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› Ravensburger Disney Villainous - Introduction to Evil Strategy Board Game - Compatible with Other Villainous Games - Be Maleficent, Prince John, Ursula or Captain Hook - Award Winning Line - Ages 10+

Ravensburger 60001998

Ravensburger Disney Villainous: Introduction to Evil

Strategy Board Game Instruction Manual

[Introduction](#) [Components](#) [Setup](#) [Gameplay](#) [Care & Maintenance](#) [Troubleshooting](#) [Specifications](#) [Warranty & Support](#)

1. INTRODUCTION

Welcome to **Disney Villainous: Introduction to Evil**, a strategic board game where you embody one of Disney's iconic villains. This game allows you to step into the shoes of Maleficent, Prince John, Ursula, or Captain Hook, each with unique objectives and abilities. Your goal is to achieve your villain's specific win condition while thwarting the plans of other players and overcoming the heroes from your story.

This edition can be played as a standalone game or combined with other Disney Villainous sets for expanded gameplay. Designed for 2 to 4 players aged 10 and up, a typical game session lasts between 40 to 60 minutes.

Key Features:

- **Asymmetrical Gameplay:** Each villain has a distinct objective and unique strategies, ensuring varied gameplay experiences.
- **Iconic Characters:** Play as Maleficent, Prince John, Ursula, or Captain Hook, and encounter beloved heroes like Robin Hood, The Little Mermaid, and Peter Pan.
- **Strategic Depth:** Utilize critical thinking, problem-solving, and memorization skills to navigate your realm, play cards, and outmaneuver opponents.
- **High Replayability:** The unique objectives and interactions between villains provide endless replayability.
- **Expandable:** Fully compatible with other Disney Villainous games, allowing for larger player counts and more villain options.



Image: The complete game set, including the box, character movers, cards, and tokens, laid out on a table.

2. COMPONENTS

Before starting your first game, please verify that all the following components are present in your box.

What's Included:



2 or 3 Players • Ages 10 and Up • 40 to 60 Minutes

Image: A visual breakdown of all game components, including boards, cards, tokens, and movers.

- **4 Realm Boards:** Unique playing areas for each villain.
- **4 Villain Movers:** Sculpted tokens representing Maleficent, Prince John, Ursula, and Captain Hook.
- **4 Villain Guides:** Character-specific rulebooks detailing each villain's objectives and unique abilities.
- **Villain Cards:** Decks unique to each villain, containing allies, items, effects, and conditions.
- **Fate Cards:** A shared deck containing heroes, items, and effects that can hinder villains.
- **Power Tokens:** Used as currency to play cards.
- **Cauldron:** A plastic container for power tokens.
- **3 Reference Cards:** Provide quick access to common rules and actions.

3. SETUP

Follow these steps to set up your game for 2-4 players.

1. **Choose Your Villain:** Each player selects one of the four villains (Maleficent, Prince John, Ursula, or Captain Hook). Take the corresponding Villain Mover, Realm Board, Villain Deck, and Villain Guide.

Choose to Play as...



Captain Hook



Prince John



Maleficent



Ursula

Embrace Your Inner Villain



Image: The four distinct villain movers available for selection.

2. **Set Up Your Realm:** Place your Realm Board in front of you. Shuffle your Villain Deck and place it face down on the designated spot on your Realm Board. Draw a starting hand of 4 Villain Cards.
3. **Prepare the Fate Deck:** Shuffle the Fate Deck and place it face down in the center of the play area, accessible to all players.
4. **Distribute Power Tokens:** Each player starts with 2 Power Tokens from the Cauldron. Place the remaining Power Tokens in the Cauldron within reach of all players.
5. **Reference Cards:** Place the 3 Reference Cards where all players can easily see them.

4. GAMEPLAY

The game is played in turns, with players taking actions to advance their villain's unique objective.

Game Objective:

The first player to successfully complete their unique Villain Objective, as detailed in their Villain Guide, wins the game. These objectives vary greatly, requiring different strategies for each villain.

Turn Structure:

On your turn, you will perform the following three steps in order:

1. **Move Your Villain Mover:** Move your Villain Mover to any location on your Realm Board. You cannot stay in the same location for two consecutive turns.
2. **Perform Actions:** The location you moved to will have 1-4 action icons. You must perform at least one action, and you may perform as many as you wish, in any order. Actions include:
 - **Gain Power:** Collect Power Tokens from the Cauldron.
 - **Play a Card:** Play a Villain Card from your hand by paying its Power Token cost.
 - **Activate:** Use the special ability of an Ally or Item already in play.
 - **Move an Item or Ally:** Relocate an Item or Ally to an adjacent location.
 - **Vanquish:** Defeat a Hero in your location by playing Allies with sufficient Strength.
 - **Fate:** Choose one opponent and draw 2 cards from the Fate Deck. Play one of them to any location on that opponent's Realm Board.



Image: Players engaging with the game, demonstrating the strategic elements involved.

3. **Draw Cards:** Draw Villain Cards from your Villain Deck until you have 4 cards in your hand. If your deck runs out, shuffle your discard pile to form a new deck.

Fate Cards:

Fate Cards represent the heroes and events that challenge your villain. When an opponent plays a Fate Card on your Realm Board, it typically covers action spaces, making them unavailable, or introduces Heroes that must be Vanquished to clear the path to your objective.

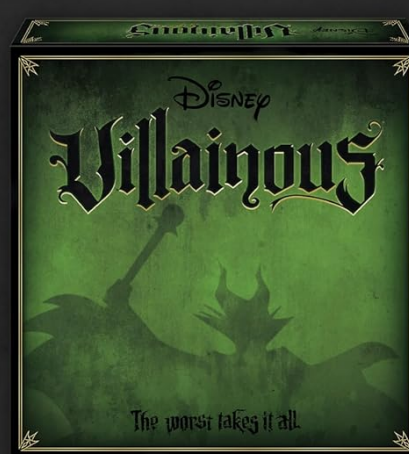
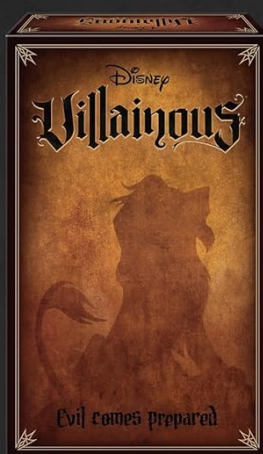
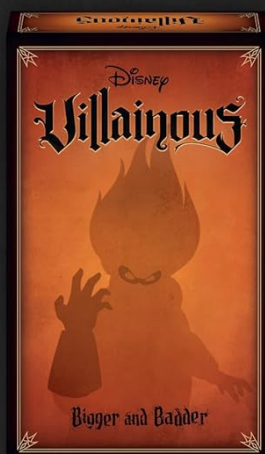
Winning the Game:

As soon as a player fulfills their unique Villain Objective, they immediately win the game. The game ends at that moment.

5. COMPATIBILITY & EXPANSION

Disney Villainous: Introduction to Evil is designed to be fully compatible with all other Disney Villainous games. This means you can mix and match villains from different sets to create new player combinations and expand the game for more players.

Play as is, or combine with
other Villainous games!



Award-Winning Line of the 2019 Toy of the Year Award

Image: Examples of other Disney Villainous game boxes that can be combined with this set.

Refer to the individual Villain Guides or the main rulebook of the combined sets for specific rules on integrating different Villainous editions.

6. CARE & MAINTENANCE

Proper care will ensure the longevity of your Disney Villainous game components.

- **Storage:** Store the game in its original box in a cool, dry place away from direct sunlight.
- **Cleaning:** Use a soft, dry cloth to gently wipe dust or smudges from game boards, cards, and plastic components. Avoid using abrasive cleaners or excessive moisture.
- **Handling:** Handle cards and components with clean, dry hands to prevent wear and tear, and to keep them free from oils and dirt.
- **Component Integrity:** Do not bend or crease cards. Ensure plastic movers and tokens are not subjected to excessive force to prevent breakage.

7. TROUBLESHOOTING

Here are solutions to common issues you might encounter during gameplay.

| Problem | Solution |
|---------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Unsure of a Villain's Objective | Refer to the specific Villain Guide included with your game. Each guide clearly outlines the unique win condition for that character. |
| Disagreement on a Rule | Consult this instruction manual or the individual Villain Guides. If still unresolved, agree on a house rule for the current game and look up official clarifications online later. |
| Missing Components | Carefully check the box and packaging. If components are genuinely missing, contact Ravensburger customer support (see Warranty & Support section). |
| Game Feels Unbalanced | Villainous games are designed to be asymmetrical. It may take a few plays to understand the nuances of each villain's strategy and how to counter them. Practice and familiarity will improve balance perception. |

8. SPECIFICATIONS

| Attribute | Detail |
|--------------------|-------------------------------------------------------------|
| Product Name | Disney Villainous: Introduction to Evil Strategy Board Game |
| Brand | Ravensburger |
| Model Number | 60001998 |
| ASIN | B0D3FCWT7F |
| Product Dimensions | 10.51 x 10.51 x 0.1 inches |
| Item Weight | 2.09 pounds |
| Recommended Age | 10 years and up |
| Number of Players | 2-4 Players |
| Playing Time | 40-60 minutes |
| Release Date | August 1, 2024 |

9. WARRANTY & SUPPORT

Ravensburger stands behind the quality of its products. For information regarding product warranty, missing components, or general support, please visit the official Ravensburger website or contact their customer service department.

Ravensburger Official Website: www.ravensburger.us

Please have your product model number (60001998) and ASIN (B0D3FCWT7F) ready when contacting support.