## USAOPOLY TL097-444-002300-06

# Tapple 10 Instruction Manual

Brand: USAOPOLY | Model: TL097-444-002300-06

### Introduction

Tapple 10 offers 10 unique games that are challenging and fun for the whole family. Categories engage players of all ages and comes packed in a portable box with sand timer for fast word fun on-the-go. This manual provides detailed instructions for setting up and playing the game.

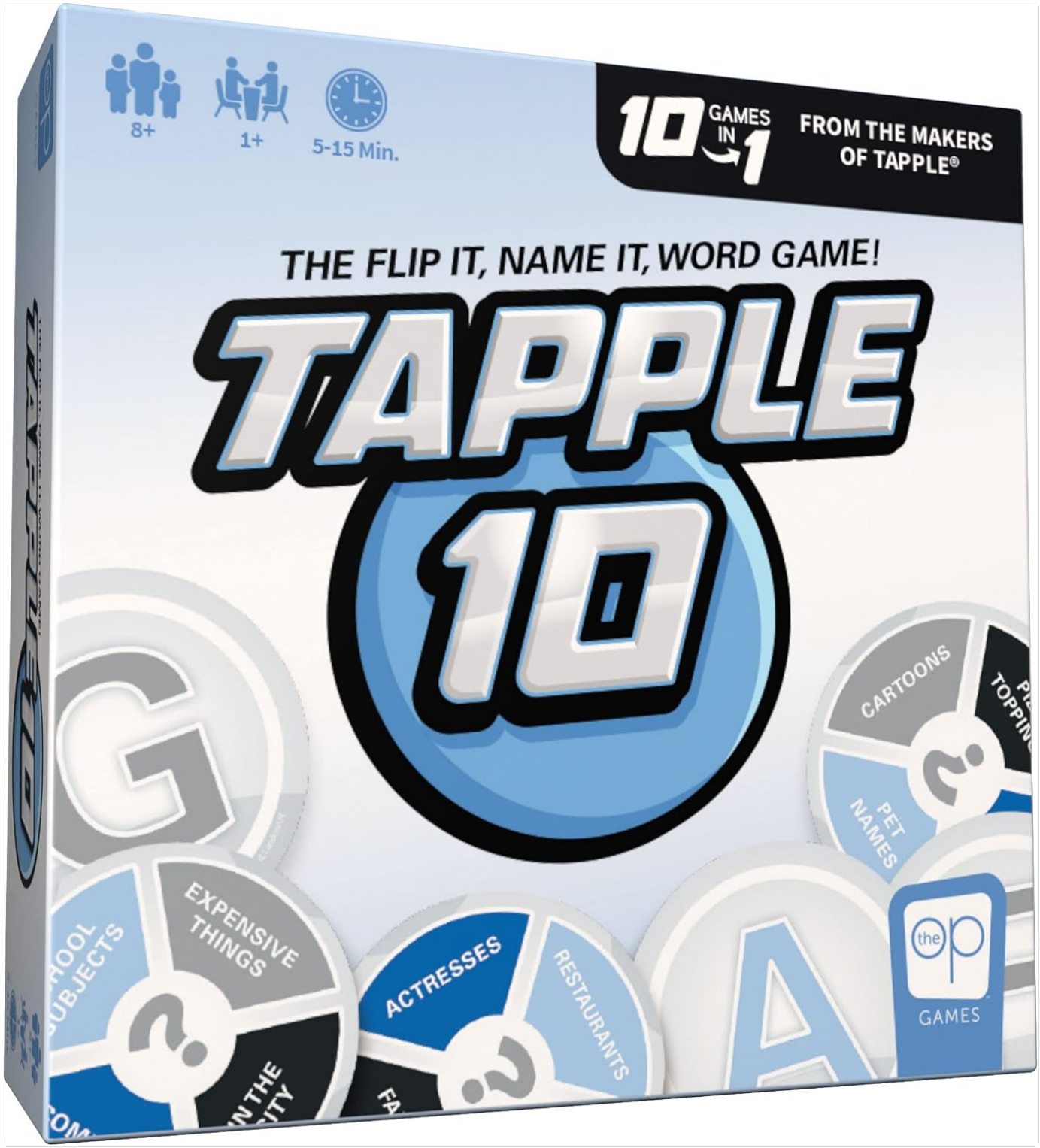



Image: The Tapple 10 game box, highlighting its main features and branding.

## Safety Information

**Choking Hazard:** This product contains small parts and is not suitable for children under 36 months.

## What's in the Box

Your Tapple 10 game box should contain the following components:

- 80 Cards
- 1 Sand Timer
- Rules Booklet (This manual covers key games, but refer to the included booklet for all 10 game variations)




Image: All components of the Tapple 10 game, including cards and sand timer.

## Setup

Before playing any of the Tapple 10 games, ensure you have a flat playing surface and enough space for all players to comfortably reach the cards. Familiarize yourself with the two types of cards: letter cards (with a single letter on one side) and category cards (with four categories on one side).




Image: Game components arranged, ready for initial setup.

## Operating Instructions: How to Play Tapple 10

Tapple 10 is a fast-paced word game where players race to match words with categories using letter cards. The game features 10 distinct variations, each with unique rules and objectives. Below are instructions for four of the included games. For the complete set of 10 games, please refer to the rulebook provided in the box.




Image: The back of the game box, showing rules for several game modes.

## Game 1: Scramble

**Players:** 2+

**Play Time:** 7+ Minutes

**Difficulty:** Medium

**Setup:** Each round, count out two cards per player plus one extra card. Randomize those cards category side up to the center of the table.

**Play:** Flip the top card of the stack to reveal a letter. Players then try to name a category that starts with that letter. Any player can name a category. If correct, they claim the card. Continue until all cards are claimed. If all players pass, remove the category card and replace it with a new one.

**Win:** After 3 rounds, the player with the most cards wins.

## Game 2: Alpha Build

**Players:** 1+

**Play Time:** 20+ Minutes

**Difficulty:** Hard

**Setup:** Spread all cards letter side up on the table. Each player draws 4 letters to spell a word.

**Play:** Select a player to start. They name a category. Other players try to make a word using the letters they have that fits the category. The word must be at least 3 letters long. If a player makes a word, they claim the cards used. If no player can make a word, they discard one letter and draw a new one.

**Win:** The last player to be able to make a word wins.

## Game 3: Countdown

**Players:** 1+

**Play Time:** 5-15 Minutes

**Difficulty:** Easy

**Setup:** Players start with 10 cards stacked letter side up in the center. Place the sand timer next to the pile.

**Play:** Players simultaneously race to get rid of their cards. On their turn, they announce a category. All players try to find a card that matches the category. If they find one, they play it. The first player to play all their cards wins.

**Win:** First player to play all their cards wins.

## Game 4: Last One Standing

**Players:** 2+

**Play Time:** 5-15 Minutes

**Difficulty:** Easy

**Setup:** Stack the cards in the center of the table with the category side up. Select a player to start. Players take turns in clockwise order.

**Play:** First player flips a card to reveal a letter and category. They must name a word that fits the category and starts with the letter. If they can, they claim the card. If not, the next player tries. If no one can name a word, the card is discarded.

**Win:** First player to collect 3 cards wins.



Image: An example of Tapple 10 gameplay with the sand timer and category card.

## Maintenance

To ensure the longevity of your Tapple 10 game, follow these simple maintenance guidelines:

- **Storage:** Always store the cards and sand timer in their original box when not in use to prevent loss or damage.
- **Cleaning:** If cards become dirty, gently wipe them with a dry, soft cloth. Avoid using liquids or abrasive cleaners.
- **Handling:** Handle cards by their edges to prevent bending, creasing, or tearing.
- **Environment:** Keep the game away from direct sunlight, extreme temperatures, and high humidity to prevent warping or fading.

## Troubleshooting

If you encounter any issues while playing Tapple 10, consider the following common solutions:

- **Difficulty finding words:** If players are struggling to find words, try a different category card or agree to allow broader interpretations of categories.
- **Game too short/long:** Adjust the number of rounds or the time limit on the sand timer (if applicable to the game mode) to suit your group's preference.
- **Missing components:** Double-check the box and playing area thoroughly. If components are genuinely missing, contact customer support.
- **Rules confusion:** Re-read the specific game rules in the included rulebook. Consider playing a practice round without scoring to clarify understanding.

## Specifications

| Feature | Detail |
| --- | --- |
| Product Dimensions | 5 x 5 x 2 inches |
| Item Weight | 8 ounces |
| ASIN | B0BXQ7MRZW |
| Item Model Number | TL097-444-002300-06 |
| Manufacturer Recommended Age | 8 years and up |
| Release Date | May 12, 2023 |
| Language | English |
| Manufacturer | USAOpoly |

## Warranty and Support

For information regarding product warranty, returns, or to contact customer support for Tapple 10, please refer to the contact details provided on the game packaging or visit the official USAOPOLY website. Keep your purchase receipt as proof of purchase for any warranty claims.

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**Question**

Example: How do I reset this device or fix this error?

**Details**

Model number, symptoms, what you tried, or the section of the manual you are using.

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