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Fotorama 3136

Fotorama Hankman Glow: Magnetic Hangman Mystery Word Guessing Game Instruction Manual

Model: 3136
Brand: Fotorama

INTRODUCTION

Welcome to the exciting world of Fotorama Hankman Glow! This classic word guessing game offers a unique twist with its magnetic, glow-in-the-dark components. Challenge your friends and family to guess the mystery word before Hank, the cowboy hangman, dramatically collapses. Designed for fun and learning, Hankman Glow helps improve vocabulary and spelling skills while providing hours of entertainment for all ages.

WHAT'S IN THE BOX

Please ensure all components are present before beginning play:

- 52 cardboard letters with removable bases
- 1 support for letters (word display stand)
- 1 removable plastic hangman figure (Hank)
- 1 base for the game (gallows structure)



Image: All components included in the Fotorama Hankman Glow game set.

SETUP INSTRUCTIONS

1. **Assemble the Gallows:** Connect the vertical support beam to the base. Ensure it is stable.
2. **Assemble Hank:** Carefully attach Hank's magnetic body parts (head, torso, arms, legs) to form the complete figure. Place Hank on the gallows structure. The pieces are designed to come apart easily when Hank "falls."
3. **Prepare the Letter Display:** Place the letter support (word display stand) on a flat surface. This is where the mystery word will be revealed.
4. **Organize Letters:** Separate the 52 cardboard letters. These will be used by the "word master" to set the mystery word and by players to guess.

HANKMAN *Glow*



LETTER SUPPORT
WITH COVERS



1 REMOVABLE
FIGURE AND BASE



1 SPINNER FOR
AN EXTRA TWIST



52 CARDBOARD LETTERS

Image: Detailed view of game components, including the letter stand and the removable Hank figure.

**SAVE HANK! ADD A PIECE
FOR EVERY WRONG GUESS**



**MAGNETIC PEICES
FOR EASY USE**



Image: Magnetic pieces for easy assembly and dramatic collapse.

HOW TO PLAY FOTORAMA HANKMAN GLOW

Fotorama Hankman Glow is a game for 2 or more players. The objective is to guess the mystery word before Hank's figure completely falls apart.

Game Setup:

1. One player is chosen as the "Word Master." This player secretly selects a word or phrase and places the corresponding letter tiles face-down in the letter support, leaving blank spaces for unguessed letters. Ensure the letters are placed so they are readable by the guessing players when flipped.
2. The Word Master then assembles Hank on the gallows.
3. The remaining players are the "Guessers."

Gameplay:

1. Players take turns guessing a letter of the alphabet.
2. **Correct Guess:** If the guessed letter is in the mystery word, the Word Master flips over all instances of that letter in the letter support. The guessing player gets another turn.
3. **Incorrect Guess:** If the guessed letter is not in the mystery word, the Word Master adds one magnetic piece to Hank's figure. The turn then passes to the next player.
4. **Hank's Collapse:** With each incorrect guess, Hank's figure becomes more unstable. When the final magnetic piece is added, Hank will dramatically collapse, signifying a loss for the guessers.

Winning the Game:

- The Guessers win if they successfully guess the entire mystery word before Hank's figure collapses.
- The Word Master wins if Hank's figure collapses before the Guessers can solve the word.

Glow-in-the-Dark Feature:

Hank's figure and some components glow in the dark, adding an exciting visual element to gameplay, especially in low-light conditions. To activate the glow, expose the glowing parts to light for a period before playing in the dark.



Image: Children enjoying the classic game with its unique twist.

FIGURE FALLS APART WHEN YOU ADD THE FINAL PIECE



Image: Players add a piece to Hank for every incorrect guess.



Image: Hank's dramatic collapse when the final piece is added.



Image: The glow-in-the-dark Hank figure, ready for nighttime play.

Your browser does not support the video tag.

Video: Official product video demonstrating the gameplay of Fotorama Hankman Glow.

MAINTENANCE

- **Cleaning:** Wipe all plastic and cardboard components with a dry, soft cloth. Do not use abrasive cleaners or immerse parts in water.
- **Storage:** Store the game in its original box or a similar container in a cool, dry place away from direct sunlight to prevent warping or fading of components.
- **Handle with Care:** While designed for play, avoid excessive force when assembling or disassembling Hank's figure to ensure longevity of the magnetic connections.

TROUBLESHOOTING

Problem	Possible Cause / Solution
Hank's pieces do not stay together.	Ensure the magnetic connections are properly aligned. The pieces are designed to be easily detachable for the game's collapse mechanism, so a firm but gentle connection is needed. If pieces are consistently loose, check for any debris on the magnetic surfaces.
Letters are difficult to read or fall out of the display.	Ensure the cardboard letters are fully inserted into their bases and placed correctly in the word display stand. The stand is designed to hold them securely.
Glow-in-the-dark feature is not working.	The glowing components require exposure to light (natural or artificial) to charge. Place them under a bright light source for several minutes before playing in the dark. The glow will fade over time and require re-charging.

PRODUCT SPECIFICATIONS

Brand: Fotorama

Model Number: 3136

Recommended Age: 7 years and up

Item Weight: 14.8 ounces

Package Dimensions: 10.75 x 10.59 x 2.52 inches

WARRANTY AND SUPPORT

For any questions, concerns, or support regarding your Fotorama Hankman Glow game, please contact Fotorama customer service. While specific warranty details may vary by region and retailer, Fotorama is committed to providing quality products.

You can find more information and contact details by visiting the official Fotorama store or website:

[Visit the Fotorama Store on Amazon](#)