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› Triominos Deluxe Game Instruction Manual

Goliath 360726.012

Triominos Deluxe Game Instruction Manual

Brand: **Goliath**

Model: **360726.012**

1. INTRODUCTION

Triominos Deluxe is a captivating and strategic board game that builds upon the classic domino concept, but with triangular tiles. Players must use logic and tactical thinking to place their tiles, matching numbers on adjacent sides to score points. This Deluxe version features high-quality game pieces and comes in attractive triangular packaging, ensuring a premium and lasting play experience for 2 to 4 players, aged 6 and up.



Image 1.1: The Triominos Deluxe game box, showcasing its unique triangular shape and tile design.

2. COMPONENTS

The Triominos Deluxe game includes the following components:

- 56 Triangular Triominos Tiles: Each tile has three numbers at its corners.
- 4 Tile Racks: Used by players to hold their tiles during the game.
- Score Pad: For keeping track of points.
- Instructions Manual: This document.



Image 2.1: All components of the Triominos Deluxe game, including the box, triangular tiles, and player racks.



Image 2.2: A closer look at the triangular Triominos tiles and the black player racks.

3. SETUP

3.1 Preparing the Game

1. Place all 56 Triominos tiles face down on the playing surface and mix them thoroughly. This forms the "boneyard."
2. Each player draws a specific number of tiles:
 - 2 players: Draw 9 tiles each.
 - 3-4 players: Draw 7 tiles each.
3. Place your drawn tiles on your tile rack so that other players cannot see their values.
4. The player with the highest value "triple" tile (e.g., 5-5-5) starts the game. If no player has a triple, the player with the highest value "double" tile (e.g., 5-5-X) starts. If still no starting tile, players draw one tile at a time from the boneyard until a triple or double is drawn, and that player starts.



Image 3.1: Players preparing the game by drawing tiles and placing them on their racks.

4. HOW TO PLAY (OPERATING)

4.1 Game Objective

The goal of Triominos is to be the first player to empty your rack of tiles and score the most points by strategically placing tiles that match the numbers on the playing surface.

4.2 Taking a Turn

1. On your turn, you must place one of your tiles onto the playing surface. The numbers on the side of your tile must exactly match the numbers on the side of an already played tile it connects to.
2. If you cannot make a valid move, you must draw tiles from the boneyard until you can make a move or until you have drawn

three tiles. If you still cannot make a move after drawing three tiles, you pass your turn and lose 10 points.

3. After placing a tile, you score points based on the numbers on the tile you played.



Image 4.1: A player making a move by connecting a tile to the existing pattern on the table.



Image 4.2: A detailed view of connected Triominos tiles, illustrating how numbers must match.

4.3 Special Moves

- **Bridge:** If you complete a "bridge" (a connection where your tile completes a gap between two existing tiles), you score additional points.
- **Hexagon:** If you complete a "hexagon" (a six-sided shape formed by six tiles around a central point), you score significant bonus points.
- **Triple:** Playing a triple tile (e.g., 4-4-4) earns bonus points.

5. SCORING

Points are awarded for each tile played, based on the sum of the numbers on the tile. Additional points are awarded for special

moves:

Action	Points Awarded
Playing a tile	Sum of numbers on the tile
Playing a Triple (e.g., 3-3-3)	Sum of numbers + 30 bonus points
Completing a Bridge	Sum of numbers + 40 bonus points
Completing a Hexagon	Sum of numbers + 50 bonus points
Completing a Hexagon with a Triple	Sum of numbers + 60 bonus points
Emptying your rack (going out)	25 bonus points + sum of all numbers on opponents' remaining tiles
Passing your turn (no valid move)	-10 points

The game ends when a player empties their rack or when no more moves can be made by any player. The player with the highest total score wins.

6. CARE AND MAINTENANCE

To ensure the longevity of your Triominos Deluxe game, please follow these care instructions:

- **Cleaning:** Wipe tiles and racks with a soft, dry cloth. For stubborn marks, a slightly damp cloth can be used, but ensure components are completely dry before storing. Do not use harsh chemicals or abrasive cleaners.
- **Storage:** Store all game components in the original triangular box in a cool, dry place away from direct sunlight and extreme temperatures.
- **Handling:** Handle tiles and racks with care to prevent scratches or damage.

7. TROUBLESHOOTING

Here are some common questions and their solutions:

- **Q: What if I run out of tiles in the boneyard?**
A: If the boneyard is empty and you cannot make a move, you must pass your turn and lose 10 points. The game continues until a player goes out or no one can make a move.
- **Q: Can I play a tile that creates multiple connections?**
A: Yes, if a single tile can connect to multiple sides of existing tiles, it is a valid move. You score points for the tile itself and any special formations (bridge, hexagon) it completes.
- **Q: What if a tile is lost or damaged?**
A: While individual replacement tiles are not typically available, you may contact Goliath customer support for assistance regarding damaged or missing components.

8. PRODUCT SPECIFICATIONS

Specification	Value
Product Dimensions (L x W x H)	30.8 x 6 x 26.7 cm; 698 grams
Manufacturer Recommended Age	6 years and up
Languages Supported	German, English, Spanish, French, Italian, Dutch, Polish
Manufacturer Reference	360726.012
Number of Players	2-4
Main Material	Plastic
Batteries Required	No

9. SAFETY INFORMATION

WARNING: Not suitable for children under 36 months due to small parts which may present a choking hazard.

Always supervise young children during play. Keep packaging materials away from children.

10. WARRANTY AND SUPPORT

For any questions, concerns, or support regarding your Triominos Deluxe game, please contact the manufacturer:

Manufacturer Name: Goliath Toys

Manufacturer Address: Otto-Hahn-Str. 46, 63303 Dreieich, Germany

Email Address: info@goliathgames.de

Please retain your proof of purchase for any warranty claims.

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ASK A QUESTION ABOUT THIS MANUAL

Ask about setup, troubleshooting, compatibility, parts, safety, or missing instructions. Manuals+ will review the question and use this page's manual context to help answer it.

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Question

Example: How do I reset this device or fix this error?

Details

Model number, symptoms, what you tried, or the section of the manual you are using.

Submit question