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› Monopoly Hasbro Gaming Star Wars Light Side Edition Board Game Instruction Manual

Hasbro Gaming F8383

Monopoly Hasbro Gaming Star Wars Light Side Edition Instruction Manual

Model: F8383

INTRODUCTION

Welcome to Monopoly: Star Wars Light Side Edition! This game allows players to join the Rebel Alliance and protect the galaxy from the forces of evil. Form alliances, collect credits, and utilize the power of the Force to emerge victorious. This manual provides comprehensive instructions for game setup, gameplay, and winning conditions.



Image: The Monopoly Star Wars Light Side Edition game box, featuring Ahsoka Tano, Obi-Wan Kenobi, and Rey Skywalker.

WHAT'S IN THE BOX

Before starting, ensure all components are present:

- Gameboard
- 6 Character Tokens
- 6 Character Cards
- 1 Plastic Yoda with Base
- 16 Rebel Hero Cards
- 13 The Dark Side Cards
- 13 The Force Cards
- 44 Plastic Jedi Starfighters
- 1 Die
- 98 Cardboard Credits
- Game Guide (this manual)



Image: All game components laid out, including the game board, character tokens, cards, Jedi Starfighters, die, and credits.

SETUP

1. Place the gameboard on a flat surface.
2. Separate the Rebel Hero, The Dark Side, and The Force cards into their respective decks. Shuffle each deck and place them face down on their designated spaces on the gameboard.
3. Each player chooses one of the 6 Force-sensitive character tokens: Ahsoka Tano, Luke Skywalker, Mace Windu, Obi-Wan Kenobi, Rey Skywalker, or Anakin Skywalker. Take the corresponding Character Card.
4. Place all character tokens on the GO space.
5. Each player receives 1500 credits from the bank, distributed as follows: two 500s, four 100s, one 50, one 20, two 10s, one 5, and five 1s.
6. The plastic Yoda token is placed near the gameboard, accessible to all players.
7. The Jedi Starfighters are placed in a general supply area.

8. Determine the first player by rolling the die. The player with the highest roll starts.



Image: The game board fully set up with cards, credits, and character tokens on the 'GO' space.

GAME PLAY

Players take turns rolling the die and moving their token around the board. The objective is to form Rebel alliances and collect credits from other players. The game ends when all but one player have lost their credits.

On Your Turn:

1. Roll the die and move your token clockwise the indicated number of spaces.
2. Follow the instructions on the space you land on:
 - **Rebel Alliance Spaces:** These are properties you can acquire. If unowned, you may purchase it for the listed price. If you choose not to, it goes up for auction. If owned by another player, you must pay them credits as indicated on their Rebel Hero card.
 - **The Force/The Dark Side Spaces:** Draw a card from the corresponding deck and follow its instructions.

- **Ship Spaces:** Landing on a Ship space allows you to 'jump to hyperspace' and move your token to any Rebel Hero space between that Ship and the next one on the board.
 - **GO Space:** When you pass or land on GO, collect 200 credits from the bank. Additionally, you may take the plastic Yoda token and place it with your character token. This activates your character's unique power (see 'Character Tokens and Powers' section).
 - **Other Spaces:** Follow instructions for spaces like 'Just Visiting', 'Free Parking', or 'Go to Jail'.
3. If you roll doubles, take your turn as usual, then roll again. If you roll doubles three times in a row, you must go to Jail.

Forming Alliances and Jedi Starfighters:

- When you own all Rebel Hero spaces of a color group, you have formed an alliance. You can then purchase Jedi Starfighters and place them on these spaces to increase the credits other players must pay you.
- Jedi Starfighters must be built evenly across an alliance.



Image: A game in progress, showing the board with character tokens, cards, and credits in play.

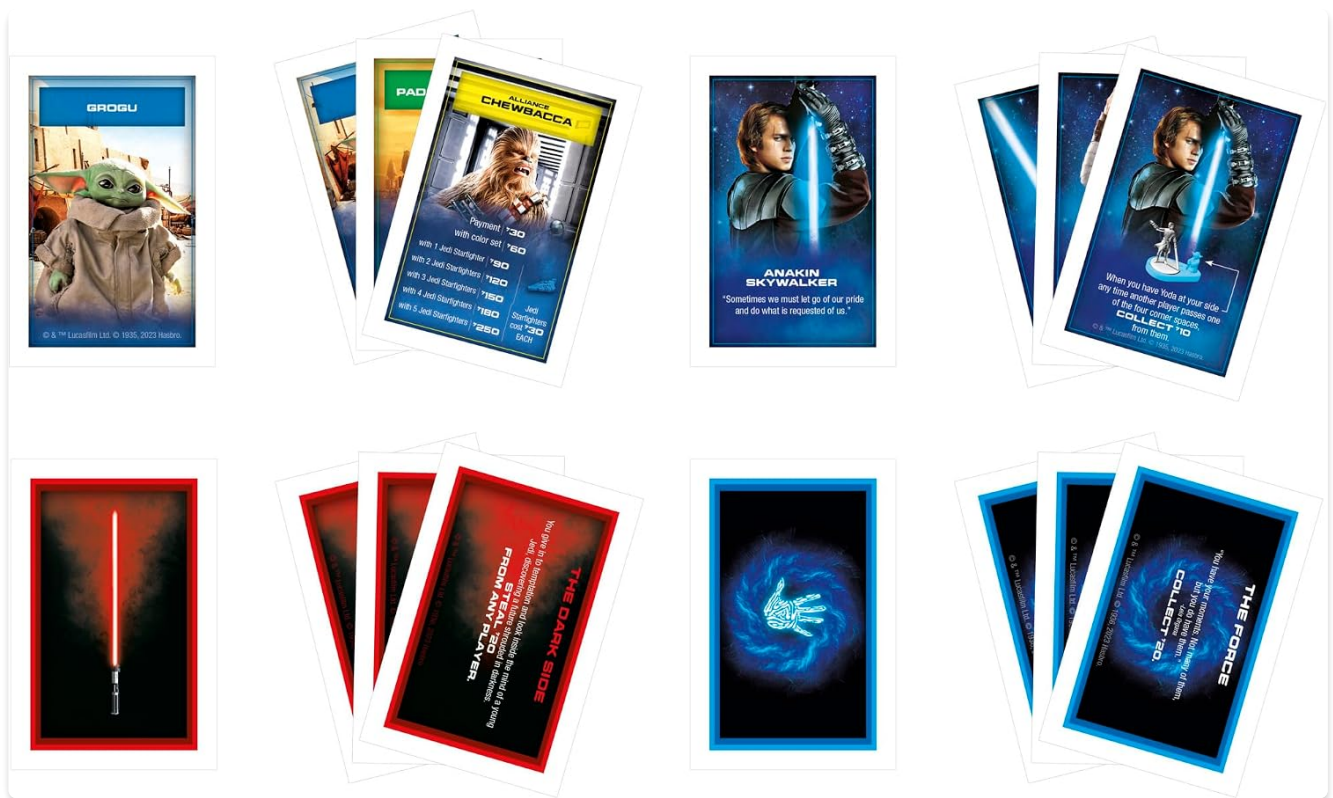


Image: Various game cards, including Rebel Hero cards, The Dark Side cards, and The Force cards.

CHARACTER TOKENS AND POWERS

Each of the six character tokens represents a Force-sensitive hero from the Star Wars universe, each with a unique power. When you pass GO and take the plastic Yoda token, you can activate your character's power as described on your Character Card.

- Ahsoka Tano
- Luke Skywalker
- Mace Windu
- Obi-Wan Kenobi
- Rey Skywalker
- Anakin Skywalker

The plastic Yoda token signifies that your character's power is active. This power can be used once per turn after passing GO.



Image: Close-up of the six zinc character tokens (Ahsoka Tano, Luke Skywalker, Mace Windu, Obi-Wan Kenobi, Rey Skywalker, Anakin Skywalker) and the plastic Yoda token.

GAME END

The game concludes when all players except one have lost all their credits. The last player remaining with credits wins the game and restores peace and justice to the galaxy.

SAFETY INFORMATION

WARNING: Small parts may be generated. Not for children under 3 years.

SPECIFICATIONS

Feature	Detail
Product Dimensions	2.5 x 11 x 11 inches
Item Weight	1.7 pounds
Item Model Number	F8383
Manufacturer Recommended Age	8 years and up
Release Date	July 15, 2023

Manufacturer

Hasbro

SUPPORT

For further assistance or inquiries regarding your Monopoly: Star Wars Light Side Edition game, please refer to the official Hasbro Gaming website or contact their customer support services. Keep this manual for future reference.

ASK A QUESTION ABOUT THIS MANUAL

Ask about setup, troubleshooting, compatibility, parts, safety, or missing instructions. Manuals+ will review the question and use this page's manual context to help answer it.

Name

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After a successful submission, we securely hash the supplied account or form email before sending it to Microsoft Advertising for conversion attribution. [Privacy details](#).

Question

Example: How do I reset this device or fix this error?

Details

Model number, symptoms, what you tried, or the section of the manual you are using.

Submit question