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Retro-Bit RB-N64-861

Retro-Bit Retrolink Nintendo 64 Classic USB Controller User Manual

Model: RB-N64-861

For PC and Mac

1. Introduction

Thank you for choosing the Retro-Bit Retrolink Nintendo 64 Classic USB Controller. This controller is designed to provide an authentic Nintendo 64 gaming experience on your personal computer or Mac. With its classic design and USB connectivity, you can enjoy your favorite retro games with familiar controls.

2. Package Contents

Please check the package contents carefully. If any items are missing or damaged, please contact your retailer.

- 1 x Retro-Bit Retrolink Nintendo 64 Classic USB Controller
- 1 x Driver Mini-CD (may not be required for modern operating systems)



Image 2.1: The Retro-Bit Retrolink Nintendo 64 Classic USB Controller, its attached USB cable, and the included driver mini-CD.

3. Setup

Follow these steps to set up your controller:

1. **Connect the Controller:** Plug the USB connector of the controller into an available USB port on your PC or Mac.
2. **Driver Installation:**
    - For most modern operating systems (Windows 10/11, macOS), the controller should be recognized automatically as a standard USB gamepad, and drivers will install without user intervention (plug-and-play).
    - If your operating system does not automatically recognize the controller, insert the provided mini-CD into your computer's CD/DVD drive and follow the on-screen instructions to install the necessary drivers.
3. **Configuration:** Once installed, you may need to configure the controller within your game or emulator software. Refer to the specific software's documentation for controller setup instructions.



Image 3.1: The driver mini-CD, which may be required for some operating systems to install the controller drivers.

4. Operating Instructions

The Retro-Bit Retrolink Nintendo 64 Classic USB Controller features all the buttons of the original Nintendo 64 controller. Familiarize yourself with the layout:

Image 4.1: Front view of the controller highlighting the D-Pad, Analog Stick, Start button, and A/B/C buttons.

- **Analog Stick:** For 360-degree movement and precise control in games.
- **D-Pad (Directional Pad):** For directional input, often used for menu navigation or specific game actions.
- **A Button (Green):** Typically the primary action button.
- **B Button (Blue):** Often used for secondary actions or cancelling.
- **C Buttons (Yellow, 4 buttons):** Used for camera control, specific item usage, or other context-sensitive actions.
- **Start Button (Red):** Used to pause games, access menus, or confirm selections.
- **L Button (Left Shoulder):** Located on the top-left shoulder.
- **R Button (Right Shoulder):** Located on the top-right shoulder.
- **Z Trigger:** Located on the underside of the central grip.

Image 4.2: Rear view of the controller, showing the Z-trigger button and the expansion port for accessories (note: this port is non-functional for USB controllers).

Note: The expansion port on the back of the controller is for aesthetic purposes and is not functional for USB connectivity.

5. Maintenance

To ensure the longevity and optimal performance of your controller, please follow these maintenance guidelines:

- **Cleaning:** Use a soft, dry cloth to wipe the controller. For stubborn dirt, slightly dampen the cloth with water. Do not use harsh chemicals or abrasive cleaners.
- **Storage:** Store the controller in a cool, dry place away from direct sunlight and extreme temperatures.
- **Avoid Liquids:** Do not expose the controller to water or other liquids.
- **Handle with Care:** Avoid dropping the controller or subjecting it to strong impacts.

6. Troubleshooting

If you encounter issues with your controller, try the following solutions:

- **Controller Not Recognized:**
  - Try plugging the controller into a different USB port on your computer.
  - Restart your computer.
  - Ensure drivers are correctly installed (refer to Section 3). Check your operating system's Device Manager (Windows) or System Information (macOS) to see if the controller is listed.
- **Buttons or Analog Stick Not Responding:**
  - Verify the controller is properly configured within your game or emulator settings.
  - Test the controller on a different game or application to rule out software-specific issues.

- Check for any physical obstructions or damage to the buttons or analog stick.

- **Analog Stick Drift or Incorrect Input:**
  - Some operating systems and emulators allow for controller calibration. Refer to your system or software settings to calibrate the analog stick.

7. Specifications

Feature	Description
Model Name	Retrolink Nintendo 64 Classic USB Enabled
Model Number	RB-N64-861
Brand	Retro-Bit
Connectivity Technology	USB
Controller Type	Gamepad
Compatible Devices	PC, Mac
Button Quantity	10
Item Dimensions (L x W x H)	9.5 x 8 x 3.75 inches
Item Weight	16 ounces

8. Warranty and Support

Retro-Bit products are manufactured to high-quality standards. For warranty information and technical support, please refer to the documentation included with your purchase or visit the official Retro-Bit website. Please retain your proof of purchase for warranty claims.

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