

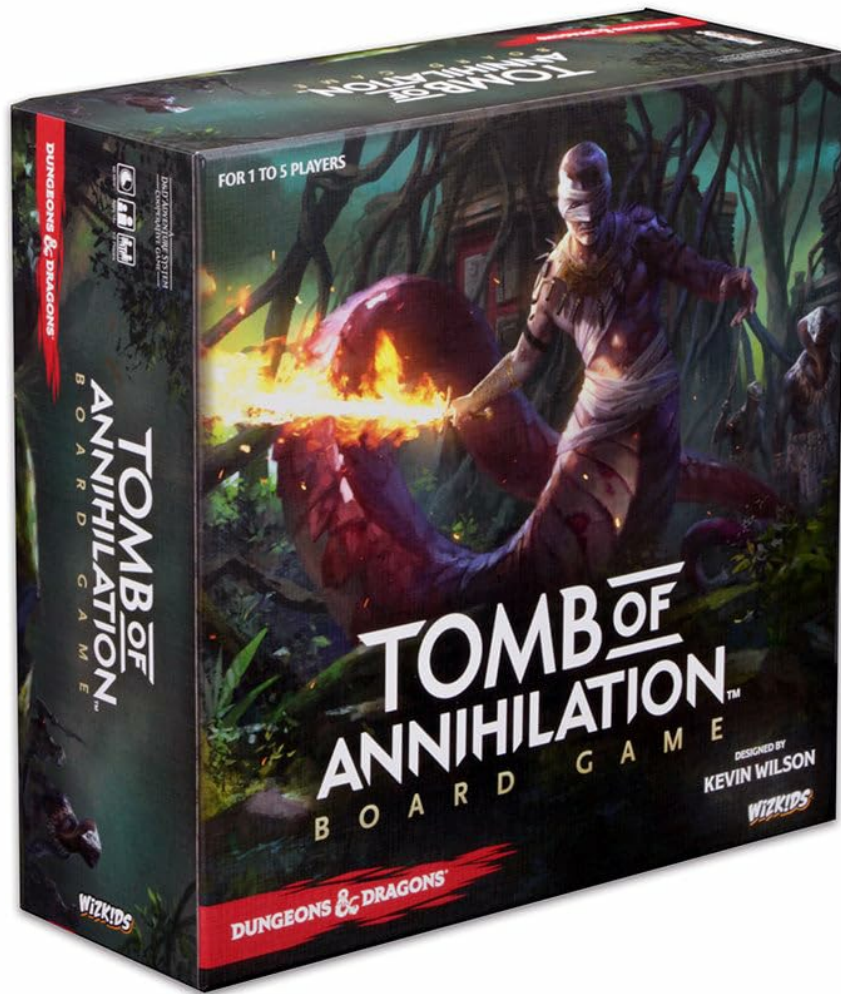
WizKids 72816

WizKids Dungeons & Dragons: Tomb of Annihilation Adventure System Board Game Instruction Manual

1. PRODUCT OVERVIEW

The Dungeons & Dragons: Tomb of Annihilation Adventure System Board Game allows players to embody heroic adventurers exploring the perilous jungle of Chult and the infamous Tomb of the Nine Gods. Players will engage in combat with monsters, navigate traps, and seek valuable treasures. This game offers multiple scenarios and challenging quests, suitable for single-player or cooperative play with 2-5 players. It introduces new trap and spell decks, along with a new condition system for monsters, enhancing the gameplay experience.

This game can be combined with other D&D Adventure System Cooperative Play Board Games, such as Temple of Elemental Evil, The Legend of Drizzt, Castle Ravenloft, and Wrath of Ashardalon, for expanded adventures.



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Image 1.1: The Dungeons & Dragons: Tomb of Annihilation Adventure System Board Game box, showcasing the game's title and thematic artwork.

2. COMPONENTS

The Tomb of Annihilation Adventure System Board Game includes the following components:

- 42 Single-color miniatures
- 3 Misty Arch standees
- 2 Devil Face standees
- 5 Hero tiles
- 4 Villain tiles
- 1 Rulebook
- 1 Adventure book
- One 20-sided die
- 40 Interlocking Dungeon tiles

- 5 Double-sized interlocking Special tiles
- 225 Cards (including trap and spell decks)
- Over 300 tokens



Image 2.1: A comprehensive view of all game components, including miniatures, tiles, cards, and tokens, laid out for setup.

3. SETUP

To begin playing, unpack all game components. Refer to the Rulebook and Adventure Book for detailed instructions on setting up specific scenarios. Generally, setup involves:

1. Select a scenario from the Adventure Book.
2. Assemble the starting Dungeon tiles as indicated by the chosen scenario.
3. Place Hero tiles and miniatures for each player on the designated starting spaces.
4. Prepare the monster, trap, and treasure decks by shuffling them and placing them in their designated areas.
5. Distribute starting equipment and abilities to each player as per the scenario rules.
6. Place the 20-sided die within reach of all players.

Ensure all players understand their character abilities and the basic rules before starting the game.

4. GAMEPLAY (OPERATING INSTRUCTIONS)

The game is designed for 2-5 players, with an average playing time of 60 minutes. It can also be played solo. Gameplay proceeds in rounds, with each player taking a turn to move their hero, explore new areas, and engage in combat or other actions.

Key Gameplay Elements:

- **Exploration:** Players reveal new Dungeon tiles as they move, expanding the game board and encountering new challenges.
- **Combat:** Engage in tactical combat against various monsters using character abilities, spells, and weapons.
- **Traps and Spells:** Navigate and overcome environmental hazards and magical effects introduced by dedicated decks.
- **Treasure:** Discover powerful magic items and valuable loot to aid your adventure.

- **Scenarios and Quests:** Each game session follows a specific scenario with unique objectives, ensuring varied experiences.



Image 4.1: An example of gameplay in progress, showing hero miniatures on interlocking dungeon tiles, surrounded by cards and tokens.

5. MAINTENANCE

To ensure the longevity of your game components:

- Store all components in their designated trays within the game box to prevent loss or damage.
- Keep game cards clean and dry. Consider using card sleeves for added protection.
- Handle miniatures carefully to avoid breakage. If a miniature breaks, plastic model glue can be used for repair.
- Store the game in a cool, dry place away from direct sunlight to prevent warping of cardboard components.

6. TROUBLESHOOTING

If you encounter issues during gameplay:

- **Missing Components:** Carefully check all packaging and the component list in the Rulebook. If components are genuinely missing, contact WizKids customer support.
- **Rule Clarifications:** Refer to the Rulebook for detailed explanations. Many D&D Adventure System games share core rules, so experience with other titles may provide insight. Online forums and official FAQs can also be helpful resources.
- **Game Balance:** If a scenario feels too easy or too difficult, review the setup instructions and ensure all special rules are applied correctly. Adjusting the number of players or specific hero/villain combinations can also impact difficulty.

7. SPECIFICATIONS

- **Product Dimensions:** 12.5 x 4.1 x 12.5 inches
- **Item Weight:** 6.72 pounds
- **Model Number:** 72816
- **Manufacturer Recommended Age:** 14 years and up
- **Language:** English
- **Release Date:** October 18, 2017
- **Players:** 1 to 5 players
- **Playing Time:** Approximately 60 minutes

8. WARRANTY AND SUPPORT

For information regarding product warranty, returns, or customer support, please refer to the official WizKids website or contact their customer service department directly. Keep your proof of purchase for any warranty claims.