25 x 6.85 x 2.64 inches
Recommended Age	12 years and up

9. WARRANTY AND SUPPORT

For warranty information, technical support, or any product-related inquiries, please contact Artmavin customer service through the retailer where the product was purchased. Keep your proof of purchase for warranty claims.