USAOPOLY MN086-711

Monopoly: Naruto Shippuden Instruction Manual

Brand: USAOPOLY | **Model:** MN086-711

Introduction

This instruction manual provides comprehensive details for setting up, playing, and maintaining your Monopoly: Naruto Shippuden game. Celebrate the long-running anime series Naruto Shippuden by training to become an invincible shinobi in this version of Monopoly! Buy, sell, and trade properties named after top ninjas like Sasuke and Sakura. Pick up Training and Mission cards to develop skills while you use one of six collectible tokens to dominate the board, such as Akasukis Cloud, Kakashi Anbu Mask, or Shuriken. Stack Ramen Bowls and Onigiri to dominate the board and show the Hokage how you always come out on top!

Components

The Monopoly: Naruto Shippuden game includes the following components:

- 1 Game Board
- 6 Collectible Tokens
- 28 Title Deed Cards
- 16 Training Cards (formerly Community Chest)
- 16 Mission Cards (formerly Chance)
- Custom Monopoly Money
- 32 Houses (renamed Onigiri)
- 12 Hotels (renamed Ramen Bowls)
- 2 Dice
- Rules



Image: The Monopoly Naruto Shippuden game box, featuring Naruto, Sasuke, Sakura, and Kakashi.



Image: The game board laid out with all components, including money, cards, and tokens.



Image: A detailed view of the game board, showing various property spaces and character art.



Image: A close-up of the game's custom money and a "Training" card, which replaces the traditional Community Chest cards.



Image: A close-up of the custom Monopoly money, featuring Naruto-themed designs.

Setup

1. **Unfold the Game Board:** Place the game board on a flat surface.
2. **Separate Cards:** Separate the Title Deed cards, Training cards, and Mission cards into their respective piles. Shuffle the Training and Mission cards and place them face down on their designated spaces on the board.
3. **Banker Selection:** Each player rolls one die. The player with the highest roll becomes the Banker. The Banker is responsible for the Bank's money, Title Deeds, Onigiri (Houses), and Ramen Bowls (Hotels). The Banker may also play, but must keep their personal money separate from the Bank's.
4. **Initial Money Distribution:** The Banker gives each player the following starting money:
    - 2 x $500 bills
    - 4 x $100 bills
    - 1 x $50 bill
    - 1 x $20 bill
    - 2 x $10 bills
    - 1 x $5 bill
    - 5 x $1 bills
5. **Choose Tokens:** Each player selects one of the 6 collectible tokens (Gaara's Sand Gourd, Akatsuki's Cloud, Kakashi Anbu Mask, Shinobi Sandal, Kunai, and Shuriken) and places it on the "GO" space.
6. **Onigiri and Ramen Bowls:** Place the Onigiri (houses) and Ramen Bowls (hotels) near the board, ready for purchase.

Operating (Gameplay)

Monopoly: Naruto Shippuden follows the classic Monopoly rules with a thematic twist. The objective is to be the last player remaining with money, by bankrupting all opponents.

Game Flow:

1. **Starting the Game:** The player to the left of the Banker goes first. Play proceeds clockwise.
2. **Player's Turn:**
    - Roll both dice and move your token clockwise around the board the corresponding number of spaces.
    - If you roll doubles, take your turn as usual, then roll the dice again for another turn. If you roll doubles three times in a row, you must immediately "Go to Jail."
3. **Landing on Spaces:**
    - **Unowned Property:** You may buy the property from the Bank for the price listed on the space. If you choose not to buy it, the Banker must immediately auction it to the highest bidder.
    - **Owned Property:** If another player owns the property, you must pay them rent as indicated on their Title Deed card.
    - **Training or Mission:** Draw the top card from the respective pile and follow its instructions. Return the card to the bottom of the pile after use, unless instructed otherwise.
    - **Go to Jail:** Move your token directly to the "In Jail" space. You do not collect $200 for passing GO.
    - **Just Visiting:** If you land on "Just Visiting," you are simply visiting and take no action.
    - **Free Parking:** No action is taken, and no money is collected or paid.
    - **Income Tax/Luxury Tax:** Pay the specified amount to the Bank.
    - **GO:** When you pass or land on "GO," collect $200 from the Bank.

4. **Building Onigiri (Houses) and Ramen Bowls (Hotels):**
    - Once you own all properties in a color group, you can begin building Onigiri.
    - You must build evenly: you cannot build a second Onigiri on any property in a group until one Onigiri has been built on every property in that group.
    - A Ramen Bowl can be built after four Onigiri are on each property in a color group. A Ramen Bowl replaces the four Onigiri.
5. **Selling Properties:** Properties, Onigiri, and Ramen Bowls can be sold back to the Bank or traded with other players.
6. **Bankruptcy:** If you owe more money than you can pay, you are bankrupt and out of the game. All your properties and assets are turned over to the player you owe, or to the Bank if you owe the Bank.
7. **Winning the Game:** The last player remaining in the game wins!

Maintenance

- **Storage:** Store all game components neatly in the original box to prevent loss or damage.
- **Cleaning:** Wipe the game board and plastic components with a dry, soft cloth if needed. Avoid using harsh chemicals or abrasive materials.
- **Card Care:** Handle cards with clean, dry hands to prevent bending, tearing, or soiling.
- **Token Care:** The metal tokens can be cleaned with a soft, dry cloth.

Troubleshooting

Issue	Solution
Missing Components	Carefully check all packaging materials. If components are genuinely missing, contact USAOPOLY customer support.
Confusion on Rules	Refer to the included rulebook for detailed explanations. Online resources and fan communities can also provide clarification.
Damaged Components	If components were damaged upon arrival, contact the retailer or USAOPOLY for assistance.

Specifications

- **Product Dimensions:** 10.5 x 15.75 x 0.1 inches
- **Item Weight:** 2.2 pounds
- **Item Model Number:** MN086-711
- **Manufacturer Recommended Age:** 8 years and up
- **Language:** English
- **Manufacturer:** USAopoly
- **Players:** 2-6
- **Play Time:** 60+ minutes

Safety Information

Choking Hazard: Contains small parts. Not suitable for children under 36 months.

Warranty and Support

For information regarding product warranty or customer support, please visit the official USAOPOLY website or contact their customer service directly. Specific warranty details are typically provided within the product packaging or on the manufacturer's website.
You can visit the USAOPOLY store for more information:USAOPOLY Store

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Example: How do I reset this device or fix this error?

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