Hasbro Gaming B7404100

Hasbro Gaming Risk Multicoloured Board Game Instruction Manual

Model: B7404100

1. Introduction

Risk is a classic strategy board game where players aim to conquer the world by building armies, attacking opponents, and defending territories. This manual provides comprehensive instructions for setting up and playing the Hasbro Gaming Risk Multicoloured edition, ensuring a clear understanding of the game's mechanics and objectives.

The game involves strategic deployment of troops, tactical attacks, and diplomatic negotiations to achieve global domination. Prepare for an engaging experience of military strategy and conquest.

2. Components

Before starting, ensure all components are present. The Hasbro Gaming Risk Multicoloured game includes the following:

- 1 Game Board (World Map)
- Army Pieces (Infantry, Cavalry, Artillery in multiple colors)
- Territory Cards
- Multiple Dice (typically 2 red for attack, 3 white for defense)
- Instruction Manual



An overview of the Hasbro Gaming Risk Multicoloured game components, including the world map game board, various colored army pieces, territory cards, and dice.



A collection of blue army game pieces, featuring detailed infantry figures and cannons, ready for deployment.

3. Setup

Follow these steps to set up your game of Risk:

1. **Prepare the Board:** Place the game board on a flat, stable surface where all players can comfortably reach it.
2. **Choose Armies:** Each player selects a color and takes all corresponding army pieces (infantry, cavalry, artillery).
3. **Deal Territory Cards:** Shuffle the deck of Territory Cards and deal them face down, one by one, to each player until all cards are distributed.
4. **Initial Army Placement:** Players take turns placing one army piece on each territory shown on their dealt Territory Cards. Once all territories are occupied, players continue to place their remaining armies, one at a time, onto any territory they already control.
5. **Separate Cards:** Once initial placement is complete, separate the Territory Cards from any Mission Cards (if applicable) and set them aside.
6. **Determine Starting Player:** Each player rolls one die. The player with the highest roll goes first. Play

proceeds clockwise.



A detailed view of the game board during play, highlighting various colored army pieces positioned on different territories across Europe and Africa.



An open game component box revealing red and blue dice. Note: In some editions, dice may be found in a specific component box.

4. Operating (Gameplay)

Each player's turn consists of three main phases, performed in order:

1. **Reinforce Armies:**
    - **Territories:** At the beginning of your turn, calculate the number of new armies you receive. Divide the number of territories you control by three (round down). You must receive a minimum of 3 armies.
    - **Continents:** If you control an entire continent, you receive bonus armies as indicated on the game board.
    - **Risk Cards:** If you have a set of 3 matching Risk cards (3 infantry, 3 cavalry, 3 artillery, or 1 of each, or 2 matching plus a wild card), you can trade them in for additional armies. The number of armies received increases with each set traded in during the game.

    Place all new armies onto any territories you currently occupy.
2. **Attack:**
    - You may attack any adjacent enemy territory or any enemy territory connected by a sea-lane.
    - To attack, you must have at least two armies on the territory you are attacking from.
    - The attacker rolls up to 3 red dice (one for each army participating, max 3). The defender rolls up to 2 white dice (one for each army defending, max 2).
    - Compare the highest attacking die with the highest defending die. The higher die wins. If tied, the defender wins. The losing army piece is removed from the board. Repeat for the second highest dice (if applicable).
    - If you conquer a territory, you must move at least as many armies into it as you rolled dice for the attack. You may move more.
    - You may continue attacking as long as you wish, or choose to stop at any time.
3. **Fortify:**
    - After all attacks are complete, you may move any number of armies from one of your territories to an adjacent territory you also control. This can only be done once per turn.

4. **Draw a Risk Card:** If you successfully conquered at least one territory during your turn, you draw one Risk card from the deck. You can only draw one card per turn, regardless of how many territories you conquered.

Objective: The game ends when one player eliminates all opponents by conquering all territories on the board, or by completing a specific secret mission (if using optional mission cards).

5. Maintenance

Proper care and storage will ensure the longevity of your Hasbro Gaming Risk Multicoloured board game:

- **Cleaning:** Wipe the game board and plastic pieces with a dry, soft cloth. Avoid using harsh chemicals or abrasive cleaners.
- **Storage:** Store all game components in their original box in a cool, dry place away from direct sunlight and extreme temperatures.
- **Handling:** Handle cards and game pieces carefully to prevent bending, tearing, or loss.

6. Troubleshooting

Encountering issues during gameplay? Here are some common concerns and solutions:

Issue	Solution
Missing Game Pieces	Carefully check the box and packaging. If still missing, contact Hasbro customer support for assistance.
Rules Dispute	Refer to this instruction manual for clarification. If ambiguity persists, players should agree on a house rule for the current game.
Game Feels Unbalanced	Ensure all players are correctly following the rules for army placement, reinforcement, and combat. Sometimes, initial territory distribution can lead to perceived imbalance, but strategic play can overcome this.
Damaged Components	If components arrived damaged, contact the retailer or Hasbro customer support for replacement options.

7. Specifications

- **Product Dimensions:** 15.91 x 10.75 x 0.04 inches
- **Item Weight:** 2.57 pounds
- **Model Number:** B7404100
- **Manufacturer Recommended Age:** 10 years and up
- **Number of Players:** 2 to 5 players
- **Original Product Language:** German (Note: This manual is provided in English.)
- **Manufacturer:** Hasbro

8. Warranty Information

Hasbro products are manufactured to high-quality standards. For specific warranty details regarding your Hasbro Gaming Risk Multicoloured board game, please refer to the warranty information included in the product packaging

or visit the official Hasbro website. Warranty terms typically cover manufacturing defects.

9. Customer Support

Should you require further assistance, have questions about gameplay, or need to report a missing or damaged component, please contact Hasbro Customer Service. You can find contact information, including phone numbers and online support portals, on the official Hasbro website (www.hasbro.com).

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