

Monopoly E9479

Monopoly Ghostbusters Edition Board Game Instruction Manual

Model: E9479

1. INTRODUCTION

Welcome to the Monopoly Ghostbusters Edition! This game combines the classic property trading game with the thrilling world of Ghostbusters. Players will travel across New York City, acquiring Ghostbusting contracts, battling supernatural entities, and saving the city from paranormal threats. The goal is to be the last player remaining with money when all other players have gone bankrupt.

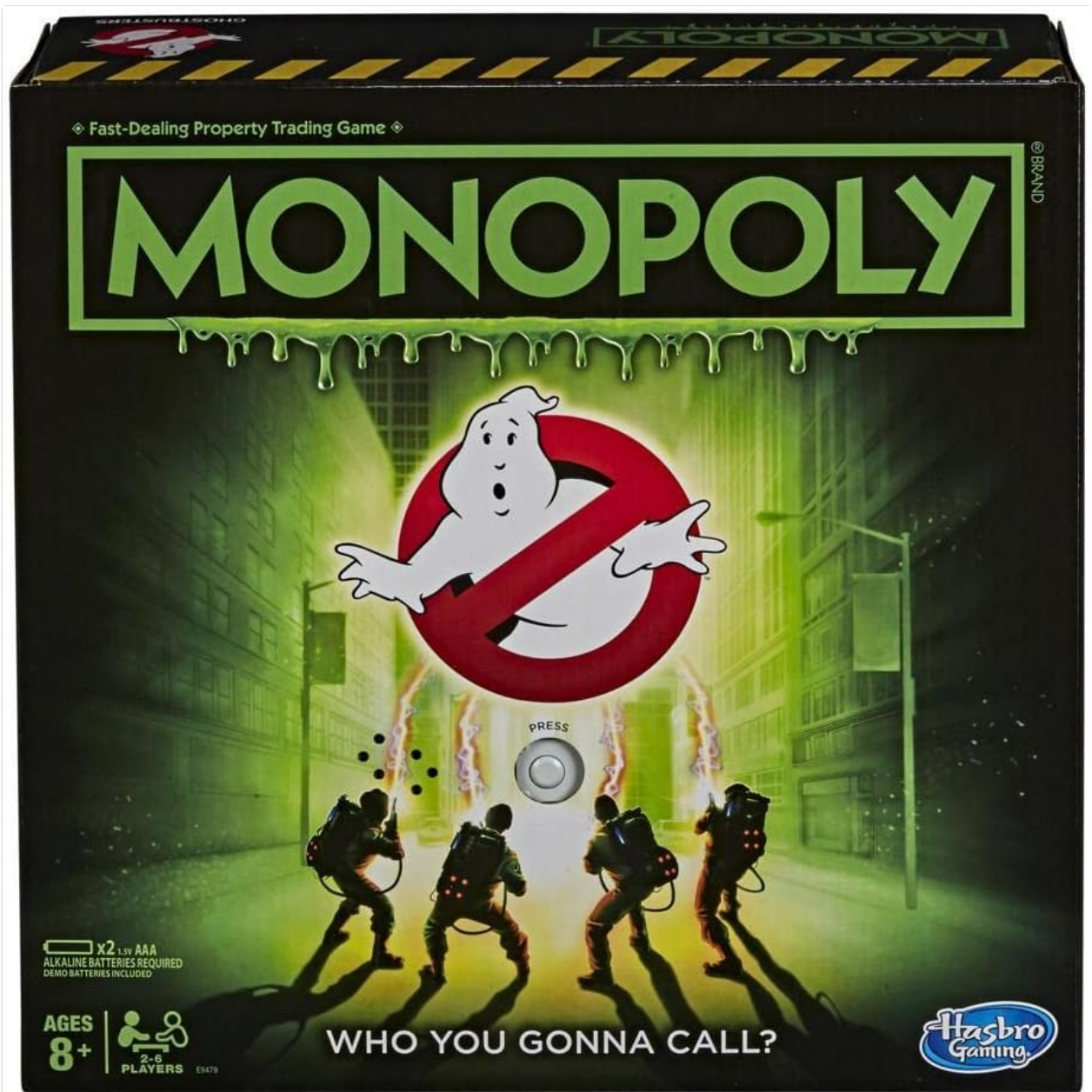
2. COMPONENTS

Before starting, ensure all the following components are present in your game box:

- Game Board
- 6 Character Tokens
- 2 Dice
- 28 Title Deed Cards (Ghostbusting Contracts)
- 16 Roaming Vapor Cards
- 16 Supernatural Entity Cards
- 1 Pack of Monopoly Money (Ghostbusters themed)
- 32 Ghost Traps (red pieces)
- 12 Containment Units (black pieces)
- Instructions Manual



This image displays the complete Monopoly Ghostbusters Edition game, showcasing the board, character tokens, custom game money, dice, Ghost Traps (red pieces), and Containment Units (black pieces) ready for play.



The front of the Monopoly Ghostbusters Edition game box, illustrating the iconic Ghostbusters logo and characters, indicating the game's theme.

3. SETUP

Follow these steps to prepare your game for play:

1. **Unfold the Game Board:** Place the game board on a flat surface.
2. **Separate Cards:** Separate the Title Deed cards, Roaming Vapor cards, and Supernatural Entity cards into their respective piles. Shuffle the Roaming Vapor cards and place them face down on their designated space on the board. Shuffle the Supernatural Entity cards and place them face down on their designated space.
3. **Choose a Banker:** One player is selected as the Banker. The Banker is responsible for all money, Title Deeds, Ghost Traps, and Containment Units not yet owned by players. The Banker can also play as a regular player.
4. **Distribute Money:** Each player receives the following starting money from the Banker:
 - Two \$500 bills
 - Four \$100 bills
 - One \$50 bill
 - One \$20 bill
 - Two \$10 bills
 - One \$5 bill
 - Five \$1 bills
5. **Choose Tokens:** Each player selects one of the 6 character tokens and places it on the GO space.

4. HOW TO PLAY

4.1. Objective

The objective of Monopoly Ghostbusters Edition is to become the wealthiest player by buying, renting, and trading Ghostbusting contracts, and to drive your opponents into bankruptcy.

4.2. Game Play Overview

Players take turns rolling dice and moving their tokens around the board. Depending on the space landed on, players can buy Ghostbusting contracts, draw Roaming Vapor or Supernatural Entity cards, pay rent, or battle ghosts. The game continues until only one player remains solvent.

4.3. Taking a Turn

On your turn, follow these steps:

1. **Roll the Dice:** Roll both dice and move your token clockwise around the board the number of spaces indicated.
2. **Action on Space:** The action you take depends on the space your token lands on:
 - **Unowned Ghostbusting Contract:** You may buy the contract for the price printed on the board. If you decline, the Banker immediately auctions it to the highest bidder.
 - **Owned Ghostbusting Contract:** If another player owns the contract, you must pay them rent according to the Title Deed card. Rent increases if the owner has Ghost Traps or Containment Units on the property.
 - **Roaming Vapor:** Draw the top card from the Roaming Vapor pile and follow its instructions.

- **Supernatural Entity:** Draw the top card from the Supernatural Entity pile. You must team up to battle the entity as described on the card.
 - **GO:** If you pass or land on GO, collect \$200 from the Banker.
 - **Just Visiting/Free Parking:** These are safe spaces with no immediate action required.
 - **Go to Jail:** Move your token directly to the Jail space. Your turn ends. You cannot collect \$200 for passing GO.
 - **Tax Spaces:** Pay the indicated tax to the Banker.
3. **Doubles:** If you roll doubles, take your turn as usual, then roll the dice again for another turn. If you roll doubles three times in a row, you immediately go to Jail.
 4. **End Turn:** Once you have completed your action, your turn ends, and play passes to the player on your left.

4.4. Ghostbusting Contracts

Ghostbusting contracts are properties you can buy. Owning all contracts in a color group allows you to build Ghost Traps and then Containment Units, significantly increasing the rent you can charge other players.

- **Buying:** Pay the Banker the price on the board.
- **Building Ghost Traps:** Once you own all contracts in a color group, you can buy Ghost Traps from the Banker and place them on any contract in that group. You must build evenly across the group.
- **Building Containment Units:** After placing four Ghost Traps on a contract, you can upgrade them to a Containment Unit by paying the specified cost and returning the four Ghost Traps to the Banker.
- **Selling/Mortgaging:** You can sell Ghost Traps and Containment Units back to the Banker for half their cost. Contracts can be mortgaged for money, but no rent can be collected on mortgaged properties.

4.5. Supernatural Entities

When you land on a Supernatural Entity space, you draw a Supernatural Entity card. These cards require players to team up to battle the entity. Follow the instructions on the card to determine the outcome, which may involve paying or collecting money.

4.6. Roaming Vapor Cards

Landing on a Roaming Vapor space requires you to draw a Roaming Vapor card. These cards provide various instructions, such as collecting money, paying fines, moving to a different space, or getting out of Jail free.

4.7. Winning the Game

The game ends when all but one player has gone bankrupt. The remaining player is the winner.

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An official video from TTPM demonstrating the Monopoly Ghostbusters Edition game, including an overview of components and gameplay.

5. MAINTENANCE

To ensure the longevity of your Monopoly Ghostbusters Edition game, follow these maintenance guidelines:

- **Storage:** Store all game components in the original box in a cool, dry place away from direct sunlight.
- **Cleaning:** Wipe game board and plastic components with a soft, dry cloth if needed. Do not use abrasive cleaners or liquids.

- **Handling:** Handle cards and money carefully to prevent bending or tearing.

6. TROUBLESHOOTING

Here are solutions to common issues you might encounter:

- **Missing Components:** If any game pieces are missing upon unboxing, please contact the manufacturer's customer support.
- **Rule Disputes:** In case of a disagreement over rules, refer to this instruction manual. If the manual does not clarify, players may agree on a house rule for that specific instance.
- **Damaged Components:** For damaged parts, contact customer support for possible replacements.

7. SPECIFICATIONS

Feature	Detail
Brand	Monopoly
Model Number	E9479
Edition	Ghostbusters Edition
Manufacturer	Hasbro
Number of Players	2-4
Recommended Age	8 Years and Up
Item Weight	911.72 Grams
Item Dimensions	3.19 x 11.5 x 11.5 inches
Material Type	Engineered Wood
Language	English
Batteries Required	No (Game operation is manual)

8. WARRANTY AND SUPPORT

This product is manufactured by Hasbro. For information regarding product warranty, replacement parts, or customer support, please refer to the contact information provided on the game box or visit the official Hasbro website. Keep your proof of purchase for any warranty claims.