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› [Kinhank](#) /

› [Kinhank Super Console X Cube Classic Game Console Instruction Manual](#)

Kinhank Super Console X Cube

Kinhank Super Console X Cube Instruction Manual

Model: Super Console X Cube

[Introduction](#) [Package Contents](#) [Product Overview](#) [Setup](#) [Operating Instructions](#) [Maintenance](#) [Troubleshooting](#) [Specifications](#) [Warranty & Support](#)

1. INTRODUCTION

The Kinhank Super Console X Cube is a compact retro gaming system designed to provide access to a vast library of classic games across multiple emulators. This device supports high-definition output, wireless controllers, and offers multiplayer capabilities for an engaging gaming experience. This manual provides essential information for setting up, operating, and maintaining your console.

Button Introduction



TF card slot*1

USB*4

HD*1

Ethernet*1

DCIN*1

POWER*1

Image: The Super Console X Cube connected to a television, showcasing its dual function as a TV and game system.

The console comes pre-loaded with over 65,000 retro games and supports more than 50 emulators, allowing you to revisit many classic titles. It features an upgraded S905 chip for smooth performance and supports 4K TV output for clear visuals.



Image: The console connected to a TV, illustrating the vast library of over 65,000 built-in games and support for 50+ emulators.

2. PACKAGE CONTENTS

Please verify that all items listed below are included in your package. If any items are missing or damaged, please contact customer support.

PACKAG INCLUDE



Super Console X Cube*1



Controller*1



HD Cable*1



Card*1



Power Adapter*1



User Manual*1

Image: A visual representation of the items included in the package: Super Console X Cube, one controller, one HD cable, one 256GB card, one power adapter, and one user manual.

- Super Console X Cube Console x 1
- Wireless Controller x 1 (Note: Some packages may include two controllers. Check your specific product variant.)
- HD Cable x 1
- 256GB Micro SD Card (pre-installed) x 1
- Power Adapter x 1
- User Manual x 1



Image: A 2.4G wireless controller, typically included with the console, shown with its micro USB receiver.

3. PRODUCT OVERVIEW

Familiarize yourself with the ports and buttons on your Super Console X Cube for proper connection and operation.

BUTTON INTRODUCTION

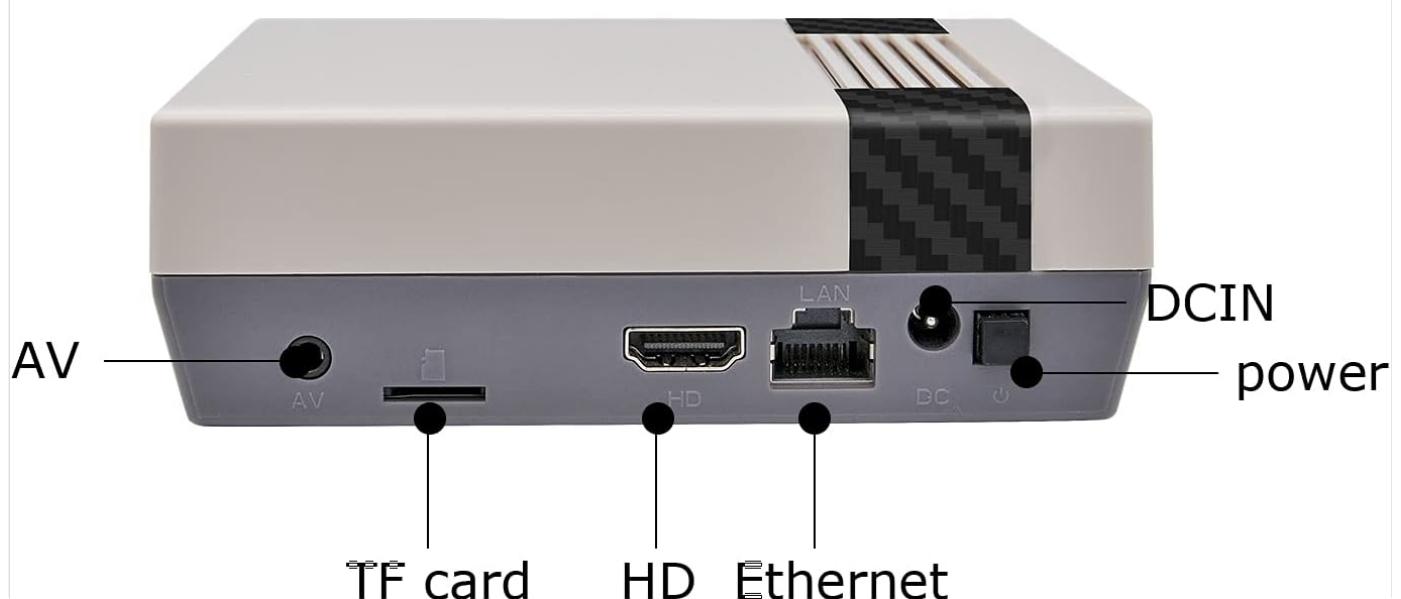


Image: Top view of the Super Console X Cube, highlighting the four USB ports for connecting controllers and other peripherals.



Image: Rear view of the Super Console X Cube, detailing the AV port, TF card slot, HD (HDMI) port, Ethernet port, DCIN (power input), and power button.

Port Descriptions:

- **USB Ports (x4):** For connecting wired controllers, wireless controller receivers, or other USB peripherals.
- **AV Port:** For connecting to older televisions using an AV cable (not included).
- **TF Card Slot:** Contains the pre-installed Micro SD card with games and system software. Do not remove during operation.
- **HD (HDMI) Port:** For connecting to modern televisions or monitors via an HDMI cable for high-definition video and audio output.
- **Ethernet Port:** For a wired internet connection.
- **DCIN Port:** For connecting the power adapter.
- **Power Button:** To turn the console on or off.

4. SETUP GUIDE

Follow these steps to set up your Kinhank Super Console X Cube:

1. Connect to TV:

- For HD TVs: Connect one end of the included HDMI cable to the HD port on the console and the other end to an HDMI input on your television.
- For older TVs: Connect an AV cable (not included) to the AV port on the console and the corresponding inputs on your television.

HD Output

Compatible with HD Devices such as
Display, Projector, TV, etc.



Image: The console connected to a television, demonstrating HD output capability.

2. **Connect Power:** Insert the power adapter into the DCIN port on the console, then plug the adapter into a wall outlet.
3. **Insert Micro SD Card:** Ensure the pre-installed Micro SD card is securely seated in the TF card slot. Do not remove it during operation.
4. **Connect Controllers:**
 - For wireless controllers: Insert the 2.4GHz USB receiver (usually found in the controller's battery compartment or included separately) into one of the USB ports on the console. Ensure batteries are installed in the controller(s).
 - For wired controllers: Plug the USB cable of the wired controller directly into a USB port on the console.
5. **Power On:** Press the power button on the console. The system will boot up and display the main menu on your TV.
6. **Network Connection (Optional):**
 - **Wi-Fi:** Navigate to the system settings, select network options, and connect to your Wi-Fi network.
 - **LAN:** Connect an Ethernet cable from your router to the Ethernet port on the console.



Image: Illustration of the console's WiFi and LAN connection capabilities.

5. OPERATING INSTRUCTIONS

5.1 Navigating the System

Use your controller's D-pad or analog stick to navigate through the main menu and select emulators or games. The 'A' button (or equivalent) typically confirms selections, and the 'B' button (or equivalent) usually goes back.

5.2 Launching Games

From the main menu, select an emulator (e.g., "NES", "SNES", "PS1"). A list of available games for that emulator will appear. Select a game from the list to launch it. The system will automatically load the necessary emulator.

5.3 Saving and Loading Game Progress

Most emulators support "save states" which allow you to save your exact progress at any point in a game. The method to access this feature varies by emulator, but commonly involves pressing a combination of buttons (e.g., both joysticks down simultaneously, or a 'Hot Key' + 'Start' button). Refer to the on-screen prompts or the system's internal settings for specific key combinations.

- **Save State:** Select an empty slot and save your current game progress.
- **Load State:** Select a previously saved slot to resume gameplay from that exact point.

5.4 Multiplayer Gaming

The Super Console X Cube supports up to four players simultaneously. Connect additional controllers to the available USB ports. The system should automatically recognize them. Many classic games support local multiplayer, allowing you to share the experience with friends and family.

UP TO 4 PLAYERS

WITH 4 USB PORTS



Image: Four individuals enjoying a multiplayer gaming session on the Super Console X Cube, demonstrating its support for multiple players.



Image: A collage depicting different groups of people, including adults and children, engaging in multiplayer gaming, highlighting the social aspect of the console.

6. MAINTENANCE

- **Cleaning:** Use a soft, dry cloth to clean the console. Do not use liquid cleaners or abrasive materials.
- **Storage:** Store the console in a cool, dry place away from direct sunlight and extreme temperatures.
- **Ventilation:** Ensure the console's ventilation openings are not blocked to prevent overheating.
- **Micro SD Card:** Do not remove the Micro SD card while the console is powered on or operating, as this can corrupt data.
- **Power Off:** Always power off the console properly before disconnecting power.

7. TROUBLESHOOTING

Problem	Possible Cause	Solution
No display on TV	<ul style="list-style-type: none"> • Loose HDMI/AV cable connection • Incorrect TV input selected • Console not powered on 	<ul style="list-style-type: none"> • Check and secure all cable connections. • Ensure your TV is set to the correct HDMI or AV input. • Press the power button on the console.

Problem	Possible Cause	Solution
Controller not responding	<ul style="list-style-type: none"> Low battery (wireless) USB receiver not connected Controller not paired 	<ul style="list-style-type: none"> Replace controller batteries. Ensure the USB receiver is firmly plugged into a console USB port. For some wireless controllers, you may need to press a sync button on both the controller and receiver.
Games run slowly or freeze	<ul style="list-style-type: none"> Overheating Corrupted game file System software issue 	<ul style="list-style-type: none"> Ensure proper ventilation around the console. Restart the console. Some games may have compatibility issues; try another game.
Cannot save game progress	<ul style="list-style-type: none"> Micro SD card issue Incorrect save state procedure 	<ul style="list-style-type: none"> Ensure the Micro SD card is properly inserted and not corrupted. Refer to section 5.3 for correct save state procedures.

8. SPECIFICATIONS



Image: Close-up of the S905 chip, highlighting its 64-bit 4-core CPU and 5-core Mali-450 Graphics for enhanced performance.

- Model Name:** Super Console X Cube
- Processor:** Upgraded S905 Chip (64-bit 4-core CPU)
- Graphics:** 5-core Mali-450 Graphics
- Operating System:** Linux-based (EmuELEC)
- Storage:** 256GB Micro SD Card (pre-installed with 65,000+ games and 50+ emulators)
- Video Output:** HD (HDMI) / AV (1080P/720P)
- Connectivity:** Wi-Fi, LAN (Ethernet)
- USB Ports:** 4 x USB 2.0
- Controllers:** Supports 2.4GHz wireless controllers and wired USB controllers
- Multiplayer Support:** Up to 4 players
- Dimensions:** Approximately 8.62 x 6.77 x 4.61 inches
- Weight:** Approximately 1.65 pounds
- Manufacturer:** Kinhan

9. WARRANTY AND SUPPORT

Kinhank products are designed for reliability and performance. For warranty information, please refer to the documentation included with your purchase or contact your retailer. If you encounter any issues or have questions regarding your Super Console X Cube, please contact Kinhank customer support through the official website or your purchase platform for assistance.

Customer Service: If you have any questions or require technical support, please reach out to our customer service team. We are committed to providing assistance.

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