

AMIGO CLACK! Thwack! (Model 21013)

AMIGO Games CLACK! Thwack! Instruction Manual

Model: CLACK! Thwack! (21013)

1. INTRODUCTION

Welcome to CLACK! Thwack!, a fast-paced game designed for 2 to 4 players aged 6 and up. This manual provides instructions for setting up and playing the game, ensuring an enjoyable experience for all participants. The average playtime is approximately 10 minutes.

CLACK! Thwack! combines dice rolling with quick visual matching and suction cup action. Players race to identify and collect cards that match the rolled dice combination.

2. COMPONENTS

The CLACK! Thwack! game set includes the following components:

- 4 Suction Cup Thwackers
- 1 Color/Category Die
- 1 Number Die
- Illustrated Game Cards (various designs)
- 1 Bonus Disc (CLACK! THWACK! branded)

CLACK! THWACK!

The Grab-It-Fast Suction Cup Game



Image: All game components, including thwackers, dice, and game cards, arranged on a table.

3. SETUP

1. **Prepare the Cards:** Shuffle all the illustrated game cards thoroughly.
2. **Deal the Cards:** Distribute the shuffled cards face-up in a circle or spread them randomly across the playing surface, ensuring they are within reach of all players.
3. **Place the Bonus Disc:** Place the CLACK! THWACK! bonus disc in the center of the playing area.
4. **Distribute Thwackers:** Each player takes one suction cup thwacker.
5. **Dice Placement:** Place the Color/Category die and the Number die near the playing area, accessible to all players.



Image: Game cards and bonus disc arranged on a wooden table, with thwackers positioned around them.

4. OPERATING (HOW TO PLAY)

The game proceeds in rounds, with all players participating simultaneously in each turn.

1. **Roll the Dice:** One player rolls both the Color/Category die and the Number die.
2. **Identify Matches:** All players simultaneously look for game cards that match the combination shown on the dice.
 - The Color/Category die indicates either a color (red, green, blue) or a category (animal, tree, vehicle).
 - The Number die indicates how many objects of that color or category must be present on a card.
3. **Thwack the Cards:** As soon as a player identifies a matching card, they must quickly "thwack" it with their suction cup thwacker. The first player to successfully thwack a matching card collects it.
4. **No Matches / Bonus Disc:** If no cards on the table match the dice combination, or if players believe there are no more matches, the first player to thwack the central bonus disc collects it. The bonus disc is worth 7 cards at the end of the game.
5. **Continue Playing:** The game continues with the next player rolling the dice, and players repeating the process of identifying and thwacking cards.



Image: Visual instructions demonstrating the game flow: rolling dice, thwacking a matching card, and thwacking the bonus disc.

Winning the Game

The game ends when all game cards have been collected. Players then count their collected cards. The player with the most cards (including the 7 points for the bonus disc if collected) wins the game.

5. MAINTENANCE

To ensure the longevity of your CLACK! Thwack! game, follow these simple maintenance guidelines:

- **Storage:** Store all game components in their original box in a cool, dry place away from direct sunlight.
- **Cleaning:** Wipe game cards and dice with a soft, dry cloth if they become dusty. Avoid using abrasive cleaners or excessive moisture.
- **Suction Cups:** If suction cups lose their grip, gently clean them with a damp cloth and allow them to air dry. Ensure they are free of dust and debris.
- **Handling:** Handle cards and thwackers with care to prevent bending, tearing, or damage.

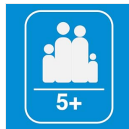
6. TROUBLESHOOTING

If you encounter any issues while playing CLACK! Thwack!, consider the following:

- **Suction Cup Not Sticking:** Ensure the suction cup and the card surface are clean and dry. Press firmly and directly onto the card. Avoid thwacking at an angle.
- **Difficulty Identifying Matches:** Take a moment to review the dice combination and the card illustrations. Practice helps improve speed and accuracy.
- **Disputes Over First Thwack:** In cases where two players thwack a card simultaneously, the card is returned to the playing area, and play continues. Clear communication and fair play are encouraged.
- **Missing Components:** Refer to the "Components" section. If any parts are missing upon opening, contact AMIGO Games customer support.

7. SPECIFICATIONS

Model Name	CLACK! Thwack!
Model Number	21013
UPC	853533008391
Brand	AMIGO
Number of Players	2-4
Recommended Age	6+ years
Approximate Play Time	10 minutes
Material Type	Paper (cards), Plastic (thwackers, dice)
Item Dimensions (L x W x H)	11 x 7.5 x 2 inches



Ages 6+



10 Min Playtime



2-4 Players

8. SAFETY INFORMATION

WARNING: CHOKING HAZARD — Small parts. Not for children under 3 years. Adult supervision is recommended for young children during play.

9. WARRANTY AND SUPPORT

AMIGO Games products are manufactured with quality in mind. For any questions regarding product defects, missing components, or general inquiries, please contact AMIGO Games customer support. Please visit the official AMIGO Games website or refer to the product packaging for specific warranty details and contact information.

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