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› Air Hogs Jump Fury RC Car Instruction Manual - Model 6064250

Air Hogs 6064250

Air Hogs Jump Fury RC Car Instruction Manual

Model: 6064250

Brand: Air Hogs

INTRODUCTION

Welcome to the world of Air Hogs Jump Fury! This innovative remote control car is designed for extreme indoor fun with its unique zero-damage wheels and impressive jumping capabilities. This manual provides essential information for setting up, operating, and maintaining your Jump Fury RC car to ensure a safe and enjoyable experience.

WHAT'S INCLUDED

- 1 Jump Fury RC Car
- 1 Controller
- 1 USB Charging Cable
- 1 Instruction Guide (this document)



Image: The complete package contents, including the Jump Fury RC car, its remote control, and the USB charging cable.

SETUP

Controller Battery Installation

The remote controller requires 2 AAA batteries (not included). To install:

1. Locate the battery compartment on the back of the controller.
2. Press the small button on the battery cover and slide it off.
3. Insert 2 AAA batteries, ensuring correct polarity (+/-).
4. Slide the battery cover back into place until it clicks.



Image: A detailed view of the blue remote control, showing its buttons and design.

Vehicle Charging

The Jump Fury RC car has a built-in rechargeable battery. Use the provided USB charging cable.

1. Ensure the vehicle is turned OFF.
2. Plug the micro USB end of the charging cable into the charging port located on the underside of the vehicle.
3. Plug the standard USB end into a computer USB port or a USB wall adapter (not included).
4. A blinking LED light on the vehicle indicates that the battery is charging.
5. The LED light will turn solid when the battery is fully charged.
6. Charging duration is approximately 45-60 minutes.



Image: The bottom of the Jump Fury RC car, highlighting the USB charging port and the power switch.

Connecting Controller to Vehicle

1. Turn on the Jump Fury RC car and place it on a flat surface.
2. Hold the controller near the Jump Fury and press the power button on the controller.
3. Wait until the power light on the controller stops flashing, indicating a successful connection.
4. You are now ready to drive!

Setup and Operation Video

Your browser does not support the video tag.

Video: This video demonstrates the unboxing, battery installation for the remote, charging the vehicle, and initial pairing of the controller with the Air Hogs Jump Fury RC car.

OPERATING INSTRUCTIONS

Driving

Use the joysticks on the remote control to maneuver your Jump Fury:

- **Left Joystick:** Controls forward and backward movement.
- **Right Joystick:** Controls left and right steering.
- Use the trim buttons if the car does not drive straight.

Stunts and Jumping

The Jump Fury is designed for exciting stunts and jumps:

- **Extreme Jumps:** Press the dedicated jump button on the controller to launch the car up to 22 inches in the air. The car's internal mechanism will wind up before executing the jump.
- **Zero-Damage Wheels:** The innovative super soft foam wheels are designed to prevent scratches on walls or furniture, making it safe for indoor play.
- **Stunt Maneuvers:** Perform 360-degree spins, flips, wheelies, and rebound off walls. The durable construction allows it to withstand crashes and bumps.



Image: A child operating the Jump Fury RC car, demonstrating the engaging play experience.



Image: The Jump Fury RC car mid-air, having launched from a wooden table, showcasing its jumping ability.

Official Product Video

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Video: An official product video showcasing the Air Hogs Jump Fury's extreme jumping action, zero-damage wheels, and various indoor stunts.

MAINTENANCE

- **Cleaning:** Wipe the vehicle and controller with a clean, damp cloth. Do not immerse in water.
- **Storage:** Store the Jump Fury and its accessories in a cool, dry place away from direct sunlight when not in use. Remove batteries from the controller if storing for extended periods.
- **Wheel Care:** The soft foam wheels are durable but inspect them periodically for any signs of wear or damage.

TROUBLESHOOTING

Vehicle Not Turning On

- Ensure the vehicle is fully charged. A solid LED light indicates a full charge.
- Check that the power switch on the underside of the vehicle is in the 'ON' position.

Controller Not Connecting

- Replace the controller batteries with fresh new ones.
- Ensure both the vehicle and controller are turned on and within range (up to 100 feet).
- The controller's power light should stop flashing once connected.

Jump Function Issues

- Ensure the vehicle is on a flat surface before attempting a jump.
- Allow the internal jump mechanism to fully wind up after pressing the jump button.

SPECIFICATIONS

- **Brand:** Air Hogs
- **Model Number:** 6064250
- **Material:** Plastic
- **Power Source:** Battery Powered (Vehicle: USB Rechargeable, Controller: 2 AAA batteries)
- **Item Weight:** 13.22 ounces
- **Item Dimensions:** 11.81 x 5.35 x 6.93 inches
- **Age Range:** 4 years and up
- **Operation Mode:** Remote Control (2.4GHz)
- **Features:** Extreme Jumping (up to 22 inches), Zero-Damage Wheels, 360-degree spins, flips, wheelies, rebounds.

WARRANTY AND SUPPORT

This product is covered by the Spin Master Care Commitment. For full details regarding warranty, returns, and customer support, please refer to the official Spin Master website or contact their customer service directly. Contact information can typically be found on the product packaging or the brand's official website.

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ASK A QUESTION ABOUT THIS MANUAL

Ask about setup, troubleshooting, compatibility, parts, safety, or missing instructions. Manuals+ will review the question and use this page's manual context to help answer it.

Name

Anonymous

Email

you@example.com

After a successful submission, we securely hash the supplied account or form email before sending it to Microsoft Advertising for conversion attribution. [Privacy details](#).

Question

Example: How do I reset this device or fix this error?

Details

Model number, symptoms, what you tried, or the section of the manual you are using.

Submit question