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Hasbro F2369

Hasbro Grab and Go Trouble Mandalorian Game

INSTRUCTION MANUAL - MODEL F2369

Product Overview

The Hasbro Grab and Go Trouble Mandalorian game is a portable version of the classic Trouble board game, featuring characters and themes from Star Wars: The Mandalorian. Designed for travel, this compact game allows 2 to 4 players to enjoy the strategic fun of moving pegs around the board while trying to avoid being sent back to start.

Recommended Age: 5 years and up. (General toy age range: 36 months - 6 years)

Number of Players: 2-4

Safety Information:

- **CHOKING HAZARD:** Small parts. Not suitable for children under 3 years.
- **ADULT ASSEMBLY REQUIRED:** Initial setup may require adult assistance.

Contents

Please ensure all components are present before beginning play:

- 1 x Game unit with POP-O-MATIC® die roller and cover
- 16 x Pegs (4 each of red, blue, yellow, green)
- 1 x Label sheet
- 1 x Instruction manual (this document)

STAR WARS

POP-O-MATIC TROUBLE GAME



Contents

Game unit with POP-O-MATIC® die roller and cover
16 pegs • label sheet • instructions

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Hasbro, Pawtucket, RI 02861-1059 USA.
HASBRO CANADA, LONGUEUIL, QC, CANADA J4G 1G2.
US/CANADA TEL. 1-800-255-5516.
MADE IN INDIA / FABRIQUÉ EN INDE

PARENTS:

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F2369
TROUBLE® GRAB & GO™ THE MANDALORIAN
PROOF OF PURCHASE



Image: Back of the game box, detailing the included components and manufacturer information.

Setup

1. **Unpack Components:** Carefully remove all game components from the packaging.
2. **Apply Labels:** If a label sheet is included, apply the labels to the designated areas on the game board as indicated in the illustrations. Ensure labels are smooth and securely attached.
3. **Place Pegs:** Each player selects a color (red, blue, yellow, or green) and takes their four corresponding pegs. Place all four pegs of your chosen color into your designated 'Start' area on the game board.

4. **Familiarize with Board:** Observe the game board, noting the 'Start' areas, the path for moving pegs, and the 'Finish' areas. The center features the POP-O-MATIC® die roller.



Image: The game box alongside the game board, illustrating the compact design and initial setup.



Image: A detailed view of the game board, highlighting the Pop-O-Matic die and the peg placement areas.

Operating (How to Play)

Objective: Be the first player to move all four of your pegs from your 'Start' area, around the board, and into your 'Finish' area.

Game Play

1. **Starting the Game:** The youngest player goes first. Play proceeds clockwise.
2. **Rolling the Die:** On your turn, press the POP-O-MATIC® bubble to roll the die.
3. **Moving Pegs:**
 - **To Enter the Board:** You must roll a 6 to move a peg out of your 'Start' area and onto the first space of your colored path. If you do not roll a 6, your turn ends.
 - **Moving on the Board:** Once a peg is on the board, move it clockwise the number of spaces indicated by the die roll.
 - **Landing on an Opponent:** If your peg lands on a space occupied by an opponent's peg, the opponent's peg is sent back to their 'Start' area.
 - **Landing on Your Own Peg:** You cannot land on a space already occupied by one of your own pegs. If this happens, you must choose a different peg to move, or if no other valid moves are available, your turn ends.
 - **Entering the Finish Area:** To move a peg into your 'Finish' area, you must roll the exact number needed to land on an empty space within your 'Finish' area. If you roll a number higher than needed, you cannot move that peg into 'Finish' and must move another peg or end your turn.
4. **Extra Turns:** If you roll a 6, you get an extra turn. If you send an opponent's peg back to their 'Start' area, you also get an extra turn.

Winning the Game

The first player to successfully move all four of their pegs into their respective 'Finish' area wins the game.

Maintenance

- **Cleaning:** To clean the game unit and pegs, wipe gently with a dry or slightly damp cloth. Do not use harsh chemicals or abrasive cleaners.
- **Storage:** Store the game in its original packaging or a suitable container in a cool, dry place away from direct sunlight to prevent damage or discoloration. Ensure all pegs are securely stored within the game unit or a small bag to prevent loss.
- **Handling:** Avoid excessive force when pressing the POP-O-MATIC® bubble to ensure its longevity.

Troubleshooting

- **Missing Pegs:** If pegs are lost, contact Hasbro customer support for potential replacement options.
- **Die Not Rolling:** Ensure the POP-O-MATIC® bubble is pressed firmly and released. If the die remains stuck, gently shake the game unit. If issues persist, contact customer support.
- **Damaged Components:** If any game components are damaged upon arrival or during normal use, refer to the warranty information or contact customer support.

Specifications

Model Number	F2369
Brand	Hasbro
Manufacturer	Rhode Island Novelty (under license from Hasbro)
ASIN	B08WJNWZH6
UPC	0630509996179
Product Dimensions	0.5 x 0.5 x 0.5 inches (Note: This dimension may refer to packaging or a specific component, not the full game board.)
Item Weight	5.6 ounces
Recommended Age	5 years and up (Manufacturer recommended age: 36 months - 6 years for general toy category)
Language	English
Release Date	March 19, 2021

Warranty and Support

For product support, warranty information, or to inquire about replacement parts, please visit the official Hasbro Star Wars websites:

- starwars.hasbro.com
- starwars.com

Please retain your proof of purchase for any warranty claims.

