

CMON GUG001

CMON Zombicide Base Game (Model GUG001) Instruction Manual

Your guide to cooperative zombie survival

1. INTRODUCTION

Welcome to Zombicide, a collaborative board game for 1 to 6 players where you and your fellow survivors must work together to navigate a zombie-infested world. This manual provides essential information for setting up, playing, and understanding the rules of the Zombicide Base Game.

The objective is simple: survive the zombie apocalypse by completing various missions, scavenging for weapons, and eliminating the undead threat. Each game offers a unique challenge with modular map tiles and diverse scenarios.

2. GAME COMPONENTS

The Zombicide Base Game box contains everything you need to start your zombie-slaying adventure. Please verify all components are present before your first game.



Image 2.1: Front view of the Zombicide Base Game box, featuring various survivors battling zombies in a city setting.



Image 2.2: Back view of the Zombicide Base Game box, displaying game contents, player count, age recommendation, and estimated game duration.

Contents List:

- 71 Highly Detailed Plastic Miniatures (including Survivors and Zombies)
- 110 Mini Cards (Equipment, Zombie Spawn, etc.)
- 9 Double-Sided Gaming Tiles
- 6 Dice
- 6 Survivor Identity Cards
- 24 Advancement Counters
- 4 Car Tokens
- 18 Noise Tokens
- 10 Objective Tokens
- 12 Door Tokens

- 6 Zombie Spawn Tokens
- 1 First Player Token
- 1 Exit Point Token
- 1 Rulebook

3. GAME SETUP

Before starting your game, follow these steps to prepare the game board and components:

1. **Choose a Scenario:** Select one of the ten included scenarios from the Rulebook. Each scenario details the specific game tiles to use, objective tokens, and starting positions.
2. **Assemble the Game Board:** Arrange the specified game tiles according to the chosen scenario's map layout.
3. **Place Tokens:** Distribute Objective Tokens, Door Tokens, Car Tokens, and other scenario-specific tokens as indicated by the scenario.
4. **Prepare Zombie Spawn Zones:** Place Zombie Spawn Tokens on the designated areas of the board.
5. **Select Survivors:** Each player chooses a Survivor Identity Card and takes the corresponding miniature. Place Survivor miniatures at their starting zones.
6. **Prepare Decks:** Shuffle the Equipment cards and Zombie cards separately. Place them face down in their designated areas on the board.
7. **Distribute Starting Equipment:** Each survivor receives starting equipment as per the Rulebook or scenario instructions.
8. **First Player:** Determine the first player and give them the First Player Token.



Image 3.1: An example of a Zombicide game board set up with modular tiles, survivor miniatures, and various game tokens.

4. GAMEPLAY OVERVIEW

Zombicide is played over a series of rounds, each divided into two main phases: the Survivors' Phase and the Zombies' Phase. Players win by completing the scenario's objectives and lose if all survivors are eliminated.

4.1. Survivors' Phase

During this phase, each survivor takes their turn in the order determined by the First Player Token. On their turn, a survivor can perform a set number of actions (usually 3, but this can change with experience levels). Available actions include:

- **Move:** Move one zone.
- **Search:** Search the current zone for equipment (if applicable).
- **Open Door:** Open a closed door.
- **Attack:** Use a weapon to attack zombies in range.
- **Reorganize Inventory:** Swap items in your inventory.
- **Take Objective:** Interact with an objective token.

As survivors eliminate zombies, they gain experience points, which unlock new skills and increase their Danger Level. Higher Danger Levels attract more zombies.

4.2. Zombies' Phase

After all survivors have taken their turns, the zombies activate. This phase consists of two steps:

- Activate Zombies:** Each zombie miniature on the board moves towards the nearest survivor or attacks a survivor in its zone.
- Spawn New Zombies:** Draw Zombie cards for each active Zombie Spawn Token and place new zombie miniatures on the board as indicated by the cards.

The game continues with alternating Survivor and Zombie phases until the scenario's win or loss conditions are met.

5. CARE AND STORAGE

To ensure the longevity of your Zombicide game components, please follow these care and storage guidelines:

- **Storage:** Store all miniatures, cards, and tokens in their original box or a suitable storage solution to prevent damage and loss. Keep the game in a cool, dry place away from direct sunlight.
- **Cleaning:** Dust miniatures and game tiles gently with a soft, dry cloth. Avoid using harsh chemicals or abrasive materials.
- **Handling:** Handle cards and miniatures with care to prevent bending, creasing, or breaking.

6. COMMON QUESTIONS & TROUBLESHOOTING

Here are answers to some frequently asked questions and solutions to common issues:

- **Missing Components:** If any components are missing, please contact CMON customer support (see Section 8).
- **Rule Clarifications:** Refer to the official Zombicide Rulebook for detailed rules and specific scenarios. Online forums and official CMON resources can also provide clarifications.
- **"Friendly Fire" Rule:** The game includes a "friendly fire" rule where shots into a zone containing another survivor automatically hit them first. This is an intentional design element to add strategic depth and challenge.
- **Game Length:** Game duration can vary from 20 minutes for beginner boards to 3 hours for expert boards,

depending on the scenario and player experience.

7. PRODUCT SPECIFICATIONS

Feature	Detail
Brand	CMON
Model Number	GUG001
Product Dimensions	11.81 x 11.81 x 3.94 inches
Item Weight	4.2 pounds
Recommended Age	14 years and up
Players	1-6 players
Language	English
Release Date	May 1, 2019



Image 7.1: Visual representation of the Zombicide game box dimensions, showing a person holding the box for scale.

8. WARRANTY AND SUPPORT

For any inquiries regarding missing components, manufacturing defects, or general support, please contact CMON customer service. While specific warranty details are not provided in this manual, CMON typically offers support for product issues.

Visit the official CMON website for the most up-to-date support information and contact methods:www.cmon.com

You can also visit the CMON Store on Amazon for related products and information:[CMON Amazon Store](#)

ASK A QUESTION ABOUT THIS MANUAL

Ask about setup, troubleshooting, compatibility, parts, safety, or missing instructions. Manuals+ will review the question and use this page's manual context to help answer it.

Name

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Email

you@example.com

After a successful submission, we securely hash the supplied account or form email before sending it to Microsoft Advertising for conversion attribution. [Privacy details](#).

Question

Example: How do I reset this device or fix this error?

Details

Model number, symptoms, what you tried, or the section of the manual you are using.

Submit question