Liscianigiochi 79872

Liscianigiochi Carotina Baby 4-in-1 Educational Game Manual

Model: 79872

1. INTRODUCTION

This manual provides instructions for the Liscianigiochi Carotina Baby 4-in-1 educational game kit, model 79872. This kit is designed to offer young children a variety of activities to promote learning and development through play.
The 4-in-1 kit includes: Puzzles, Memo game, Stacking Tower, and Logic/Association games.

2. SAFETY INFORMATION

Warning: Suitable for children aged 12 months to 4 years. Not suitable for children under 36 months due to small parts that may present a choking hazard if broken or misused. Adult supervision is recommended during play.
This product complies with the latest safety regulations. No batteries are required for operation.

3. WHAT'S IN THE BOX

The Liscianigiochi Carotina Baby 4-in-1 kit includes the following components:

- Puzzle pieces (various animal-themed house puzzles)
- Memo game cards (pairs of animal images)
- Stacking Tower components (bases and cylinders)
- Logic/Association game cards (animal parents and babies)

Image: The main product box showing the "Carotina Baby 4 in 1" branding and illustrations of the four different games included: puzzles, memo, tower, and logic cards. Dimensions are also visible on the box.

4. SETUP

Before playing, ensure all components are present and undamaged. Separate the pieces for each game type to facilitate easier play.

4.1. Preparing the Puzzles

Identify the puzzle pieces. Each puzzle forms an image, typically an animal in a house. Mix the pieces and lay them out for assembly.

Image: Four distinct, completed puzzles, each depicting an animal (cat, dog, cow, horse) inside a house, with bees flying around. These are the individual puzzles included in the set.

4.2. Preparing the Memo Game

Locate the square memo cards. These cards feature various animals. Shuffle the cards thoroughly and place them face down in a grid pattern on a flat surface.

Image: A collection of square memo game cards, some face up showing animal illustrations (sheep, rabbit, donkey, goat, snail, duck, dog, cat), and others face down, ready for play.

4.3. Preparing the Stacking Tower

Gather the colored cylindrical pieces and the square base pieces. The goal is to stack them to form a tower. Ensure a stable surface for construction.

Image: A close-up of the stacking tower game, showing red, green, and yellow cylindrical pieces interspersed with square base pieces, forming a colorful, multi-level tower.

4.4. Preparing the Logic/Association Game

Find the rectangular logic cards. These cards are designed to be paired, typically matching an adult animal with its baby. Mix the cards and lay them out, either face up for matching or face down for a memory challenge.

Image: Several rectangular logic game cards, each showing an adult animal on one half and its baby on the other, designed to be matched. Animals include goat, donkey, rabbit, cow, cat, sheep, duck, and chicken.

5. OPERATING INSTRUCTIONS

5.1. Playing the Puzzles

Encourage the child to identify the shapes and colors of the puzzle pieces. Guide them to connect the pieces that fit together to form the complete animal house images. This activity helps develop fine motor skills and shape recognition.

Image: A collection of the Carotina Baby 4-in-1 game components spread on a white table, including partially assembled puzzles, memo cards, and stacking tower pieces, demonstrating the variety of play options.

5.2. Playing the Memo Game

The objective is to find matching pairs of animal cards. The child turns over two cards. If they match, the child keeps the pair. If they do not match, the cards are turned back over, and the next player takes a turn. This game enhances memory and concentration.

5.3. Building the Stacking Tower

Guide the child to stack the colored cylindrical pieces and square bases one on top of the other. The goal is to build a stable tower. This activity promotes hand-eye coordination, spatial reasoning, and problem-solving skills.

5.4. Playing the Logic/Association Game

The child matches the parent animal card with its corresponding baby animal card. This can be played by laying all cards face up and finding pairs, or by turning them face down for a memory-based association challenge. This game develops logical thinking and animal recognition.

6. MAINTENANCE

To ensure the longevity of the game components:

- Wipe all pieces with a dry or slightly damp cloth after use.
- Do not immerse pieces in water.
- Store the game in its original box or a suitable container to prevent loss or damage to components.
- Keep away from direct sunlight and extreme temperatures.

7. TROUBLESHOOTING

7.1. Missing Pieces

If any pieces are missing upon opening the box, please contact Liscianigiochi customer support with your purchase details.

7.2. Difficulty with Assembly

For younger children, provide guidance and demonstrate how pieces fit together. Start with simpler tasks, such as matching two pieces, before moving to complete puzzles or towers.

8. SPECIFICATIONS

Brand	Liscianigiochi
Model Number	79872
Product Dimensions	11.34 x 10.08 x 0.1 inches (28.8 x 25.6 x 0.25 cm)
Item Weight	1.54 pounds (0.7 kg)
Recommended Age	12 months - 4 years
Language	Multilingual
Manufacturer	Liscianigiochi

9. WARRANTY INFORMATION

Specific warranty details for the Liscianigiochi Carotina Baby 4-in-1 game are typically provided at the point of purchase or within the product packaging. Please refer to any enclosed documentation for warranty terms and conditions. For further inquiries, contact the manufacturer directly.

10. CUSTOMER SUPPORT

For assistance with your Liscianigiochi Carotina Baby 4-in-1 game, please visit the official Liscianigiochi website or contact their customer service department. Contact information can usually be found on the product packaging or their official website.

Note: As this product is manufactured in Italy, support may be primarily available through European channels.