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World Tech Toys 33245

World Tech Toys Marvel Spider-Man Big Head Helicopter Toy

Model: 33245

IMPORTANT SAFETY INFORMATION

This product contains small parts and may pose a choking hazard. Not suitable for children under 3 years of age. Adult supervision is recommended during operation. Keep fingers, hair, and loose clothing away from rotating blades. Do not operate near faces or eyes. Always ensure a clear flight path free of obstacles and people.

PRODUCT OVERVIEW

The World Tech Toys Marvel Spider-Man Big Head Helicopter Toy is a motion-sensored flying toy designed for interactive play. It features a Spider-Man character design and utilizes infrared (IR) technology for hand-controlled flight.



OFFICIAL MARVEL TOYS FOR YOUNG SUPERHEROES!

Swing into action with World Tech Toys' Spider-Man Big Head Flying Figure, bringing heroic, high-flying adventure to life!

Image: The Spider-Man Big Head Helicopter Toy in flight, showcasing its design and hovering capability.



Image: Icon indicating the product is an official Marvel licensed toy.

WHAT'S IN THE BOX

- Marvel Licensed Spider-Man 3.5 Inch Flying Figure IR UFO Big Head Helicopter
- Control Disc (for launch/stop)
- USB Charger Cable
- Extra Blades

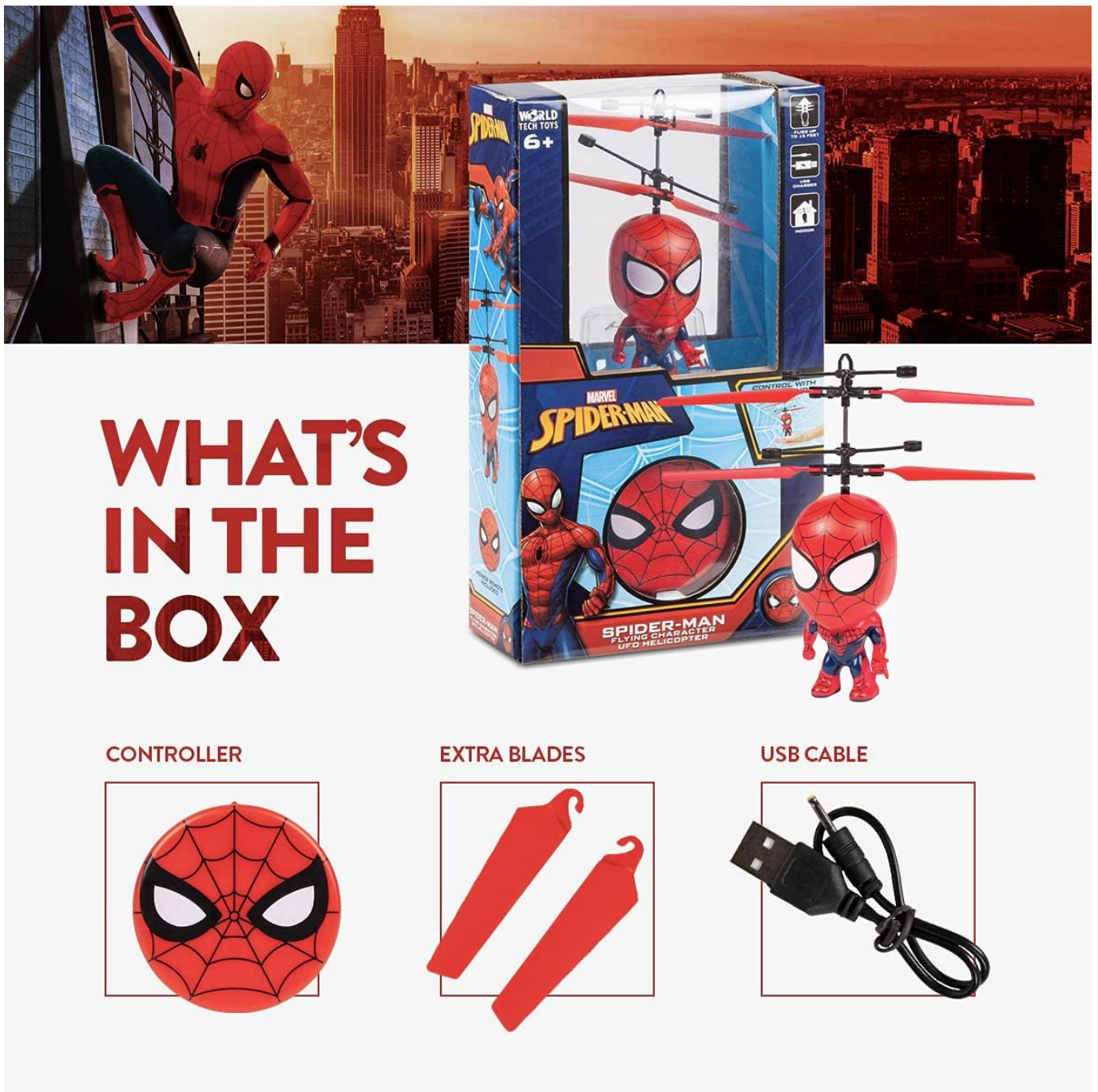


Image: A visual representation of the product contents, including the Spider-Man flying figure, control disc, USB cable, and extra blades.

SETUP

Charging the Toy

The Spider-Man flying toy includes a built-in rechargeable Lithium-Ion battery. Before first use, fully charge the toy.

1. Locate the charging port on the toy.
2. Connect the included USB charger cable to the toy's charging port.
3. Plug the other end of the USB cable into a standard USB power source (e.g., computer USB port, USB wall adapter).

4. The charging indicator light on the toy will illuminate during charging and turn off or change color when fully charged.
5. Once fully charged, disconnect the USB cable.

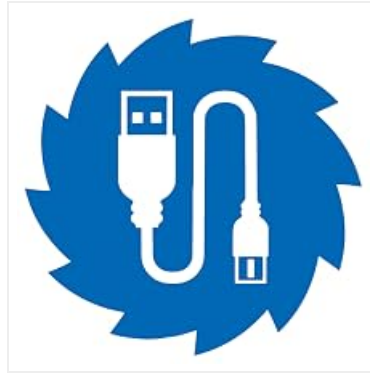


Image: Icon representing the USB rechargeable feature of the toy.

First Flight Preparation

- Ensure the toy is fully charged.
- Choose an open indoor area free from obstacles, ceiling fans, and fragile items. Avoid outdoor use in windy conditions.
- Ensure there is adequate space for the toy to fly and land safely.

OPERATING INSTRUCTIONS

Powering On/Off

1. Locate the ON/OFF switch on the base of the Spider-Man figure.
2. Slide the switch to the "ON" position. The toy's indicator light will illuminate.
3. To power off, slide the switch to the "OFF" position.

Hand-Controlled Flight

This toy features advanced infrared (IR) motion sensors for hand-controlled flight, eliminating the need for a traditional remote control. The included control disc can be used to launch and stop the toy.

1. With the toy powered ON, place it on a flat surface or hold it gently in your hand.
2. Press the button on the control disc to initiate flight. The blades will begin to spin, and the toy will lift off.
3. Once airborne, position your hand beneath the toy. The built-in infrared sensors will detect your hand and cause the toy to ascend.
4. Move your hand to guide the toy. As your hand moves, the toy will adjust its height to maintain a distance from your hand.
5. To make the toy descend, move your hand away from its underside.
6. To stop the toy, press the button on the control disc again, or gently catch the toy and slide the ON/OFF switch to "OFF".



Image: Icon illustrating the hand wave control feature of the toy.



SPIDER-MAN THEMED SMART HOVER ACTION

Infrared sensors detect your hand for precise control, stable flight, indoor or outdoor play, and epic mid-air Spider-Man moves!

Image: A child demonstrating the hand-controlled flight by positioning their hand beneath the Spider-Man flying toy.

Your browser does not support the video tag.

Video: An official product video from World Tech Toys, Inc. demonstrating the Marvel Flying Figures in action, highlighting their flight capabilities and features.

MAINTENANCE

Cleaning

To clean the toy, gently wipe it with a dry, soft cloth. Do not use water or cleaning solutions, as this may damage the electronic components.

Blade Replacement

In case of damage to the rotor blades, use the included extra blades for replacement.

1. Ensure the toy is powered OFF.
2. Carefully remove the damaged blade by gently pulling it upwards from its shaft.
3. Align the new blade with the shaft and press it down firmly until it is securely in place.
4. Ensure all blades are securely attached before operating the toy.

TROUBLESHOOTING

Problem	Possible Cause	Solution
Toy does not fly or has weak lift.	Low battery. Damaged blades. Obstruction in blades.	Charge the toy fully. Replace damaged blades. Clear any obstructions.
Toy flies erratically or crashes frequently.	Uneven blade rotation. Strong air currents. Obstacles in flight path.	Check for bent or damaged blades and replace if necessary. Operate in a calm, indoor environment. Ensure clear space.
Toy does not respond to hand gestures.	Infrared sensors obstructed. Insufficient light.	Ensure sensors on the bottom of the toy are clean and unobstructed. Operate in a well-lit area.
Toy does not charge.	Faulty USB cable or power source. Damaged charging port.	Try a different USB cable or power source. Contact customer support if the issue persists.

PRODUCT SPECIFICATIONS

- **Brand:** World Tech Toys
- **Model Name:** Marvel 3.5 Inch Spiderman UFO Ball IR
- **Model Number:** 33245
- **Control Type:** Gesture Control
- **Connectivity Technology:** IR (Infrared)
- **Battery Type:** Lithium Ion (Rechargeable, included)
- **Material:** Metal (components), Durable Lightweight Materials (body)
- **Item Weight:** 0.13 Pounds
- **Item Dimensions (L x W x H):** 6.25" x 1.75" x 6"
- **Age Range:** 6+ years
- **UPC:** 813023012451

WARRANTY AND SUPPORT

For information regarding product warranty or technical support, please refer to the packaging or contact World Tech Toys customer service directly. Specific warranty details may vary by region and retailer.

ASK A QUESTION ABOUT THIS MANUAL

Ask about setup, troubleshooting, compatibility, parts, safety, or missing instructions. Manuals+ will review the question and use this page's manual context to help answer it.

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After a successful submission, we securely hash the supplied account or form email before sending it to Microsoft Advertising for conversion attribution. [Privacy details](#).

Question

Example: How do I reset this device or fix this error?

Details

Model number, symptoms, what you tried, or the section of the manual you are using.

Submit question

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