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## XSHOT 36657

# XSHOT Hyper Gel Trace Fire Blaster Instruction Manual

Model: 36657

## 1. INTRODUCTION

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This manual provides comprehensive instructions for the safe and effective use of your XSHOT Hyper Gel Trace Fire Blaster. Please read all instructions carefully before operating the product. This blaster features both semi-automatic and fully automatic firing modes, a 600-pellet capacity hopper, and an 850-pellet capacity magazine, powered by a rechargeable battery. It is designed for users aged 14 and up.



Image 1.1: The XSHOT Hyper Gel Trace Fire Blaster, including gel pellets and protective eyewear.

## 2. SAFETY INFORMATION

**WARNING: CHOKING HAZARD – Small parts. Not for children under 3 years.**

- Always wear the provided protective eyewear when operating or near the XSHOT Hyper Gel Trace Fire Blaster.
- Do not aim at eyes or face.
- Use only official XSHOT Hyper Gel Pellets. Other projectiles may cause damage to the blaster or injury.
- Do not modify the blaster. Unauthorized modifications can lead to malfunction or injury.
- Keep fingers and other objects away from the firing mechanism and pellet exit point.
- Ensure the play area is clear of obstacles and other individuals not wearing protective eyewear.
- Adult supervision is recommended for users under 18 years of age.

## 3. PACKAGE CONTENTS

Verify that all items are present in the package:

- 1 x XSHOT Hyper Gel Trace Fire Blaster
- 10,000 x Dehydrated Hyper Gel Pellets
- 1 x Protective Eyewear
- 1 x Rechargeable Lithium Polymer Battery (pre-installed or separate)
- 1 x USB Charging Cable (for battery)



Image 3.1: Retail packaging of the XSHOT Hyper Gel Trace Fire Blaster, showing included items.

## 4. SETUP

### 4.1. Gel Pellet Preparation

1. Empty the desired amount of dehydrated Hyper Gel Pellets into a large container.
2. Add a generous amount of water to fully submerge the pellets. Ensure there is ample water for the pellets to absorb and expand.
3. Allow the pellets to soak for a minimum of 3-4 hours, or ideally overnight, until they reach their full size (approximately 7-8mm).
4. Drain any excess water before loading the pellets into the blaster.
5. Store hydrated pellets in a sealed container away from direct sunlight to prevent dehydration.

### 4.2. Battery Installation and Charging

The XSHOT Hyper Gel Trace Fire Blaster is powered by a rechargeable Lithium Polymer battery.

1. Locate the battery compartment on the blaster.

2. If the battery is not pre-installed, connect the battery to the blaster's internal connector.
3. To charge the battery, remove it from the blaster. Connect the battery to the provided USB charging cable.
4. Plug the USB cable into a compatible USB power source (e.g., computer USB port, USB wall adapter).
5. The charging indicator light on the cable or battery will show the charging status (refer to battery instructions for specific light patterns).
6. Charge the battery fully before first use. Charging time may vary.
7. Once charged, disconnect the battery and securely place it back into the blaster's compartment.



Image 4.2: Diagram indicating the removable rechargeable battery location and other features.

### 4.3. Hopper and Magazine Loading

The blaster features a 600-pellet capacity hopper and an 850-pellet capacity magazine.

1. **Loading the Hopper:** Open the lid of the top-mounted hopper. Carefully pour the prepared gel pellets into the hopper until it is full. Close the lid securely.
2. **Loading the Magazine:** Detach the magazine from the bottom of the blaster. Open the magazine's loading port and pour the prepared gel pellets into the magazine until it is full. Reattach the magazine securely to the blaster.



Image 4.3: A user demonstrating the process of loading gel pellets into the blaster's hopper.

## 5. OPERATING INSTRUCTIONS

### 5.1. Powering On and Firing Modes

1. Ensure the battery is charged and correctly installed.
2. Locate the power switch and turn the blaster ON.
3. Select your desired firing mode:
  - **Semi-Automatic Mode:** Pull the trigger once for each shot.
  - **Fully Automatic Mode:** Hold the trigger down for continuous firing.
4. Always wear protective eyewear before firing.



Image 5.1: A user demonstrating proper handling of the XSHOT Hyper Gel Trace Fire Blaster during operation.

## 5.2. Reloading During Play

The blaster is designed for quick reloading between the hopper and the magazine:

- When the hopper runs low on pellets, simply flip the blaster upside down to allow pellets from the magazine to feed into the hopper.
- Alternatively, if both are low, detach and refill the magazine and/or hopper as described in Section 4.3.

## 6. MAINTENANCE

### 6.1. Cleaning

- After each use, ensure all remaining gel pellets are removed from the hopper and magazine.
- Wipe down the exterior of the blaster with a clean, damp cloth. Do not submerge the blaster in water.
- Periodically check the barrel and feeding mechanism for any lodged pellets or debris. Clear any obstructions carefully.

## 6.2. Storage

- Store the blaster in a cool, dry place away from direct sunlight and extreme temperatures.
- Ensure the battery is removed or disconnected if storing for extended periods.
- Keep hydrated gel pellets in a sealed container to prevent drying out.

## 7. TROUBLESHOOTING

Problem	Possible Cause	Solution
Blaster does not fire.	Battery is not charged or incorrectly installed. Power switch is OFF. No gel pellets loaded.	Charge battery, ensure correct installation. Turn power switch ON. Load gel pellets.
Gel pellets are not firing or firing weakly.	Gel pellets are not fully hydrated. Pellets are jammed. Battery is low.	Ensure pellets are fully soaked (refer to Section 4.1). Check for and clear any jams. Recharge battery.
Blaster makes noise but no pellets fire.	Pellets are jammed in the feeding mechanism or barrel. Hopper/magazine is empty.	Turn off blaster, carefully clear any jams. Refill hopper/magazine.

## 8. SPECIFICATIONS

- **Model Number:** 36657
- **Product Dimensions:** 19.69 x 2.76 x 12.99 inches
- **Item Weight:** 2.64 pounds
- **Firing Velocity:** Up to 170 feet per second (FPS)
- **Hopper Capacity:** 600 Gel Pellets
- **Magazine Capacity:** 850 Gel Pellets
- **Battery Type:** 1 x Lithium Polymer (included)
- **Recommended Age:** 14 years and up
- **Manufacturer:** ZURU



Image 8.1: Visual representation of key specifications including firing velocity and pellet capacities.

## 9. SUPPORT

For further assistance, product inquiries, or to report issues, please contact ZURU customer support. Refer to the product packaging or the official ZURU website for the most current contact information.

**Website:** [www.zuru.com](http://www.zuru.com)