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› Adventure Force Tactical Strike Titanium Ball Blaster User Manual

Adventure Force Titanium (5536)

Adventure Force Tactical Strike Titanium Ball Blaster User Manual

Model: Titanium (5536)

INTRODUCTION

This manual provides essential information for the safe and effective use of your Adventure Force Tactical Strike Titanium Ball Blaster. Please read it thoroughly before operation and retain it for future reference.

The Adventure Force Tactical Strike Titanium Ball Blaster is designed for recreational play, offering an exciting experience with its 8-round ammo hopper and ability to shoot with precision up to 100 feet per second. It includes three interchangeable color markers for team identification.

SAFETY INFORMATION

- **WARNING:** Do not aim at eyes or face. Use of eyewear is recommended for players and people within range.
- Use only official Adventure Force Tactical Strike rounds. Other rounds may not be compatible or safe.
- Do not modify the blaster or rounds.
- Keep away from small children. Recommended for ages 14 months - 15 years, but adult supervision is advised for younger users.
- Always ensure the trigger lock is engaged when not in use.

PACKAGE CONTENTS

Verify that all items listed below are present in your package:

- 1 x Adventure Force Tactical Strike Titanium Ball Blaster
- 1 x 8-round ammo hopper
- Multiple Tactical Strike rounds (quantity may vary, typically 8-13)
- 3 x Interchangeable color markers (Red, Blue, Green)



Image: The Adventure Force Tactical Strike Titanium Ball Blaster as packaged, displaying the blaster, included rounds, and team color markers.

SETUP

1. **Unboxing:** Carefully remove all components from the packaging.
2. **Attach Hopper:** Locate the ammo hopper and securely attach it to the designated slot on top of the blaster. Ensure it clicks into place.
3. **Load Rounds:** Open the hopper lid and carefully pour the Tactical Strike rounds into the hopper. Close the lid securely.
4. **Select Team Marker:** Choose one of the three interchangeable color markers (Red, Blue, or Green) and attach it to the designated slot on the blaster, typically near the grip or barrel. This helps identify your team during play.



Image: A detailed view of the blaster, showing the attached hopper and the trigger mechanism. This image helps in understanding where to attach the hopper and load rounds.

OPERATING INSTRUCTIONS

1. **Grip the Blaster:** Hold the blaster firmly with both hands. One hand should be on the main grip, and the other on the tactical grip/slide.
2. **Disengage Trigger Lock:** Locate the trigger lock mechanism (usually a small switch near the trigger) and slide it to the "unlocked" position.
3. **Prime the Blaster:** Pull the tactical grip/slide all the way back until it locks into place, then push it forward to prime the blaster. This action loads a round into the firing chamber.
4. **Aim:** Aim at your target, ensuring no one is in the line of fire, especially not at eyes or face.

5. **Fire:** Squeeze the trigger to launch the round.
6. **Reload:** After firing, repeat the priming action to load the next round from the hopper.
7. **Engage Trigger Lock:** When finished playing or when setting the blaster down, always engage the trigger lock for safety.



Image: Hands demonstrating the proper way to hold the blaster, illustrating the grip and readiness for firing.



Image: An annotated diagram of the blaster, showing key components such as the hopper, trigger, tactical grip, and trigger lock, which aids in understanding the operating instructions.

MAINTENANCE

- **Cleaning:** Wipe the blaster with a clean, damp cloth to remove dirt and debris. Do not submerge in water or use harsh chemicals.
- **Storage:** Store the blaster in a cool, dry place away from direct sunlight and extreme temperatures. Ensure all rounds are removed from the hopper before storage.
- **Inspection:** Periodically inspect the blaster for any signs of damage or wear. Do not use if parts are broken or missing.

TROUBLESHOOTING

Problem	Possible Cause	Solution
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Problem	Possible Cause	Solution
Blaster not firing.	Trigger lock engaged. Blaster not primed. Hopper empty.	Disengage trigger lock. Pull tactical slide back and forth completely. Load more rounds into the hopper.
Rounds not feeding.	Hopper jammed or rounds stuck. Incorrect rounds used.	Gently shake the blaster or clear any visible obstructions. Ensure only official Tactical Strike rounds are used.
Reduced firing distance/power.	Blaster not fully primed. Rounds are worn or damaged.	Ensure the tactical slide is pulled back and pushed forward completely until it clicks. Replace old or damaged rounds with new ones.

SPECIFICATIONS

Model Name: Tactical Strike Titanium Ball Blaster

Model Number: 5536

Brand: Adventure Force

Material: Plastic

Color: Blue/Orange

Ammunition Type: Tactical Strike Rounds

Hopper Capacity: 8 rounds

Firing Velocity: Up to 100 feet per second (FPS)

Recommended Age: 14 months - 15 years

Batteries Required: No

Parcel Dimensions: 47.3 x 33.8 x 6.1 cm

Weight: 779 g

ASIN: B07H74ZDMZ

First Available: October 2, 2018

WARRANTY AND SUPPORT

For information regarding warranty coverage or technical support for your Adventure Force Tactical Strike Titanium Ball Blaster, please refer to the contact information provided on the product packaging or visit the official Adventure Force website. Please have your model number (5536) and ASIN (B07H74ZDMZ) ready when contacting support.

Note: Specific warranty terms and support contact details are not provided in this manual.

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This manual is for informational purposes only. Product specifications are subject to change without notice.