Mattel 42003

Mattel Games Uno Card Game Instruction Manual

Introduction

Uno is a classic card game from Mattel Games, designed for 2 to 10 players aged 7 and up. The objective is to be the first player to empty your hand of cards by matching the color or number of the card previously played. This manual provides comprehensive instructions for setup, gameplay, and maintenance of your Uno card game.

What's in the Box

- 112 Uno Cards (including number cards, action cards, and customizable Wild Cards)



Image: A complete set of Uno cards, including numbered cards in different colors, special action cards, and Wild cards.

Setup

1. Shuffle the deck thoroughly.
2. Deal 7 cards to each player.
3. Place the remaining cards face down to form the DRAW pile.
4. Turn over the top card of the DRAW pile to start the DISCARD pile. If an Action Card is turned up, special

rules apply (see "Special Cards" section).

Operating: How to Play

The player to the left of the dealer starts the game. Play proceeds clockwise.

Basic Gameplay

On your turn, you must match the card on the DISCARD pile by color, number, or symbol. For example, if the DISCARD pile has a Red 7, you must play a Red card or any color 7. You may also play a Wild Card (see "Special Cards" below).
If you don't have a card that matches, you must draw one card from the DRAW pile. If the drawn card can be played, you may play it immediately. Otherwise, your turn ends.
The game continues with players taking turns until one player has only one card left. When you play your second-to-last card, you must immediately yell "UNO!" If you fail to do so and another player catches you before the next player takes their turn, you must draw two cards.



Image: A group of friends enjoying a game of Uno, demonstrating the interactive nature of the game.

Special Cards

Uno includes several action cards that add strategic elements to the game:

- **Skip Card:** The next player in sequence loses their turn.
- **Reverse Card:** Reverses the direction of play. If play was clockwise, it becomes counter-clockwise, and vice versa.
- **Draw Two Card (+2):** The next player must draw two cards and loses their turn.
- **Wild Card:** Allows the player to change the color of play to any color (red, yellow, green, or blue). This card

can be played on any turn.

- **Wild Draw Four Card (+4):** The player declares the next color to be matched. The next player must draw four cards and loses their turn. This card can only be played if you do not have a card in your hand that matches the color of the card previously played on the DISCARD pile.
- **Customizable Wild Cards:** This edition includes three customizable Wild Cards. Players can write their own rules on these cards using a pencil and erase them for new rules in future games. An example rule could be "Swap Hands" with another player.

Video: A detailed overview of the Uno card game, including explanations of various card types and gameplay mechanics.

Winning the Game

The first player to get rid of all their cards wins the round. Points are scored based on the cards remaining in opponents' hands:

- Number cards (0-9): Face value
- Draw Two, Reverse, Skip: 20 points each
- Wild, Wild Draw Four: 50 points each

The first player to reach 500 points (or an agreed-upon score) wins the game.

Maintenance

To ensure the longevity of your Uno card game:

- Store cards in their original box or a protective case when not in use to prevent bending or damage.
- Keep cards away from liquids and direct sunlight.
- Handle cards with clean, dry hands to prevent smudges and wear.
- For customizable Wild Cards, use a pencil for writing and a soft eraser for removal to avoid damaging the card surface.

Video: A demonstration of an Uno card storage box, highlighting its utility for keeping cards organized and protected.

Troubleshooting

- **Missing Cards:** If cards are lost, replacement decks can be purchased. For specific missing cards, contact Mattel customer support.
- **Rule Disputes:** Refer to the official rules provided in this manual or on the back of the game box. House rules can be agreed upon by all players before starting the game.
- **Damaged Cards:** Severely damaged cards may need to be replaced to ensure fair play.

Specifications

Feature	Detail
Brand	Mattel Games
Model Number	42003
Product Dimensions	4.6 x 3.6 x 0.75 inches

Item Weight	2 ounces
Recommended Age	5 years and up (Manufacturer recommended)
Number of Cards	112
Number of Players	2-10
Language	English
Release Date	November 4, 2020



Image: The Uno game box with a hand holding it, illustrating its compact size and dimensions.

Warranty and Support

For product support, missing parts, or warranty information, please visit the official Mattel Games website or contact their customer service. The product conforms to the safety requirements of ASTM F963.
Official Mattel Support: service.mattel.com
Download the Uno app for additional features and rules:App Store | Google Play

© 2023 Mattel. All rights reserved.

Ask a question about this manual

Ask about setup, troubleshooting, compatibility, parts, safety, or missing instructions. Manuals+ will review the question and use this page's manual context to help answer it.

Name

Anonymous

Email

you@example.com

After a successful submission, we securely hash the supplied account or form email before sending it to Microsoft Advertising for

conversion attribution. Privacy details.

Question

Example: How do I reset this device or fix this error?

Details

Model number, symptoms, what you tried, or the section of the manual you are using.

Submit question