Sony H3 Gaming Headset

Sony INZONE H3 Wired Gaming Headphones (MDR-G300)

Instruction Manual

Model: H3 Gaming Headset | Brand: Sony

Introduction

The Sony INZONE H3 Wired Gaming Headset is designed to immerse you in the world of gaming with personalized 360 Spatial Sound. This headset ensures clear communication with its flip-to-mute microphone and offers a latency-free gaming experience through its 3.5mm wired connection. Ergonomically designed controls and comfortable ear pads allow for extended gaming sessions.

What's in the Box

- Sony INZONE H3 Wired Gaming Headphones
- USB Audio Box (for PC connection)
- 3.5mm Audio Cable
- User Manual



Image: Sony INZONE H3 headset, USB audio box, and 3.5mm cable. The headset is white and black, with a black USB audio box and cable.

Setup Instructions

Connecting to PlayStation 5

1. Locate the 3.5mm audio cable attached to your INZONE H3 headset.
2. Plug the 3.5mm jack directly into the controller of your PlayStation 5.
3. Ensure the headset is securely connected. Audio will now be routed through the headset.



Image: A person's hands plugging the 3.5mm audio jack of the headset into the bottom port of a white PlayStation 5 DualSense controller.

Connecting to PC

1. Connect the 3.5mm audio cable from your headset to the provided USB Audio Box.
2. Plug the USB-A connector of the USB Audio Box into an available USB port on your PC.
3. For full functionality and customization, download and install the INZONE Hub software from the official Sony website.



Image: The Sony INZONE H3 headset connected to its black USB audio box via the 3.5mm cable. The USB-A end of the audio box is visible.

Operating Instructions

Microphone Control (Flip-to-Mute)

- To **unmute** the microphone, flip the boom mic down towards your mouth.
- To **mute** the microphone, flip the boom mic up and away from your mouth.



Image: Two views of the Sony INZONE H3 headset. One shows the microphone flipped down (unmuted), and the other shows it flipped up (muted).

Volume Control

Adjust the volume using the ergonomically designed volume dial located on the left earcup of the headset.



Image: A close-up of the left earcup of the Sony INZONE H3 headset, highlighting the volume control dial.

INZONE Hub Software (PC Only)

The INZONE Hub PC software allows you to personalize your gaming and audio experience. Adjust equalizer settings, spatial sound, dynamic range control, and microphone settings to suit your preferences. You can also use the 360 Spatial Sound Personalizer smartphone app to tailor audio to your ear shape.

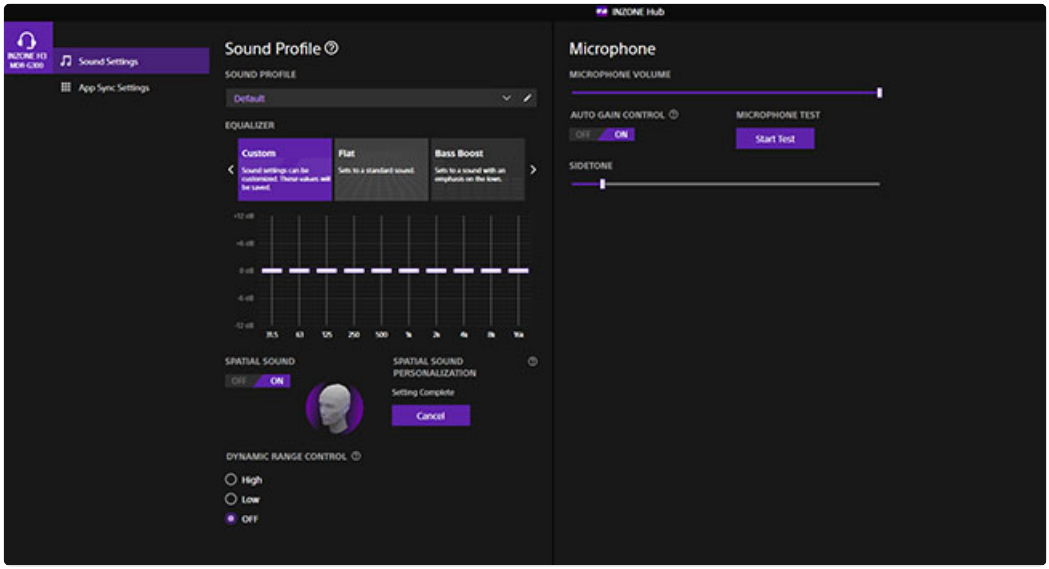


Image: A screenshot of the INZONE Hub software interface on a computer screen, showing options for sound profiles, equalizer, spatial sound personalization, and microphone settings.

360 Spatial Sound for Gaming

Experience precise rival detection with Personalized 360 Spatial Sound. Upload a photo of your ear to the 360 Spatial Sound Personalizer smartphone app (available on Apple App Store / Google Play) to get tuned audio tailored specifically for you.



Image: A person wearing the Sony INZONE H3 headset, immersed in a virtual gaming environment with spatial sound indicators.

Key Features

- **Personalized 360 Spatial Sound:** Provides precise rival detection with audio tuned to your ear shape via the 360 Spatial Sound Personalizer app.
- **Discord Certified Microphone:** Ensures crystal-clear communications with a convenient flip-to-mute function.
- **Ergonomic Controls:** Easily accessible controls for effortless operation during gameplay.
- **Comfortable Design:** Soft headband and smooth nylon ear pads allow for hours of comfortable gaming.
- **INZONE Hub Software:** Customize audio settings, equalizer, spatial sound, dynamic range control, and microphone settings on PC.

Specifications

Brand	Sony
Model Name	H3
Model Number	MDR-G300
Color	White
Connectivity Technology	Wired (3.5 mm Jack, USB-A via adapter)
Ear Placement	Over Ear
Impedance	35 Ohms
Sensitivity	92 dB
Frequency Range	10 Hz - 20,000 Hz
Item Weight	299 Grams
Compatible Devices	PC, PlayStation 5

Maintenance

- **Cleaning:** Gently wipe the ear pads and headband with a soft, dry cloth. Avoid using harsh chemicals or abrasive materials.
- **Storage:** Store the headset in a cool, dry place away from direct sunlight and extreme temperatures.
- **Cable Care:** Avoid sharp bends or excessive pulling on the cables to prevent damage.

Troubleshooting

- **No Sound:** Ensure the 3.5mm cable is fully inserted into both the headset and your device (controller/PC). Check the volume dial on the headset and your device's audio settings.
- **Microphone Not Working:** Verify the mic is flipped down (unmuted). Check your device's microphone input settings. For PC, ensure the INZONE Hub software recognizes the headset and mic settings are correct.
- **Poor Audio Quality:** For PC, ensure the INZONE Hub software is installed and spatial sound settings are configured. Check for any loose connections.

Warranty and Support

The Sony INZONE H3 Wired Gaming Headphones come with a**1-year manufacturer's warranty**. For technical support, troubleshooting, or warranty claims, please visit the official Sony support website or contact Sony customer service. You can find additional resources and software updates on theSony Support Website.

Official Product Videos

Sony INZONE H3 Wired Gaming Headphones Overview

Your browser does not support the video tag.

Video: An official overview of the Sony INZONE H3 Wired Gaming Headphones, highlighting its features and design. This video is provided

by Sony Electronics.

Ask a question about this manual

Ask about setup, troubleshooting, compatibility, parts, safety, or missing instructions. Manuals+ will review the question and use this page's manual context to help answer it.

Name

Anonymous

Email

you@example.com

After a successful submission, we securely hash the supplied account or form email before sending it to Microsoft Advertising for conversion attribution. Privacy details.

Question

Example: How do I reset this device or fix this error?

Details

Model number, symptoms, what you tried, or the section of the manual you are using.

Submit question