

Move2Play B07TXRS32D

Move2Play Red Light Green Light Game: Official Instruction Manual

Brand: Move2Play

Model: B07TXRS32D

INTRODUCTION

The Move2Play Red Light Green Light Game offers three interactive game modes designed for active play. This game unit features motion sensors that detect movement up to 20 feet away, responding with over 30 sound effects, three lights, and music. It is suitable for 1-4 players and encourages physical activity.

SETUP

- Battery Installation:** The game requires 3 AA batteries. Ensure batteries are inserted correctly according to polarity markings. Batteries are not included with the product.
- Placement:** Place the game unit on a flat, stable surface in an open area, allowing sufficient space for players to move freely. The motion sensor requires an unobstructed view of the play area.
- Power On:** Locate the power switch, typically on the base of the unit, and switch it to the 'ON' position.



Image: The Move2Play Red Light Green Light Game unit in action, with two children actively participating in the game. The unit displays a green light, indicating movement is allowed.

HOW TO PLAY

The game includes three distinct modes: Red Light Green Light, Sneaky Steps, and Stoplight Boogie. Each game mode utilizes the motion sensor and light signals to guide gameplay.

Game 1: Red Light Green Light

- Players start at a designated starting line.
- When the game unit displays a **green light** and announces "Green Light!", players can run towards the unit.
- When the game unit displays a **red light** and announces "Red Light!", players must freeze immediately.
- If the motion sensor detects movement while the red light is on, the player must return to the starting line.
- The first player to reach and press the finish button on the game unit wins the round.

Game 2: Sneaky Steps

- Players must creep towards the game unit with slow, controlled movements.

- The motion detector is highly sensitive in this mode. If it catches a player moving too quickly, that player will be sent back to the starting line.
- The objective is to be the first to reach the game unit without triggering the motion sensor for fast movement.

Game 3: Stoplight Boogie

- Players dance to the music played by the game unit.
- The unit will call out various dance moves for players to perform.
- When the **red light** illuminates, players must freeze in their current position.
- The game continues with music and dance moves until a winner is determined by following the game's audio cues.



Image: A visual representation of the three distinct game modes available with the Move2Play unit, detailing the core mechanics of Red Light Green Light, Sneaky Steps, and Stoplight Boogie.

Dance to the music, but *freeze* on red light

SPOTLIGHT BOOGIE



Image: Two children are shown dancing energetically, illustrating the 'Stoplight Boogie' game mode where players groove to music and freeze on cue.

Move slowly! Be the first to *sneak* your way to the *finish line*.

SNEAKY STEPS



Image: Two children are depicted moving slowly and carefully, demonstrating the 'Sneaky Steps' game mode which requires players to avoid triggering the motion sensor with rapid movements.

PRODUCT FEATURES

- **Motion Sensing Technology:** Detects movement up to 20+ feet away for dynamic gameplay.
- **Interactive Feedback:** Responds with over 30 unique sound effects, 3 distinct lights (red, yellow, green), and engaging music.
- **Multiple Game Modes:** Includes Red Light Green Light, Sneaky Steps, and Stoplight Boogie for varied play experiences.
- **Player Capacity:** Supports 1-4 players, suitable for solo or group play.
- **Durable Design:** Constructed for active play environments.

SAFETY INFORMATION

This product is recommended for ages 2 and up. Adult supervision is advised during play to ensure safety and proper use. Keep small parts away from young children to prevent choking hazards. Ensure the play area is clear of obstacles to avoid trips and falls during active gameplay.

SPECIFICATIONS

Feature	Detail
Product Dimensions	8 x 4 x 7 inches
Item Weight	11.7 ounces
ASIN	B07TXRS32D
Item Model Number	B07TXRS32D
Manufacturer Recommended Age	36 months - 14 years
Batteries Required	3 AA batteries (not included)
Release Date	July 11, 2019
Manufacturer	Move2Play

MEDIA RESOURCES

Official Product Videos

Red Light Green Light Demo Video

This video provides a demonstration of the Red Light Green Light game in action, showcasing its features and how players interact with the unit during gameplay.

Unboxing and Instructions - Red Light Green Light

This video offers a detailed unboxing experience and provides instructions on setting up and playing the Red Light Green Light game, including battery installation and initial use.

TROUBLESHOOTING

- **Game not turning on:** Ensure fresh AA batteries are correctly installed. Check the power switch is in the 'ON' position.
- **Motion sensor not detecting movement:** Verify the play area is clear of obstructions. Ensure players are within the 20-foot detection range. Check for adequate lighting conditions.
- **Sound or lights not working:** Replace batteries with new ones. If the issue persists, contact customer support.

WARRANTY AND SUPPORT

For warranty information or technical support, please refer to the contact details provided on the product packaging or visit the official Move2Play website. Keep your purchase receipt as proof of purchase for any warranty claims.

