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› Hasbro Gaming Twister Junior Game Instruction Manual

Hasbro Gaming F7478

Twister Junior Game Instruction Manual

Model: F7478 | Brand: Hasbro Gaming

1. INTRODUCTION

The Twister Junior game offers an exciting animal adventure with two distinct levels of play, designed to grow with young movers. This game includes a double-sided mat and a reversible spinner, providing versatile entertainment for children aged 3 and up.



Figure 1.1: Twister Junior Game Box. The box features colorful illustrations of cartoon animals like a lion, monkey, elephant, and giraffe, with the game title "Twister Junior" prominently displayed.

2. SAFETY INFORMATION

WARNING: Small parts may be generated. Not for children under 3 years.

3. WHAT'S IN THE BOX

- Double-sided Twister mat
- Double-sided spinner board with arrow
- Instructions



Figure 3.1: Game components including the large double-sided mat and the smaller double-sided spinner board with its arrow.

4. SETUP

1. Unroll the double-sided Twister mat on a flat, clear surface. Ensure there is enough space for players to move around.
2. Assemble the spinner by attaching the arrow to the center of the double-sided spinner board.
3. Choose which game mode to play (Animal Safari or Animal Party) and orient the mat and spinner to the corresponding side.

5. OPERATING INSTRUCTIONS

5.1. Game Modes

The Twister Junior game features two exciting game modes on its double-sided mat:

- **Level 1: Animal Safari** (Path-based game)
- **Level 2: Animal Party** (Classic Twister style)



Figure 5.1: The back of the game box illustrating the two distinct game modes: Animal Safari (Level 1) and Animal Party (Level 2).

5.2. Playing Animal Safari (Level 1)

This side of the mat features a safari trail with animal-themed spots. Players take turns spinning the Level 1 side of the spinner to move along the trail.

1. Place the mat with the Animal Safari side facing up.
2. Each player starts at the designated 'Start' area.
3. The first player spins the spinner. The spinner will indicate a color or an action (e.g., Animal Sound, Animal Move, -1 Space, Switch Spots).
4. Move your game piece (or yourself, if playing physically on the mat) to the next spot matching the spun color.
5. Perform any indicated actions (e.g., make an animal sound, perform an animal movement).
6. The first player to reach the 'Finish' area wins.



Figure 5.2: Two children standing on the Animal Safari side of the mat, pointing to spots, demonstrating gameplay.

5.3. Playing Animal Party (Level 2)

This side of the mat is designed for active movement and balance, similar to the classic Twister game, but with animal faces on the spots.

1. Flip the mat to the Animal Party side.
2. Players spread out on the mat, placing hands and feet on any available spots.
3. The designated spinner spins the Level 2 side of the spinner. The spinner will indicate a body part (Hand, Foot) and a color or an animal (e.g., Red Hand, Blue Foot, Any Animal, Any Color).
4. Players must place the indicated body part on a spot matching the spun color and/or animal.
5. If all spots of that color/animal are occupied, the spinner must spin again.
6. If a player falls, or their knee or elbow touches the mat, they are out of the game.
7. The last player remaining on the mat wins.



Figure 5.3: Two young children on their hands and knees on the Animal Party mat, reaching for spots, engaged in play.

5.4. Using the Spinner

The spinner is central to gameplay for both modes. Ensure the arrow is securely attached and spins freely.

- For Animal Safari (Level 1), use the side of the spinner with colors and actions like 'Animal Sound' or 'Switch Spots'.
- For Animal Party (Level 2), use the side of the spinner indicating body parts (Hand, Foot) and colors/animals.



Figure 5.4: A hand is shown spinning the arrow on the Twister Junior spinner board, which displays various colors and actions.

6. MAINTENANCE

To ensure the longevity of your Twister Junior game:

- Wipe the mat clean with a damp cloth after use.
- Allow the mat to air dry completely before folding and storing.
- Store the mat and spinner in their original packaging or a suitable container to prevent damage.
- Avoid exposing the mat to direct sunlight for extended periods to prevent fading.

7. TROUBLESHOOTING

- **Spinner not spinning freely:** Check if the arrow is properly attached to the spinner board. Ensure no debris is obstructing its movement.
- **Mat is wrinkled:** Unroll the mat and lay it flat for some time before playing. Gentle pressure or placing heavy, flat objects on

it overnight may help smooth out wrinkles.

- **Game is too easy/difficult:** Adjust the rules slightly to suit the players' age and skill level. For younger children, simplify instructions; for older children, encourage more complex movements or faster play.

8. SPECIFICATIONS

Feature	Detail
Product Dimensions	1.63 x 13.13 x 10.5 inches
Item Weight	13 ounces
Model Number	F7478
Manufacturer Recommended Age	3 years and up
Number of Players	2-4 players
Release Date	November 1, 2022



Figure 8.1: Icon indicating the recommended age of 3+ and player count of 2-4 for the game.

9. WARRANTY AND SUPPORT

For warranty information or product support, please contact Hasbro Gaming directly through their official website or customer service channels. Keep your proof of purchase for any warranty claims.

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