

Hasbro B004HXVPXC

Disney Theme Park Edition III Monopoly Game

Instruction Manual

1. INTRODUCTION

Welcome to the magical world of the Disney Theme Park Edition III Monopoly Game! This special edition of the classic Monopoly board game allows players to experience the excitement of their favorite Disney Theme Park attractions. Collect deeds to iconic locations, build Mickey's Toontown houses and Disney castles, and navigate through a game filled with enchanting Disney elements. This game is designed for 2 to 8 players, ages 8 and up.

2. GAME COMPONENTS

Before starting, ensure all components listed below are present in your game box:

- 1 Gameboard with Pop-Up Castle: The central feature of the game, depicting various Disney Theme Park attractions.
- 8 Collectible Disney Game Pieces: Unique tokens representing beloved Disney characters.
- 28 Attraction Deed Cards: Property cards for Disney Theme Park locations.
- 32 Mickey's Toontown Houses: Used to develop properties.
- 12 Disney Castles: Used as hotels to further develop properties.
- 32 Game Cards: Including Magic Mirror and Sorcerers Hat cards.
- 7 Denominations of Wishes Disney-Themed Play Money: Currency for transactions within the game.
- Game Dice: Used for movement around the board.

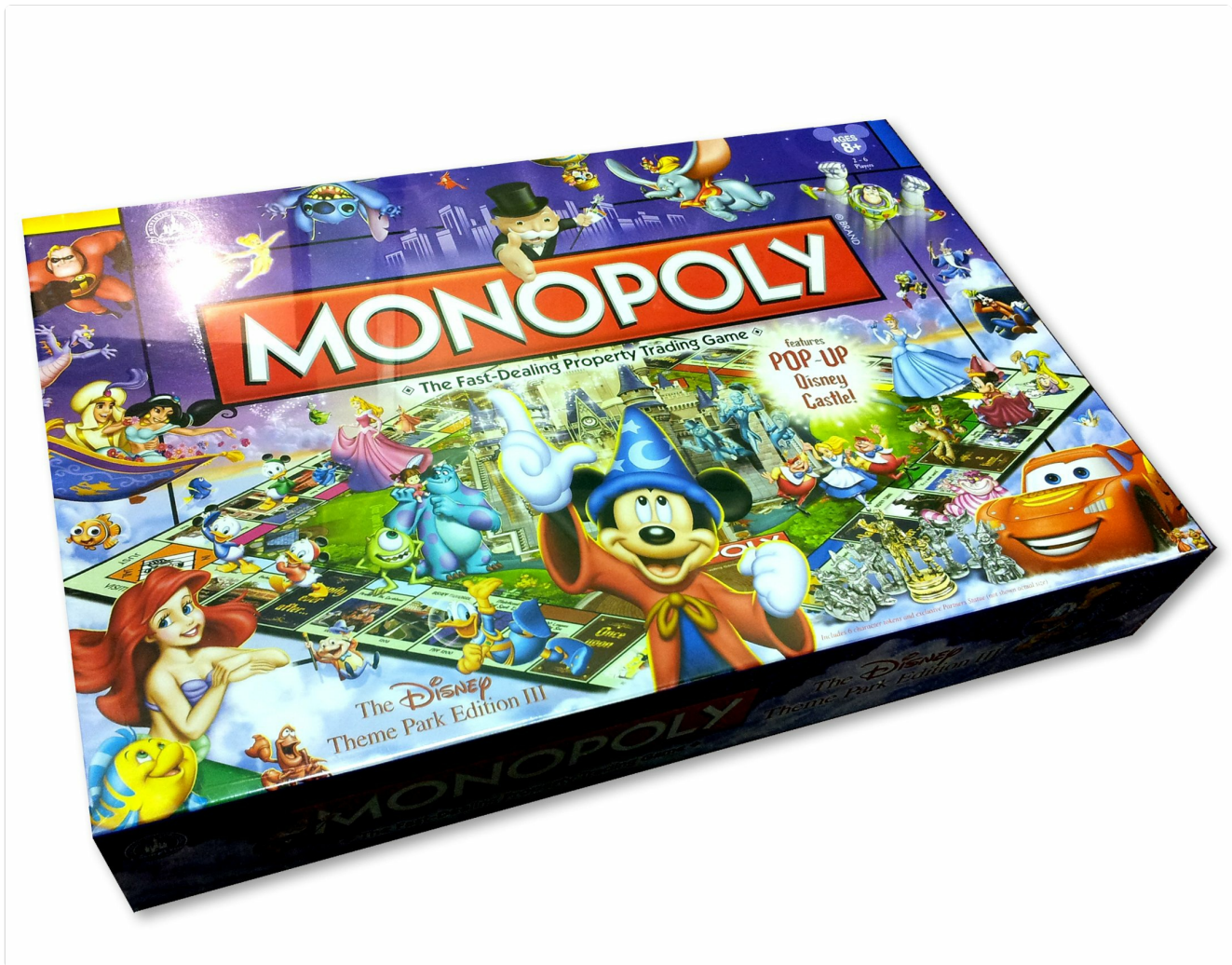


Image: The complete Disney Theme Park Edition III Monopoly Game set, showcasing the game board, collectible tokens, deed cards, and play money.



Image: A detailed view of the pop-up Disney castle, a prominent feature on the game board, surrounded by game spaces.

3. SETUP

1. **Unfold the Gameboard:** Place the gameboard on a flat surface. Carefully set up the pop-up castle in the center of the board.
2. **Separate Cards:** Shuffle the 28 Attraction Deed Cards and place them face down in their designated spaces on the board. Shuffle the 32 Game Cards (Magic Mirror and Sorcerers Hat) and place them face down on their respective spaces.
3. **Banker Selection:** Each player rolls the dice. The player with the highest roll becomes the Banker. The Banker is responsible for managing the bank's money, properties, houses, and castles. The Banker may also play, but must keep their personal funds separate from the bank's.
4. **Initial Funds:** The Banker distributes starting money to each player. Refer to the specific game rules for the exact starting amount and denominations.
5. **Choose Tokens:** Each player selects one of the 8 collectible Disney game pieces to represent them on the board.
6. **Place Houses and Castles:** Place the Mickey's Toontown Houses and Disney Castles near the board, ready for purchase.
7. **Starting Position:** All players place their chosen game piece on the "GO" space.

4. GAMEPLAY

The game proceeds in turns, with players rolling the dice and moving their token around the board. The objective is to become the wealthiest player by buying, renting, and selling properties, ultimately driving opponents into bankruptcy.

Player Turn Sequence:

1. **Roll Dice:** Roll both dice and move your token clockwise around the board the number of spaces indicated.
2. **Action on Space:** The action you take depends on the space you land on:
 - **Unowned Attraction:** You may buy the Attraction Deed from the Bank for the price printed on the board. If you choose not to buy it, the Banker immediately offers it for auction to the highest bidder.
 - **Owned Attraction:** Pay rent to the owner according to the Attraction Deed Card.
 - **Magic Mirror or Sorcerers Hat:** Draw the top card from the respective pile and follow its instructions.
 - **Go:** Passing or landing on "GO" collects 200 Wishes from the Bank.
 - **Jail:** Landing on "Go to Jail" sends you directly to Jail. You do not collect 200 Wishes if passing "GO".
 - **Free Parking, Just Visiting:** No action required.
3. **Doubles:** If you roll doubles, take your turn as usual, then roll the dice again for another turn. Three consecutive doubles send you to Jail.
4. **Buying Houses and Castles:** Once you own all Attraction Deeds in a color group, you can buy Mickey's Toontown Houses and Disney Castles to increase rent. Houses must be built evenly across properties in a color group.
5. **Selling Properties:** Properties, houses, and castles can be sold back to the Bank or traded with other players.

Winning the Game:

The last player remaining in the game after all others have gone bankrupt is the winner.

5. SPECIAL RULES & FEATURES

- **Pop-Up Castle:** The gameboard features a unique pop-up castle, adding a thematic visual element to your game.
- **Magic Mirror Cards:** These cards introduce unexpected events, similar to Chance cards in traditional Monopoly.
- **Sorcerers Hat Cards:** These cards also introduce unexpected events, similar to Community Chest cards.

- **Wishes Currency:** Instead of traditional dollars, the game uses Disney-themed "Wishes" as currency.
- **Mickey's Toontown Houses & Disney Castles:** These replace traditional houses and hotels, allowing you to increase the value of your Disney Theme Park attractions.

6. MAINTENANCE

To ensure the longevity of your Disney Theme Park Edition III Monopoly Game, follow these maintenance guidelines:

- **Storage:** Store all game components in the original collectible tin when not in use. Ensure the gameboard is folded correctly to prevent damage to the pop-up castle.
- **Cleaning:** Wipe game pieces and the board surface with a dry, soft cloth if needed. Avoid using liquids or abrasive cleaners.
- **Handling:** Handle cards and money carefully to prevent bending, tearing, or creasing.

7. TROUBLESHOOTING

If you encounter any issues during gameplay, consider the following:

- **Missing Pieces:** Double-check the game box and packaging. If components are genuinely missing, contact the manufacturer's customer support.
- **Rule Disputes:** Refer to the official rulebook included with the game for clarification. For common Monopoly rule questions, online resources can also be helpful.
- **Game Length:** Monopoly games can sometimes be lengthy. For a shorter game, consider setting a time limit or a specific winning condition (e.g., first player to own a certain number of properties).

8. SPECIFICATIONS

Feature	Detail
Product Name	Disney Theme Park Edition III Monopoly Game
Brand	Hasbro
Manufacturer	Disney Theme Park Merchandise
Model Number	B004HXVPXC
Players	2 to 8 players
Recommended Age	8 years and up
Product Dimensions	18 x 14 x 5 inches
Item Weight	0.01 ounces
UPC	0700304043573

9. WARRANTY & SUPPORT

For information regarding product warranty, missing parts, or customer support, please refer to the contact information provided on the game packaging or visit the official Hasbro website. Keep your proof of purchase for any warranty claims.

ASK A QUESTION ABOUT THIS MANUAL

Ask about setup, troubleshooting, compatibility, parts, safety, or missing instructions. Manuals+ will review the question and use this page's manual context to help answer it.

Name

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Email

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After a successful submission, we securely hash the supplied account or form email before sending it to Microsoft Advertising for conversion attribution. [Privacy details](#).

Question

Example: How do I reset this device or fix this error?

Details

Model number, symptoms, what you tried, or the section of the manual you are using.

Submit question