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› CARDSPIN Wireless Drawing Remotes Instruction Manual

CARDSPIN 4 PCS

CARDSPIN Wireless Drawing Remotes Instruction Manual

Model: 4 PCS

INTRODUCTION

This manual provides detailed instructions for the CARDSPIN Wireless Drawing Remotes, designed to enhance your experience with Automatic Card Dealer Machines and 2-in-1 Automatic Card Shuffler & Dealer Machines. These remotes offer wide compatibility and flexible operation for various gaming setups.

WHAT'S INCLUDED

Your package should contain the following items:

- 4 x CARDSPIN Wireless Drawing Remotes

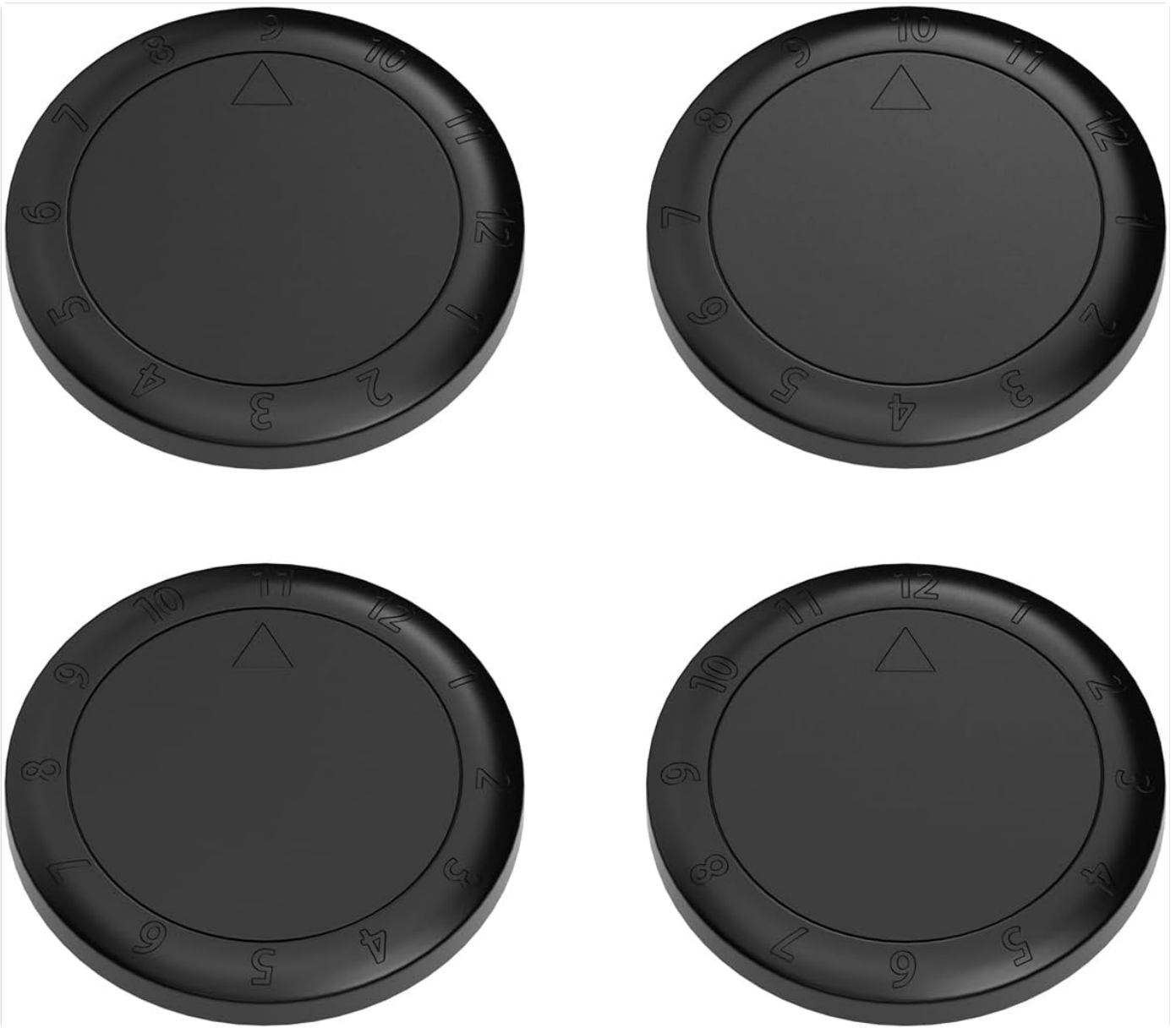


Image: Four black circular wireless drawing remotes, each marked with numbers from 1 to 12 around the edge, indicating their function for different player positions or directions.

COMPATIBILITY

These digital remote controls are designed for broad compatibility with CARDSPIN card dealer and shuffler machines. Refer to the table below for specific model compatibility:

Device Model	Description	Remote Support
Fifth-generation shuffler	Older dealing machines	Compatible (e.g., "Forward" can be 9 or 12, "Reverse" can be 9 or 10)
Sixth-generation shuffler	Supports 1-12 directional operations	Compatible (e.g., screen number "4" can match with remote numbers "9" or "10")
MAX V	2-in-1 Auto Card Shuffler and Dealer	Supports up to 4 remotes
MAX III	Auto Card Dealer	Supports up to 4 remotes
MAX6	2-in-1 Auto Card Shuffler and Dealer	Supports up to 12 remotes (comes with 4 by default)
ACE5	Auto Card Dealer	Supports up to 12 remotes (comes with 4 by default)

Note: If your device supports only 4 directions, the digital remote can be used only as a replacement and cannot expand to more directions. For devices supporting 1-12 directions (e.g., MAX6, ACE5), additional remotes can be purchased to expand functionality. Even with duplicate numbers, such as two "9"s, you can match each "9" to different screen numbers (e.g., one to "5" and the other to "9").



STANDALONE REMOTE CONTROL

EASY REPLACEMENT - SUPPORTS MORE PLAYERS!






Image: A visual chart illustrating the compatibility of CARDSPIN remotes with various card dealer machine models (MAX V, MAX III, MAX6, ACE5), detailing their type and the number of remotes they support.

SETUP AND PAIRING

The CARDSPIN Wireless Drawing Remotes are designed for easy pairing with compatible card dealer machines. Follow these steps to set up your remotes:

1. **Power On Device:** Ensure your Automatic Card Dealer Machine or 2-in-1 Automatic Card Shuffler & Dealer Machine is powered on and in pairing mode (refer to your machine's manual for specific instructions on entering pairing mode).
2. **Activate Remote:** The remotes are typically active upon receiving a signal from the machine or when a button is pressed. There are no on/off switches on the remotes themselves.
3. **Smart Digital Matching:** The remotes utilize smart digital matching. The numbers (9-12) on the remote are intelligently recognized and automatically matched with the device's operation directions.
 - For **fifth-generation shufflers**, the "Forward" function can correspond to either remote number 9 or 12. The "Reverse" function can correspond to remote number 9 or 10.
 - For **sixth-generation shufflers**, the screen number "4" on the machine can match with remote numbers "9" or "10."
4. **Individual Matching:** Each remote can be individually matched with the device, allowing independent control for every player. This ensures a better multiplayer experience.
5. **Expanding Player Capacity:** If your device supports 1-12 players but originally comes with fewer remotes (e.g., 4), you can purchase additional sets of these remotes to meet the needs of more players.
6. **Duplicate Number Matching:** Even if you have multiple remotes with the same number (e.g., two remotes marked "9"), you can match each "9" to different screen numbers or functions on your machine (e.g., one "9" to screen number "5" and the other "9" to screen number "9").

			
MAX V	MAX III	MAX6	ACE5
2-in-1 Auto Card Shuffler and Dealer	Auto Card Dealer	2-in-1 Auto Card Shuffler and Dealer	Auto Card Dealer
Supports up to 4 remotes	Supports up to 4 remotes	Supports up to 12 remotes	Supports up to 12 remotes

Note: ACE5 and MAX6 come with 4 remotes by default. To expand to 12 remotes, this accessory must be purchased separately.

Image: A graphic displaying four individual wireless remotes labeled 9, 10, 11, and 12, emphasizing their role as standalone replacements and their ability to support more players.

OPERATING INSTRUCTIONS

Once paired, the wireless drawing remotes allow for precise control over your card dealer machine. The operation is intuitive and designed for seamless gameplay.

- **Initiating a Draw:** Press the remote corresponding to the desired player position or direction. The machine will then

deal cards according to its programmed settings for that position.

- **Multi-Player Use:** In a multi-player setup, each player can use their assigned remote to initiate their turn or receive cards. The system is designed to handle multiple simultaneous remote signals, ensuring fair and organized play.
- **Understanding Remote Numbers:** The numbers on the remotes (9-12) correspond to specific functions or player positions as configured on your card dealer machine. Always refer to your machine's display or manual to confirm the current mapping.

REMOTE CARD DRAWING

12 Wireless Drawing Remotes Included



Image: An automatic card dealer machine centrally placed, surrounded by playing cards and multiple black wireless drawing remotes, illustrating a multi-player setup.

WIRELESS CARD DRAWING

Connects to 12 remote controls
Free selection of positions



Image: An automatic card dealer machine dealing UNO cards, with several wireless remotes positioned around it, demonstrating its use with different card types.

**BULK ORDERS SUPPORTED
WELCOME TO DISCUSS COOPERATION**

Low Noise Automatic Card Shuffler



Contacts



Cooperation



Image: A close-up of a hand pressing a wireless remote, with cards visibly being dealt from an automatic card dealer machine in the background, illustrating the remote's function.

CARE AND MAINTENANCE

To ensure the longevity and optimal performance of your CARDSPIN Wireless Drawing Remotes, follow these simple care guidelines:

- **Cleaning:** Wipe the remotes with a soft, dry cloth. For stubborn dirt, a slightly damp cloth can be used, but ensure no moisture enters the remote. Do not use harsh chemicals or abrasive cleaners.
- **Storage:** Store the remotes in a cool, dry place away from direct sunlight and extreme temperatures.
- **Battery:** The remotes are powered by internal batteries. If a remote stops responding, it may indicate a low battery. Consult your card dealer machine's manual or the remote's product page for information on battery replacement or charging.
- **Avoid Drops:** While durable, avoid dropping the remotes on hard surfaces, as this can damage internal components.

TROUBLESHOOTING

If you encounter issues with your CARDSPIN Wireless Drawing Remotes, try the following troubleshooting steps:

Problem	Possible Cause	Solution
Remote not responding	Low or dead battery; Remote out of range; Not properly paired.	<ul style="list-style-type: none"> ◦ Check if the remote needs charging or battery replacement. ◦ Move closer to the card dealer machine. ◦ Re-attempt the pairing process as described in the "Setup and Pairing" section.
Incorrect function when pressed	Remote matched to wrong function/player position; Machine setting issue.	<ul style="list-style-type: none"> ◦ Verify the remote's assigned function on your card dealer machine's display. ◦ Re-match the remote to the correct function/position if necessary. ◦ Consult your card dealer machine's manual for function assignment settings.
Interference with other remotes	Too many remotes in close proximity; Signal conflict.	<ul style="list-style-type: none"> ◦ Ensure each remote is distinctly paired to its intended function/player. ◦ If possible, space out players/remotes slightly.

If these steps do not resolve the issue, please contact CARDSPIN customer support for further assistance.

PRODUCT SPECIFICATIONS

Feature	Detail
Model Name	4 PCS Wireless Drawing Remotes
Brand	CARDSPIN
Color	BLACK
Material	Plastic
Number of Items	4 (per package)
Item Package Dimensions (L x W x H)	1 x 1 x 0.5 inches
Package Weight	0.2 Pounds
Manufacturer	CARDSPIN
Suggested Users	unisex-adult
ASIN	B0DMNVZ14D
Date First Available	November 11, 2024

WARRANTY AND SUPPORT

Warranty Information: The product specifications indicate "NO" for Warranty Description. Please refer to your point of purchase or the CARDSPIN official website for any applicable return policies or limited guarantees.

Customer Support: For further assistance, technical support, or inquiries regarding your CARDSPIN Wireless Drawing Remotes, please visit the official CARDSPIN store on Amazon or their official website. You can also contact the seller directly via the Amazon platform.

Seller: CARDSPIN Direct

Brand Store: Visit the CARDSPIN Store