

## USAOPOLY MN010-001-001900-06

# USAOPOLY Monopoly Scooby-Doo! Board Game Instruction Manual

Model: MN010-001-001900-06

## 1. INTRODUCTION

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The USAOPOLY Monopoly Scooby-Doo! Board Game offers a unique twist on the classic property trading game, featuring beloved characters and monstrous locations from the Scooby-Doo! animated series. This edition celebrates 50 years of mystery-solving adventures, allowing players to buy, sell, and trade properties inspired by the show.

This game is designed for 2-6 players, ages 8 and up, with an estimated playing time of 60 minutes.

## 2. WHAT'S IN THE BOX

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Carefully unpack the game components. The box should contain the following items:

- Game board featuring monstrous locations
- 6 Custom tokens (Scooby-Doo™, Velma™, Shaggy™, Daphne™, Fred™ and Mystery Machine)
- 28 Title Deed Cards
- 16 Chance Cards renamed Zoinks! Cards
- 16 Community Chest Cards renamed Ruh-Roh Cards
- 1 pack of custom Money
- 32 Houses renamed Snack Shacks
- 12 Hotels renamed Dash Diners
- 2 Dice
- Rules



An overview of the game box and all included components, showcasing the board, character tokens, property cards, and game money.



The six collectible metal tokens included in the game: Scooby-Doo, Velma, Shaggy, Daphne, Fred, and the iconic Mystery Machine.

### 3. SETUP

1. **Player Count:** Gather 2-6 players. The game is suitable for ages 8 and up.
2. **Game Board Placement:** Place the game board on a flat, stable surface.
3. **Component Organization:** Separate the Title Deed Cards, Zoinks! Cards (Chance), and Ruh-Roh Cards (Community Chest). Shuffle the Zoinks! and Ruh-Roh decks separately and place them face down on their designated spaces on the board.
4. **Money Distribution:** Each player selects a custom token. The Banker distributes the custom Monopoly money to each player according to the official rules (refer to the included rulebook for specific starting amounts).
5. **Houses and Hotels:** Place the Snack Shacks (Houses) and Dash Diners (Hotels) near the board.
6. **Dice:** Keep the two dice accessible to all players.



A detailed view of the game board, highlighting the unique Scooby-Doo! themed properties, 'Zoinks!' and 'Ruh-Roh' spaces, and custom artwork.

## 4. OPERATING (GAMEPLAY)

The objective of Monopoly Scooby-Doo! is to become the wealthiest player by buying, renting, and trading properties. Players move around the game board, buying properties, developing them with Snack Shacks and Dash Diners, and collecting rent from opponents.

### 4.1 Game Flow

1. **Starting the Game:** Each player rolls the dice; the player with the highest roll goes first. Play proceeds clockwise.
2. **Player Turn:** On your turn, roll both dice and move your token clockwise around the board the number of spaces indicated.
3. **Landing on Spaces:**
  - **Unowned Property:** You may buy the property for the price printed on the board. If you choose not to buy it, the Banker immediately auctions it to the highest bidder.
  - **Owned Property:** If another player owns the property, you must pay them rent as indicated on their Title Deed Card.
  - **Zoinks! or Ruh-Roh:** Draw the top card from the respective deck and follow its instructions.

- **Go:** Pass or land on 'Go' to collect \$200 from the bank.
  - **Go to Jail:** Move your token directly to the 'Jail' space. You do not collect \$200 for passing 'Go'.
  - **Other Spaces:** Follow the instructions on the space (e.g., Free Parking, Just Visiting, Income Tax).
4. **Doubles:** If you roll doubles, take your turn as usual, then roll the dice again for another turn. Roll doubles three times in a row, and you go directly to Jail.
  5. **Building:** Once you own all properties in a color group, you can begin building Snack Shacks and Dash Diners on them during your turn. Buildings must be placed evenly across properties in a group.
  6. **Trading:** Players can trade properties, money, and 'Get Out of Jail Free' cards at any time.
  7. **Bankruptcy:** If you owe more money than you can pay, you are bankrupt and out of the game.
  8. **Winning the Game:** The last player remaining after all others have gone bankrupt wins. Alternatively, players can agree on a time limit, and the player with the most assets (money, properties, buildings) at the end wins.



A scene depicting the Monopoly Scooby-Doo! game in play, with dice rolled, tokens on properties, and houses/hotels placed.

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This video provides a brief overview of the Monopoly Scooby-Doo! Board Game, showcasing its components and themed

## 5. MAINTENANCE

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To ensure the longevity of your Monopoly Scooby-Doo! Board Game, follow these maintenance guidelines:

- **Storage:** Store all game components in their original box in a cool, dry place away from direct sunlight and extreme temperatures.
- **Cleaning:** Wipe the game board and plastic components with a soft, dry cloth. Avoid using abrasive cleaners or solvents. For paper components (cards, money), handle with clean, dry hands.
- **Handling:** Handle cards and money carefully to prevent bending, tearing, or creasing.
- **Small Parts:** This game contains small parts (tokens, houses, hotels, dice) and is not suitable for children under 36 months due to choking hazards. Keep these components away from young children and pets.

## 6. TROUBLESHOOTING

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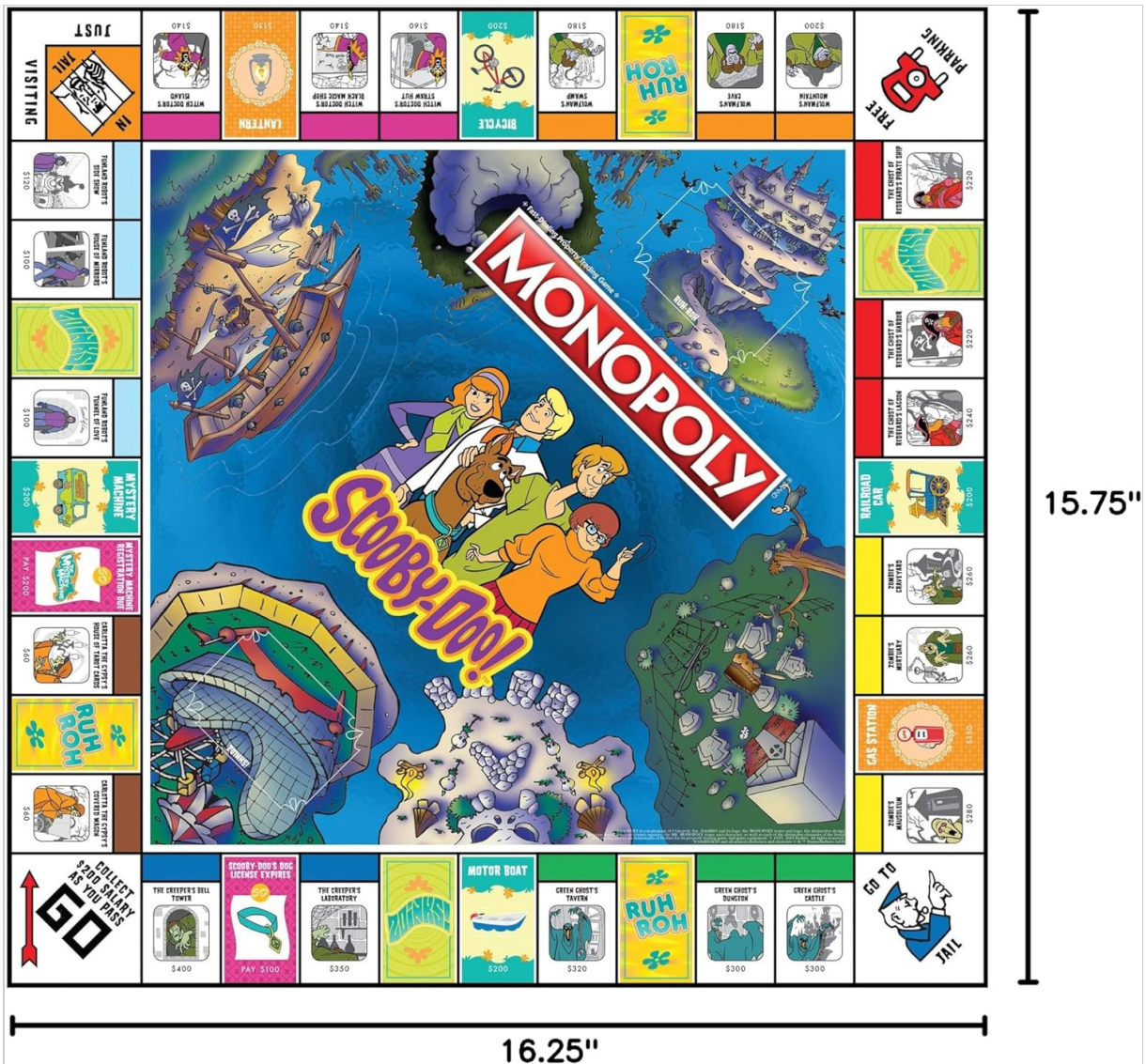
Here are solutions to common issues you might encounter during gameplay:

- **Missing Components:** If any components are missing upon opening the box, please contact USAOPOLY customer support.
- **Disputes Over Rules:** Refer to the official rulebook included with the game for clarification. If a situation is not explicitly covered, players should agree on a fair resolution before continuing.
- **Game Length:** Monopoly games can sometimes be lengthy. To shorten gameplay, consider implementing a time limit or using a 'short game' variant if described in the rulebook.

## 7. SPECIFICATIONS

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| Feature                    | Detail               |
|----------------------------|----------------------|
| Brand                      | USAOPOLY             |
| Model Number               | MN010-001-001900-06  |
| UPC                        | 700304151933         |
| Number of Players          | 2-6                  |
| Minimum Age Recommendation | 8 years              |
| Estimated Playing Time     | 60 Minutes           |
| Material Type              | Paper, Plastic, Zinc |
| Item Dimensions (L x W)    | 16.25" x 15.75"      |
| Item Weight                | 16 ounces            |
| Language                   | English              |
| Assembly Required          | No                   |
| Batteries Required         | No                   |



The dimensions of the game board are 16.25 inches in length and 15.75 inches in width.

## 8. WARRANTY AND SUPPORT

For any questions, concerns, or to report missing components, please contact USAOPOLY customer support. Refer to the contact information provided on the game packaging or visit the official USAOPOLY website for assistance.

This product is covered by standard manufacturer warranties. Please retain your proof of purchase for any warranty claims.