goki 56979

goki 56979 - Mouse Race Board Game

Instruction Manual

Brand: goki | Model: 56979

Product Overview

The goki Mouse Race board game is designed for engaging play among children and adults. It features simple, quickly learnable rules that help develop an initial understanding of game mechanics. Crafted from high-quality wood, this game offers durable components that maintain their quality over many play sessions, unlike fragile cardboard or plastic alternatives. It provides consistent entertainment for all ages.



An image showing the Goki Mouse Race board game. The game features a wooden grid board with various path tiles already laid out, forming winding paths. To the left of the board is a pile of additional wooden tiles, some showing path segments and others depicting cats.

The board has colored starting squares (red, green, yellow, blue) and what appears to be cheese icons at the end of paths.

Setup

1. **Unpack Components:** Carefully remove all game components from the packaging. Verify that all parts are present according to the components list.
2. **Prepare the Board:** Place the wooden game board on a flat, stable surface.
3. **Separate Tiles:** Sort the wooden tiles into two piles: path tiles (straight and curved segments) and cat tiles.
4. **Shuffle Tiles:** Thoroughly shuffle both the path tiles and the cat tiles separately. Place them face down in two distinct draw piles next to the game board.
5. **Player Setup:** Each player chooses a starting corner on the board (indicated by colored squares).

Operating Instructions (How to Play)

Game Objective

The objective of Mouse Race is to be the first player to create a continuous path from your starting corner to a piece of cheese on the board, while strategically blocking your opponents.

Components

- 1 Wooden Game Board
- Various Wooden Path Tiles (straight and curved)
- Various Wooden Cat Tiles

Gameplay Turn

Players take turns in a clockwise direction. On your turn, follow these steps:

1. **Draw a Tile:** Draw one tile from the face-down path tile pile.
2. **Place the Tile:** You have two options for placing the drawn tile:
   - **Extend Your Path:** Place the tile on an empty square adjacent to your current path to extend it towards a cheese square. The path segments on the tile must connect logically with existing path segments.
   - **Place a Cat Tile:** Instead of extending your path, you may choose to draw a cat tile from the cat tile pile and place it on any empty square on the board. Cat tiles act as obstacles, blocking paths for all players.
3. **Move Your Mouse (Implicit):** While there are no physical mouse pawns, your

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