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› SmartGames Jump in', a Cognitive Skill-Building Travel Puzzle Game for Kids and Adults Ages 7 & Up, 60 Challenges in Travel-Friendly Case. Instruction Manual

SmartGames SG 421US

SmartGames Jump In' Instruction Manual

Model: SG 421US

Brand: SmartGames

1. INTRODUCTION AND OVERVIEW

SmartGames Jump In' is a cognitive skill-building travel puzzle game designed for ages 7 and up. It features 60 challenges that require players to help rabbits hop to safety in their homes by navigating around sliding foxes and mushrooms. This game is designed to enhance concentration, problem-solving abilities, spatial insight, logic, and planning skills.



Figure 1: SmartGames Jump In' game components.

2. COMPONENTS

The SmartGames Jump In' set includes the following components:

- 1 compact game board with transparent lid
- 3 Rabbit figures (various colors)
- 2 Sliding Fox figures
- 3 Mushroom figures
- 1 Booklet with 60 challenges and solutions



Figure 2: Detailed view of game pieces.

3. SETUP

To begin playing SmartGames Jump In', select a challenge from the provided booklet. Each challenge illustrates the initial placement of the rabbits, foxes, and mushrooms on the game board. Carefully place the game pieces on the board according to the chosen challenge's diagram. Ensure the transparent lid is removed before starting the game.



Figure 3: Game setup with challenge booklet.

4. OPERATING INSTRUCTIONS (HOW TO PLAY)

The objective of SmartGames Jump In' is to move all rabbits into the brown "rabbit holes" on the game board. This is achieved by strategically moving the rabbits and foxes.

Movement Rules:

- **Rabbits:** Rabbits can only move by jumping over an adjacent piece (another rabbit, a fox, or a mushroom) into an empty space. They cannot jump over empty spaces or multiple pieces.
- **Foxes:** Foxes can only slide horizontally or vertically along the grooves on the game board. They can slide multiple spaces in a single move, as long as the path is clear. Foxes cannot jump over pieces.
- **Mushrooms:** Mushrooms are stationary obstacles and cannot be moved.

Continue moving the rabbits and foxes until all three rabbits are safely in the brown rabbit holes. Each challenge has a unique solution.

Your browser does not support the video tag.

Video 1: Official "How to Play SmartGames Jump In'" tutorial. This video demonstrates the game components, setup, and movement rules for rabbits and foxes, illustrating how to solve a challenge by getting all rabbits into their holes.

If you get stuck, the solution for each challenge can be found at the back of the challenge booklet. This game stimulates cognitive skills such as planning, logic, problem-solving, spatial insight, and concentration.

5. MAINTENANCE

To ensure the longevity of your SmartGames Jump In' game, follow these maintenance guidelines:

- **Cleaning:** Wipe the game board and pieces with a soft, dry cloth. For stubborn dirt, a slightly damp cloth can be used, but ensure all parts are completely dry before storage. Do not use harsh chemicals or abrasive cleaners.
- **Storage:** Store all game pieces and the challenge booklet inside the compact game board with its transparent lid securely closed. This protects the pieces from loss and damage. Store in a cool, dry place away from direct sunlight.
- **Handling:** Handle game pieces with care to prevent breakage. Avoid dropping the game or applying excessive force to the pieces.

6. TROUBLESHOOTING

If you encounter difficulties while playing SmartGames Jump In', consider the following:

- **Difficulty Solving a Challenge:**
 - Double-check the initial setup of the pieces against the challenge diagram in the booklet. A single misplaced piece can prevent a solution.
 - Review the movement rules for rabbits and foxes. Ensure you are not attempting illegal moves (e.g., rabbits jumping over empty spaces, foxes jumping).
 - If you are still stuck, refer to the solution provided at the back of the challenge booklet. Work backward from the solution to understand the sequence of moves.
- **Missing Pieces:** Ensure all components are accounted for before and after play. The compact design helps keep pieces together.
- **Lid Not Staying On:** Some users have noted the lid may not stay on securely during travel. A rubber band can be used to keep the lid in place if needed.

7. SPECIFICATIONS

Feature	Detail
Product Dimensions	6.69 x 9.45 x 1.77 inches
Item Weight	11.2 ounces
Model Number	SG 421US
Manufacturer Recommended Age	7 years and up
Number of Challenges	60
Number of Players	1

8. SAFETY INFORMATION

WARNING: CHOKING HAZARD - Small Parts. Not for children under three (3) years.
Always supervise young children during play to ensure safe handling of all game components.

9. WARRANTY AND SUPPORT

For information regarding product warranty, replacement parts, or additional support, please visit the official SmartGames website or contact their customer service department. Contact details can typically be found on the product packaging or the SmartGames official website.

You can also visit the [SmartGames Store on Amazon](#) for more product information and to explore other SmartGames products.

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Example: How do I reset this device or fix this error?

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