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> [ABERLLS FFL-BLUE Wooden Memory Matching Game for Kids \(Ages 3-8\) - Instruction Manual](#)

ABERLLS FFL-BLUE

ABERLLS FFL-BLUE Wooden Memory Matching Game for Kids

Model: FFL-BLUE | Brand: ABERLLS

INTRODUCTION

The ABERLLS FFL-BLUE Wooden Memory Matching Game is an educational toy designed to enhance memory, concentration, and problem-solving skills in children aged 3 to 8 years. This portable game features a durable wooden board and multiple double-sided game cards, offering a variety of themes for engaging play at home or while traveling.

PACKAGE CONTENTS

Please ensure all items are present upon opening the package:

- 1 x Wooden Game Board
- 6 x Double-Sided Game Cards (providing 12 unique themes)



Image: The main game board with blue flip-up tiles, showing a "Zoo" themed card inserted. Several other double-sided theme cards are stacked to the right.

SETUP

1. **Select a Game Card:** Choose one of the double-sided game cards based on the desired theme (e.g., Animals, Shapes, Fruits, Numbers, Vehicles).
2. **Insert the Card:** Slide the selected game card into the slot on the wooden game board. Ensure it is securely seated beneath the blue flip-up tiles.
3. **Prepare the Tiles:** Ensure all blue flip-up tiles are closed, covering the images on the game card.
4. **Set Score Trackers:** If playing with multiple players, position the red and blue score trackers at the "0" mark on the bottom of the board.

12 THEMES, RICH GAMEPLAY



Image: A collection of colorful double-sided game cards, each featuring a different theme such as "Farm," "Fruit," "Vehicles," "Sports," "Zoo," "Halloween," "Colors," "Numbers," and "Alphabet."

OPERATING INSTRUCTIONS: HOW TO PLAY

The game can be played individually or with 1-2 players.

Basic Memory Matching Game:

- Player 1's Turn:** The first player flips open any two blue tiles on the board.
- Check for a Match:**
 - If the two revealed images match, the player keeps the tiles open and moves their score tracker forward by one point. The player then takes another turn.
 - If the two revealed images do not match, the player flips both tiles back down, concealing the images. Their turn ends.
- Player 2's Turn:** If no match was made, the next player takes their turn, following the same steps.
- Continue Play:** Players continue taking turns until all matching pairs have been found and all tiles are open.
- Winning the Game:** The player with the most matched pairs (indicated by their score tracker) at the end of the game wins.

TRAVEL, HOME, OUTSIDE TOY



Image: Two children are engrossed in playing the memory matching game. One child is about to flip a blue tile, while the other watches intently.

GAME VARIATIONS

The game includes 12 different themes on 6 double-sided cards, allowing for varied gameplay and learning experiences:

- **Educational Themes:** Shapes, Colors, Numbers, Alphabet.
- **Object Recognition Themes:** Animals, Farm Animals, Fruits, Vehicles, Sea World, Sports.
- **Seasonal Themes:** Christmas, Halloween.

Switching themes regularly helps maintain engagement and introduces new vocabulary and concepts.



Image: Two children are playing the memory matching game on a colorful mat, surrounded by various double-sided theme cards, indicating the game's versatility.

MAINTENANCE

- **Cleaning:** Wipe the wooden board and plastic tiles with a soft, dry cloth. Avoid using abrasive cleaners or excessive moisture.
- **Storage:** Store the game cards within the designated slot on the back of the wooden board to prevent loss and damage. Keep the game in a cool, dry place away from direct sunlight.
- **Inspection:** Periodically check all components for any signs of wear or damage. Discontinue use if any parts are broken or pose a safety risk.

PORTABLE & EASY TO STORAGE

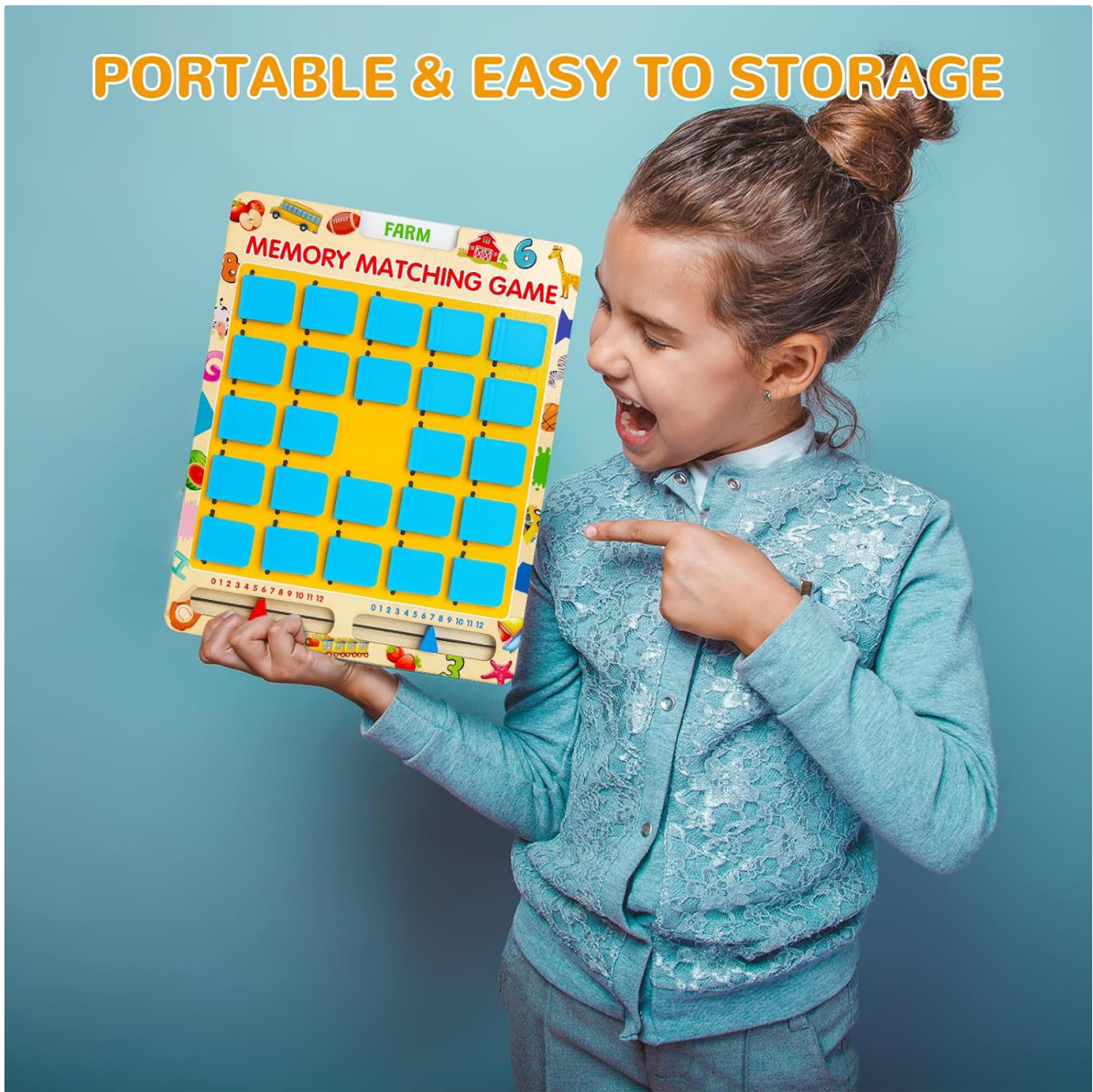


Image: A young girl holds the memory matching game board, highlighting its compact and portable design, suitable for travel and easy storage.

TROUBLESHOOTING

Problem	Possible Cause	Solution
Tiles are difficult to flip.	Dust or debris under the tiles.	Gently clean around the base of the tiles with a soft, dry cloth.
Game card does not fit properly.	Card is misaligned or incorrect side is facing up.	Ensure the card is inserted correctly into the slot with the images facing upwards towards the tiles.
Score trackers are stuck.	Small obstruction in the track.	Check the score track for any foreign objects and remove them carefully.

SPECIFICATIONS

- **Product Dimensions:** 10.4 x 8.3 x 0.1 inches
- **Item Weight:** 10.6 ounces
- **Model Number:** FFL-BLUE

- **Manufacturer Recommended Age:** 36 months - 8 years
- **Material:** High-quality wood and plastic
- **Language:** English

PERFECT SIZE FOR GROUP OR INDIVIDUAL PLAY



Image: A child holds the game board, illustrating its size. Text overlays indicate the dimensions: 10.4 inches in height and 8.3 inches in width.

WARRANTY AND SUPPORT

For any questions, concerns, or support regarding your ABERLLS FFL-BLUE Wooden Memory Matching Game, please contact ABERLLS customer service through the retailer's platform where the purchase was made. Please retain your proof of purchase for warranty claims.