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› KIWITATA Wireless Classic SNES USB Controller Instruction Manual

KIWITATA Y-D002-152-K

KIWITATA Wireless Classic SNES USB Controller Instruction Manual

Model: Y-D002-152-K

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1. INTRODUCTION

This manual provides detailed instructions for the KIWITATA Wireless Classic SNES USB Controller. This 2.4G rechargeable retro gamepad is designed to enhance your gaming experience on various platforms.

1.1 Compatibility

The controller is compatible with a wide range of operating systems and devices, including:

- Windows PC (Windows 98/2000/ME/XP/Vista/Win7/8/8.1/10/11 or later)
- MacOS (OS X 10.0 or later)
- Linux
- Raspberry Pi

It supports various game emulators such as OpenEmu (MAC), SNES, Snes9x, ZSNES, Higan, Handheld GBA emulator, RetroArch, and Sega Genesis emulator.



Figure 1.1: Device Compatibility Overview. This image illustrates the controller's wireless connectivity to desktop computers, laptops, and Raspberry Pi devices.

2. PRODUCT OVERVIEW

2.1 Package Contents

Upon opening the package, ensure all the following items are present:

- 1 x Wireless USB Controller
- 1 x 2.4Ghz USB Receiver
- 1 x Charging Cable
- 1 x User Manual (this document)

Product includes:

Transmitter gamepad X 1
USB Receiver X 1
USB Charging line X 1
User Manual X 1



Figure 2.1: Package Contents. This image displays the complete set of items included in the product package: the controller, USB receiver, charging cable, and the user manual.

2.2 Controller Layout

Familiarize yourself with the buttons and ports on your KIWITATA Wireless Classic SNES USB Controller:

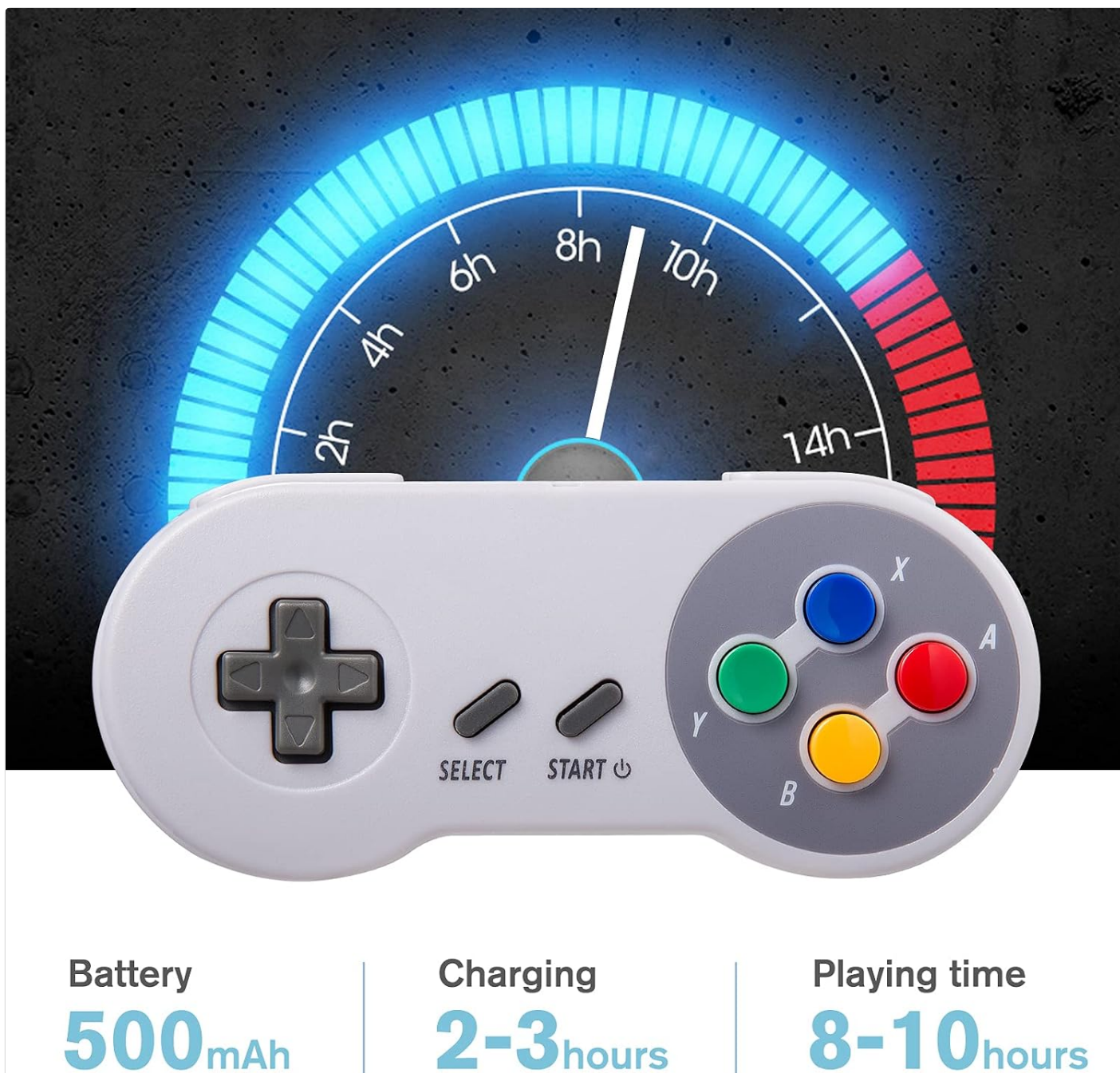


Figure 2.2: Controller Button Layout. This diagram labels the key components of the controller, including the D-Pad, A/B/X/Y buttons, Start/Select buttons, L/R shoulder buttons, LED indicator, and the charging port.

- **D-Pad Direction Key:** For directional input.
- **Select Button:** Typically used for in-game menu selection or secondary functions.
- **Start Button:** Used to power on the controller, initiate pairing, and for in-game pauses or starts.
- **A, B, X, Y Buttons:** Action buttons for various in-game commands.
- **L Button:** Left shoulder button.
- **R Button:** Right shoulder button.
- **LED Light:** Indicates power status and pairing mode.
- **Micro USB Port:** For charging the controller.

3. SETUP

3.1 Initial Pairing Instructions (Windows PC / Raspberry Pi)

Follow these steps to connect your controller to a Windows PC or Raspberry Pi:

1. **Step 1:** Plug the 2.4Ghz USB receiver into an available USB port on your device (PC or Raspberry Pi).
2. **Step 2:** Press and hold the "START" button on the controller for 2 seconds. The LED indicator on the controller will blink red slowly.
3. **Step 3:** Press the "START" button again. The LED indicator will flash rapidly, indicating the controller is ready to connect. Once successfully paired, the controller will automatically reconnect to your device when the USB receiver is plugged in.



Pairing instruction:

- Step 1: Press the START button to turn on the controller. The LED will blink red slowly
- Step 2: Press the START button again, the controller is ready to connect when the Red LED indicator flash rapidly.
- Step 3: Plug in the receiver to the device, the controller will auto reconnect to your device.

Figure 3.1: Pairing Instruction Steps. This image visually guides the user through the three steps required to pair the wireless controller with a device using the USB receiver.



Figure 3.2: Controller and USB Receiver. This image shows the wireless controller alongside its dedicated USB receiver, which is essential for establishing a connection with your device.

3.2 Setup on Mac

To use the controller with a Mac, follow these specific instructions:

1. **Step 1:** Download a compatible emulator for Mac, such as "OpenEmu".
2. **Step 2:** Plug the USB receiver of the controller into your Mac. Then, press and hold the "START" button for 2 seconds, and press the "START" button again when the LED blinks red slowly. After successful pairing, your Mac should recognize the controller.
3. **Step 3:** Open your chosen emulator (e.g., OpenEmu). Navigate to *Emulator-Option-Controller-Controller Settings* and select *Default Setup base*.
4. **Step 4:** Redefine the USB controller's buttons (D-pad, SELECT, START, B, A, X, Y buttons). Confirm your settings. It is important to map the D-pad keys one by one.
5. **Step 5:** Choose your Emulator Rom file (game), then select START to begin playing.

4. OPERATING INSTRUCTIONS

4.1 General Usage

Once paired, the controller functions as a standard gamepad. It is plug-and-play and does not require additional drivers or patches. However, you must manually set the buttons and directional axes within the emulator you are using, as the controller does not automatically assign these.



Figure 4.1: Controller in Use. This image demonstrates the controller being used to play a game on a laptop, highlighting its wireless functionality.

4.2 Battery and Charging

The controller features a built-in rechargeable 3.7V/500mA lithium-ion battery, providing extended playtime.

- **Battery Capacity:** 500mAh
- **Charging Time:** Approximately 2-3 hours
- **Playing Time:** Up to 8-10 hours on a full charge

Use the provided charging cable to recharge the controller via its Micro USB port. The LED indicator will show charging status.



Figure 4.2: Battery Life and Charging Information. This graphic provides key details about the controller's battery, including its capacity, estimated charging time, and expected playing duration.

5. MAINTENANCE

5.1 Charging

To ensure optimal battery life, charge the controller fully before first use and whenever the battery is low. If the controller cannot be used, try charging it first.

5.2 Cleaning

Wipe the controller with a soft, dry cloth. Do not use abrasive cleaners or solvents, as these may damage the surface. Keep the controller away from liquids and excessive moisture.

5.3 Storage

Store the controller in a cool, dry place away from direct sunlight and extreme temperatures when not in use for extended periods.

6. TROUBLESHOOTING

If you encounter issues with your KIWITATA Wireless Classic SNES USB Controller, refer to the following common solutions:

- **Controller not responding or turning on:**

Ensure the controller is charged. Connect it to the charging cable and allow it to charge for a few minutes before attempting to power it on again.
- **Cannot connect the controller to your device:**

First, try resetting the controller. Press the "DOWN" button on the D-pad, "SELECT" button, and "START" button simultaneously. The red LED light of the controller will flash to indicate a reset.

Ensure the USB receiver is securely plugged into your device.

Re-attempt the pairing process as described in Section 3.1 or 3.2.
- **Buttons or directions not working correctly in game:**

Remember that you must manually set the buttons and directional axes within the emulator you are using. The controller does not automatically assign these. Check your emulator's controller settings and re-map if necessary.
- **Controller disconnects frequently:**

Ensure the controller is within the wireless range (up to 30 feet/10 meters) of the USB receiver. Obstacles or other wireless devices may cause interference.

Check the battery level and recharge if low.

7. SPECIFICATIONS

Feature	Detail
Model Number	Y-D002-152-K
Connectivity Technology	2.4GHz Wireless, USB
Controller Type	Gamepad
Compatible Devices	Windows PC, MacOS, Linux, Raspberry Pi
Battery Type	3.7V/500mA Lithium-Ion (included)
Item Weight	4.6 ounces (130.4 grams)
Package Dimensions	5.87 x 3.35 x 1.26 inches (14.9 x 8.5 x 3.2 cm)
Manufacturer	KIWITATA
First Available Date	May 7, 2019

8. WARRANTY & SUPPORT

8.1 Return Policy

This product is subject to a 30-day return policy for refund or replacement, as per standard retail terms.

8.2 Customer Support

For further assistance, technical support, or inquiries not covered in this manual, please contact KIWITATA customer service through the platform where the product was purchased. Please have your model number (Y-D002-152-K) and purchase details ready.

ASK A QUESTION ABOUT THIS MANUAL

Ask about setup, troubleshooting, compatibility, parts, safety, or missing instructions. Manuals+ will review the question and use this page's manual context to help answer it.

Name

Anonymous

Email

you@example.com

After a successful submission, we securely hash the supplied account or form email before sending it to Microsoft Advertising for conversion attribution. [Privacy details](#).

Question

Example: How do I reset this device or fix this error?

Details

Model number, symptoms, what you tried, or the section of the manual you are using.

Submit question