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USAOPOLY MJ082-860-002300-06

Monopoly Junior PAW Patrol Board Game Instruction Manual

Model: MJ082-860-002300-06

Introduction

Welcome to the Monopoly Junior PAW Patrol Board Game! This game allows young players to join Chase, Marshall, Skye, and Rubble on an adventure through Adventure Bay. Designed for children aged 5 and up, this edition simplifies the classic Monopoly gameplay, focusing on property acquisition and strategic thinking in an engaging way.
The game is suitable for 2 to 4 players and typically lasts 30 minutes or more.

Safety Information

WARNING: CHOKING HAZARD - Small parts. Not suitable for children under 36 months.

Components

Before starting, ensure all the following components are present:

- 1 PAW Patrol Monopoly Junior Game Board
- 4 Pup Tokens (Chase, Marshall, Skye, Rubble)
- 24 Mission Cards
- 36 Sold Markers
- 70 MONOPOLY Junior Money
- 1 Die
- Rules Booklet (this document)



Image: The back of the game box, illustrating the game board, pup tokens, mission cards, and money.



Image: A close-up view of the four colorful pup tokens: Marshall (red), Chase (blue), Rubble (yellow), and Skye (pink).

Setup

1. **Place the Game Board:** Unfold the game board and place it on a flat surface.
2. **Choose Your Pup Token:** Each player selects one of the four pup tokens (Chase, Marshall, Skye, or Rubble) and places it on the GO space.
3. **Distribute Money:** The youngest player is the Banker. The Banker gives each player 5 Monopoly Junior Money bills: four $1 bills and one $2 bill. The remaining money forms the Bank.
4. **Prepare Mission Cards:** Shuffle the 24 Mission Cards and place them face down on the designated space on the game board.
5. **Sold Markers:** Each player takes their 9 matching colored Sold Markers. These will be used to mark properties they purchase.
6. **Die:** Place the die next to the game board.



Image: The game board fully set up with pup tokens on the 'GO' space, money scattered around, and Mission cards in their designated spot.

Operating (How to Play)

Game Objective

The goal of Monopoly Junior PAW Patrol is to be the last player with money when all other players have gone bankrupt.

Starting the Game

The player who rolls the highest number on the die goes first. Play proceeds clockwise.

Player Turn

On your turn, follow these steps:

1. **Roll the Die:** Roll the die and move your pup token that many spaces clockwise around the board.
2. **Perform Action:** The action you take depends on the space you land on.

Landing on Spaces

- **Unowned Property:** If you land on an unowned property, you must buy it. Pay the Bank the amount shown on the space. Place one of your Sold Markers on the property to show you own it.
- **Owned Property:** If you land on a property owned by another player, you must pay them rent. The rent amount is shown on the space. If the owner also owns the other property of the same color, the rent is doubled.
- **Mission Space:** Draw the top Mission Card, read it aloud, and follow its instructions. Then return it to the bottom of the deck.
- **GO Space:** When you pass or land on GO, collect $2 from the Bank.
- **Free Parking:** This is a free space. No action is required.
- **Just Visiting / Jail:** If you land on "Just Visiting," you are simply visiting. If you land on "Go to Jail," move your token directly to the Jail space. You can get out of Jail by paying $1 to the Bank at the start of your next turn, or by using a "Get Out of Jail Free" card if you have one.



Image: A detailed view of the game board, highlighting pup tokens, the Mission card deck, and the die, ready for play.



Image: A close-up of the 'GO' space, indicating players collect $2 salary when passing or landing on it, with game money visible.

Winning the Game

The game ends when one player runs out of money and cannot pay rent or buy a property. The remaining player with money is the winner!

Maintenance

- Store all game components in the original box to prevent loss or damage.
- Keep the game board and cards away from moisture and direct sunlight.
- Clean components with a dry, soft cloth if necessary. Do not use abrasive cleaners or liquids.

Troubleshooting

- **Missing Components:** If any components are missing upon opening, please contact USAOPOLY customer support.
- **Confusion on Rules:** Refer to this instruction manual. For specific scenarios not covered, players should agree on a house rule before continuing the game.
- **Game Length:** If the game is taking too long, ensure all players understand the bankruptcy rules. Monopoly Junior is designed for quicker play than the classic version.

Specifications

Feature	Detail

Product Dimensions	10.63 x 10.57 x 0.1 inches
Item Weight	1.15 pounds
Item Model Number	MJ082-860-002300-06
Manufacturer Recommended Age	5 years and up
Release Date	August 26, 2024
Language	English
Manufacturer	USAopoly

Warranty and Support

For questions, missing parts, or support regarding your Monopoly Junior PAW Patrol Board Game, please contact USAOPOLY customer service. Refer to the contact information provided on the game packaging or visit the official USAOPOLY website for assistance.

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