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› Fotorama Rummy Board Game Instruction Manual

Fotorama 730002006587

Fotorama Rummy Board Game Instruction Manual

Model: 730002006587

Brand: Fotorama

INTRODUCTION

The Fotorama Rummy Board Game is a classic number-based game designed for family and friends. This manual provides comprehensive instructions for setting up, playing, and maintaining your Rummy game, ensuring an enjoyable experience for all players.

SAFETY INFORMATION

Choking Hazard. Contains small parts. Adult supervision is required, especially for children under 6 years of age.

PACKAGE CONTENTS

Before starting, please verify that all the following components are present in your game box:

- 106 Rummy Tiles (numbered 1-13 in four colors, plus two Joker tiles)
- 4 Tile Racks (bases)



Image: The back of the Fotorama Rummy game box, illustrating the game components and basic rules for forming sets.

SETUP

Follow these steps to prepare your Fotorama Rummy game for play:

1. **Distribute Racks:** Each player receives one tile rack.
2. **Mix Tiles:** Place all 106 tiles face down on a flat surface and mix them thoroughly. These form the draw pile.
3. **Draw Initial Tiles:** Each player draws 14 tiles from the mixed pile and places them on their rack, ensuring they are hidden from other players.
4. **Determine First Player:** Players can draw one tile to determine who goes first; the player with the highest number starts the game.



Image: A close-up of a Rummy tile, featuring a joker symbol. Joker tiles are wildcards and can represent any number or color.

OPERATING INSTRUCTIONS: HOW TO PLAY FOTORAMA RUMMY

The primary objective of Rummy is to be the first player to play all the tiles from your rack onto the table by forming valid sets.

Game Flow

Players take turns in a clockwise direction. Each turn consists of drawing a tile (unless you are making your initial meld) and then playing tiles from your rack.

Forming Sets

Tiles can be arranged into two types of valid sets:

- **Groups (Tercias/Cuartetos):** A set of three or four tiles of the same number but each of a different color. For example, three 7s (red, blue, black) or four 10s (red, blue, black, orange).
- **Runs (Corridas):** A set of three or more consecutive numbers of the same color. For example, red 3,

4, 5, 6.

First Meld (Going Down)

To make your first move and place tiles on the table, you must play sets from your rack that total at least 30 points. The value of each tile is its face number (e.g., a 5 is 5 points, a 13 is 13 points). Joker tiles can be used to complete sets and take on the value of the tile they represent for the purpose of reaching 30 points.

Subsequent Turns

After your first meld, on each subsequent turn, you must either:

- Draw one tile from the draw pile.
- Play new sets from your rack onto the table.
- Add tiles to existing sets already on the table (this is called "laying off").

Joker Tiles

Joker tiles are wildcards and can represent any number and color. They can be used to complete any set, whether it's a group or a run.

Winning the Game

The first player to successfully play all their tiles from their rack onto the table wins the round.

MAINTENANCE

Proper care will extend the life of your Fotorama Rummy game:

- **Storage:** Always store all tiles and racks in the original box when not in use to prevent loss or damage.
- **Cleaning:** Clean tiles and racks with a soft, dry cloth. Avoid using abrasive cleaners, harsh chemicals, or excessive moisture, as these can damage the plastic components and printed numbers.
- **Environment:** Keep the game away from direct sunlight and extreme temperatures to prevent warping or fading of the plastic components.

TROUBLESHOOTING

Here are solutions to common issues you might encounter:

- **Missing Tiles:** If you find tiles are missing, carefully check the game box, the playing area, and under furniture. If tiles are permanently lost, contact Fotorama customer support for assistance.
- **Difficulty Understanding Rules:** Re-read the "Operating Instructions" section carefully. For visual learners, searching for Rummy video tutorials online can provide additional clarity on gameplay mechanics.

SPECIFICATIONS

Feature	Detail
Model Number	730002006587

Feature	Detail
Brand	Fotorama
Material	Plastic
Number of Players	2 to 4
Recommended Age	6-15 years (Manufacturer Recommended)
Product Dimensions	27 x 5 x 27 cm; 420 g
Language	Spanish (Original product language; instructions provided in English in this manual)
Assembly Required	No
Batteries Required	No

WARRANTY AND SUPPORT

For detailed warranty information, customer service, or technical support regarding your Fotorama Rummy Board Game, please refer to the contact information provided on the product packaging or visit the official Fotorama website. It is recommended to keep your purchase receipt as proof of purchase for any warranty claims.