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**Hasbro 269831970**

# Hasbro Coco Jump Board Game: Official Instruction Manual

## INTRODUCTION

The Hasbro Coco Jump board game (Model 269831970) is designed for 2 to 4 players, offering an engaging experience with colorful game pieces. This manual provides detailed instructions to ensure a fun and fair game for all participants.



*Image: The Hasbro Coco Jump game box, featuring the game's colorful hexagonal and cylindrical pieces and a playful monkey theme.*

**Safety Warning:** This product is not suitable for children under 3 years of age due to small parts which

may present a choking hazard.

## WHAT'S IN THE BOX

Please ensure all components are present before starting the game:

- Game pieces (various colors and shapes, including hexagonal and cylindrical pawns)
- 1 Cloth storage bag
- Game cards (if applicable, based on 'Composants inclus: Carte')

*Note: The exact number and type of game pieces may vary slightly.*

## SETUP

1. **Prepare the Pawns:** Place all colored hexagonal and cylindrical pawns into the cloth storage bag. Keep the natural (light wood color) and white pawns separate; these are not placed in the bag.
2. **Form the K3 Base:** Randomly draw 9 colored pawns from the bag. Arrange these 9 pawns side-by-side in a straight line at the center of the playing area. This forms the K3 base.
3. **Distribute Player Pawns:** Each player, in turn, draws 3 colored pawns from the bag until all players have their designated number of pawns. The total number of pawns each player receives depends on the number of participants:

| Number of Players | Pawns per Person                                 | Base of Pyramids (K3) |
|-------------------|--------------------------------------------------|-----------------------|
| 2                 | 2 white pawns, 2 natural pawns, 17 colored pawns | 6 pawns               |
| 3                 | 1 white pawn, 1 natural pawn, 12 colored pawns   | 5 pawns               |
| 4                 | 1 white pawn, 1 natural pawn, 9 colored pawns    | 4 pawns               |

4. **Build Player Pyramids:** Each player uses their allocated pawns to build a pyramid structure in front of them. These pyramids will be used throughout the game.

## HOW TO PLAY (OPERATING)

**Objective:** The goal of Coco Jump is to be the last player remaining in the game.

### Taking a Turn:

1. On your turn, you must play one pawn from your pyramid.
2. The pawn you choose must be 'accessible', meaning it is not blocked by another pawn on top of it.
3. Place the chosen pawn onto the K3 base (the central line of pawns).
4. **Placement Rule:** The pawn must be placed on top of at least one pawn of the same color.
5. **Natural Pawns:** Natural (light wood color) pawns are wildcards and can be placed on top of any color pawn.
6. **White Pawns:** When you play a white pawn, it is simply removed from the game and not placed on the K3. Playing a white pawn allows you to skip placing a pawn on the K3 for that turn.

## Penalties:

- If you place a pawn on two pawns of the same color, this incurs a penalty.
- The player who played immediately before you gets to choose one accessible pawn from your pyramid. They then place this pawn next to their own pyramid, making it an accessible pawn for them to use on a future turn.

## Ending the Game:

The game continues with players taking turns until only one player has accessible pawns remaining in their pyramid. That player is the winner.

## MAINTENANCE

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To ensure the longevity of your Coco Jump game, follow these simple maintenance guidelines:

- Store all game pieces in the provided cloth bag or original packaging when not in use to prevent loss or damage.
- Keep the game away from direct sunlight, extreme temperatures, and moisture.
- Clean game pieces with a dry, soft cloth if necessary. Avoid using harsh chemicals or abrasive cleaners.
- Regularly check for any wear and tear on the pieces.

## TROUBLESHOOTING

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If you encounter any issues while playing Coco Jump, consider the following:

- **Missing Pieces:** Double-check the storage bag and playing area. If pieces are genuinely missing, contact Hasbro customer support.
- **Confusion with Rules:** Re-read the relevant sections of this manual. For common questions, online forums or official Hasbro resources may offer clarification.
- **Game Imbalance:** Ensure all players are following the rules correctly, especially regarding accessible pawns and placement rules.

## SPECIFICATIONS

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**Product Name:** Coco Jump

**Brand:** Hasbro

**Model Number:** 269831970

**Material:** Plastic

**Theme:** Jungle and Animals

**Genre:** Action & Dexterity

**Number of Players:** 2 to 4

**Batteries Required:** No

**Recommended Minimum Age:** 4 years (48 months)

**Educational Objective:** Exchange, Share

**International Article Code (EAN):** 05010994560355

**ASIN:** B004KJDMKC

## WARRANTY AND SUPPORT

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**Manufacturer's Warranty:** This product comes with a 2-year manufacturer's warranty.

For further assistance, missing parts, or warranty claims, please contact Hasbro customer support. Refer to the contact information provided on the product packaging or visit the official Hasbro website.