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› THOMAS & FRIENDS Hyper Glow Thomas FVJ73 Trackmaster Engine Instruction Manual

THOMAS & FRIENDS FVJ73

THOMAS & FRIENDS Hyper Glow Thomas FVJ73

INSTRUCTION MANUAL

Product Overview

The THOMAS & FRIENDS Hyper Glow Thomas FVJ73 is a motorized Trackmaster engine designed to bring exciting glow-in-the-dark adventures to your railway. This unique toy train features special lights on its underside that charge glow-in-the-dark track as it passes over, creating a luminous trail. The engine itself also takes on a multicolour, glow-in-the-dark appearance, enhancing playtime in low-light conditions. This product is suitable for children aged 36 months to 7 years.

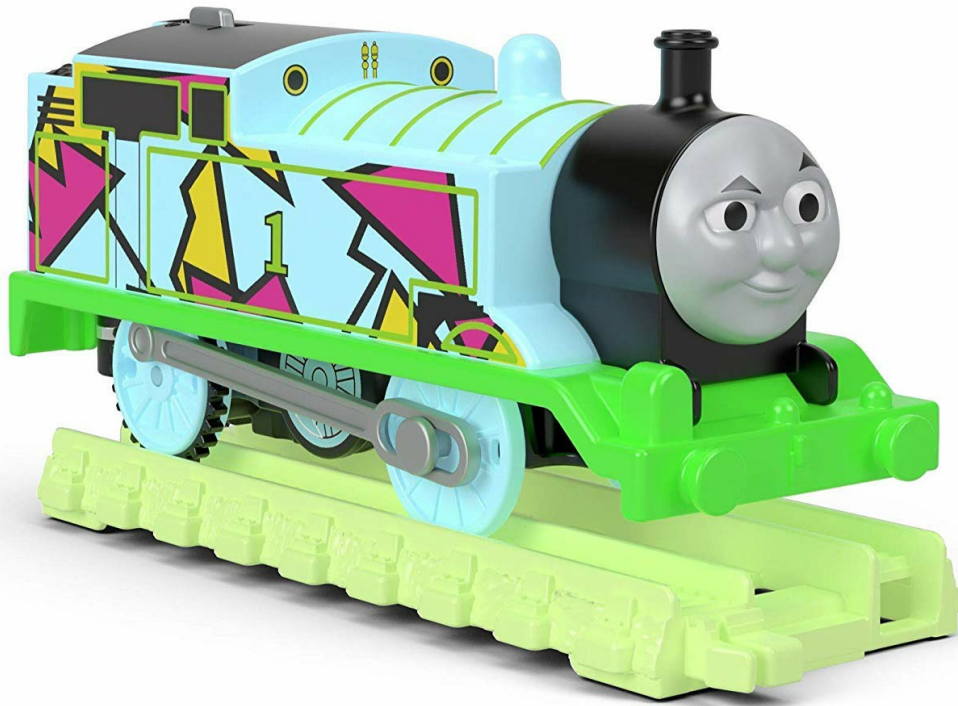


Image: The Hyper Glow Thomas engine, ready for action on its track.

Safety Information

- **Age Recommendation:** This product is intended for children aged 36 months (3 years) to 7 years. Not suitable for children under 3 years due to small parts.
- **Battery Safety:** Always insert batteries with the correct polarity (+ and -). Do not mix old and new batteries, or different types of batteries. Remove exhausted batteries promptly. Non-rechargeable batteries are not to be recharged. Rechargeable batteries are only to be charged under adult supervision.
- **Supervision:** Adult supervision is recommended during play, especially during battery installation and track assembly.
- **Choking Hazard:** Keep small parts away from young children.

Package Contents

Verify that all components are present in the package:

- 1 x THOMAS & FRIENDS Hyper Glow Thomas Motorized Engine (Model FVJ73)
- 3 x Glow-in-the-dark TrackMaster Track Pieces

Setup

1. Battery Installation

1. Locate the battery compartment on the underside of the Hyper Glow Thomas engine.
2. Using a small Phillips head screwdriver (not included), unscrew the battery compartment cover.

3. Insert 2 x AAA batteries (not included) into the compartment, ensuring correct polarity (+ and -) as indicated inside.
4. Replace the battery compartment cover and secure it with the screw.

2. Track Assembly

1. Connect the included 3 glow-in-the-dark TrackMaster track pieces by aligning the connectors and pushing them firmly together.
2. These track pieces can be connected to other TrackMaster train sets and glow-in-the-dark items (sold separately) to expand your railway.
3. For optimal glow effect, ensure the track is exposed to light before playing in a darkened room.

Operating Instructions

1. Powering On/Off

1. Place the Hyper Glow Thomas engine onto the assembled TrackMaster track.
2. Locate the ON/OFF switch, typically found on the top or side of the engine.
3. Slide the switch to the 'ON' position to start the engine. The train will begin to move and its special lights will activate.
4. To stop the engine, slide the switch to the 'OFF' position.

2. Activating the Glow Feature

The Hyper Glow Thomas engine is designed to interact with glow-in-the-dark TrackMaster track. When the engine is switched 'ON' and moving, its underside lights will shine onto the track. In a darkened environment, these lights will charge the glow-in-the-dark track, leaving a visible glowing trail behind the train as it moves. For the best glow effect, ensure the room is sufficiently dark.

Maintenance

- **Cleaning:** Wipe the engine and track pieces with a clean, damp cloth. Do not immerse in water. Avoid using harsh chemicals or abrasive cleaners.
- **Storage:** Store the engine and track in a cool, dry place away from direct sunlight when not in use.
- **Battery Care:** Remove batteries if the toy will not be used for an extended period to prevent leakage.

Troubleshooting

Problem	Possible Cause	Solution
Engine does not move or moves slowly.	Batteries are low or incorrectly installed.	Replace with fresh batteries, ensuring correct polarity.
Glow effect on track is weak or absent.	Room is not dark enough, or track has not been sufficiently charged by light.	Ensure play area is completely dark. Expose track to bright light before playing.
Engine derails frequently.	Track pieces are not securely connected, or track surface is uneven.	Check all track connections. Ensure track is on a flat, stable surface.

Specifications

Feature	Detail
Model Number	FVJ73
Product Dimensions	1.57 x 4.96 x 2.24 inches
Item Weight	8.5 ounces
Manufacturer	Mattel
Recommended Age	36 months - 7 years
Batteries Required	2 x AAA (not included)

Warranty and Support

This product is covered by a standard manufacturer's warranty. For specific warranty details, please refer to the documentation included with your purchase or contact Mattel customer service. Keep your proof of purchase for warranty claims.

For further assistance, troubleshooting, or to inquire about replacement parts, please visit the official THOMAS & FRIENDS website or contact Mattel customer support directly.