

**Mad Catz RB3980710M02/04/1**

# Mad Catz Xbox 360 Rock Band 3 MIDI PRO-Adapter Instruction Manual

Model: RB3980710M02/04/1

## INTRODUCTION

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The Mad Catz Xbox 360 Rock Band 3 MIDI PRO-Adapter facilitates the connection of traditional MIDI instruments to your Xbox 360 console for use with Rock Band 3. This adapter enables seamless integration of MIDI-compatible drums, keyboards, and the Squier by Fender Stratocaster guitar, enhancing your gameplay experience with real instrument input.

Key features include:

- Connects MIDI-compatible Drums, Keyboards, and the Squier by Fender Stratocaster Guitar to the Xbox 360 console.
- Versatile clip for attachment to an instrument, waistband, or for tabletop use.
- Velocity sensitivity adjustment for drums.
- Full-featured action buttons and D-Pad for in-game navigation.
- Fixed 9.8ft (3m) USB cable for console connection.
- Overdrive activation button and MIDI indicator LED.



Image: Top view of the Mad Catz Xbox 360 Rock Band 3 MIDI PRO-Adapter, showing the D-pad, action buttons, Start/Back buttons, Overdrive button, and MIDI IN port.

## PACKAGE CONTENTS

Ensure all items are present before proceeding with setup:

- Mad Catz Xbox 360 Rock Band 3 MIDI PRO-Adapter
- Instruction Manual (this document)

*Note: An extra MIDI cable is sold separately and is required to connect your MIDI instrument to the adapter.*



Image: Retail packaging of the Mad Catz Xbox 360 Rock Band 3 MIDI PRO-Adapter, displaying product features and compatibility information.

## SETUP

1. **Connect to Xbox 360:** Plug the USB cable from the MIDI PRO-Adapter into an available USB port on your Xbox 360 console. The adapter will be recognized as a wired Xbox controller.
2. **Connect MIDI Instrument:** Connect your MIDI-compatible instrument (e.g., electronic drum kit, MIDI keyboard, Squier by Fender Stratocaster guitar) to the "MIDI IN" port on the MIDI PRO-Adapter using a standard MIDI cable (sold separately).
3. **Power On:** Ensure your Xbox 360 console and MIDI instrument are powered on.
4. **Instrument Selection:** The adapter features a switch to indicate the instrument type (Drums, Keyboard, Guitar). Set this switch to match the instrument you are connecting. This helps the game

recognize the correct input.

5. **Positioning:** Utilize the versatile clip to attach the adapter to your instrument, waistband, or place it on a tabletop for convenient access during gameplay.



Image: The Mad Catz Xbox 360 Rock Band 3 MIDI PRO-Adapter shown with a MIDI cable connected to its "MIDI IN" port, illustrating a typical setup.

## OPERATING INSTRUCTIONS

### In-Game Navigation

The MIDI PRO-Adapter includes standard Xbox controller buttons for navigating menus within the Xbox 360 dashboard and Rock Band 3 game:

- **D-Pad:** Use for directional navigation.
- **Action Buttons (A, B, X, Y):** Correspond to in-game selections and actions.
- **Start Button:** Pauses the game or confirms selections.
- **Back Button:** Returns to previous menus.
- **Xbox Guide Button:** Accesses the Xbox Guide menu.

### Using with MIDI Instruments

- **Drums:**  
For electronic drum kits, ensure the adapter's instrument switch is set to "Drums". The adapter supports velocity sensitivity adjustment. If drum hits are not registering correctly, adjust the velocity sensitivity wheel on the adapter. Some drum kits may require MIDI note remapping in their own settings to align with Rock Band 3's input requirements (e.g., for specific cymbal recognition).
- **Keyboards:**

Set the adapter's instrument switch to "Keyboard". The game typically looks for a two-octave range. Ensure your MIDI keyboard is set to its default octave range for optimal compatibility. The adapter translates MIDI notes into in-game actions.

- **Squier by Fender Stratocaster Guitar:**

This adapter is required for using the Squier by Fender Stratocaster guitar in Rock Band 3 Pro mode. Set the instrument switch to "Guitar". This allows players to play actual notes and chords.

## Overdrive Activation

The adapter features a dedicated Overdrive activation button. Press this button during gameplay to activate Overdrive when available, similar to traditional Rock Band controllers.

The MIDI indicator LED will illuminate to confirm MIDI signal reception from your instrument.

## MAINTENANCE

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To ensure the longevity and proper function of your MIDI PRO-Adapter, follow these maintenance guidelines:

- **Cleaning:** If the adapter surface becomes sticky or develops an odor (a known issue with some older units), it can be cleaned. Carefully disassemble the unit by unscrewing the back panel (screws may be hidden under pads). Use 91% isopropyl alcohol and a soft cloth or cotton swabs to gently clean the affected surfaces. Avoid excessive moisture. Allow all components to dry completely before reassembling. Be cautious of internal wiring, especially near the MIDI port.
- **Storage:** Store the adapter in a cool, dry place away from direct sunlight and extreme temperatures.
- **Cable Care:** Avoid sharply bending or pulling on the USB cable. Store cables neatly to prevent tangling and damage.

## TROUBLESHOOTING

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- **Adapter Not Recognized by Xbox 360:**

- Ensure the USB cable is securely plugged into both the adapter and an active USB port on the Xbox 360.
- Try a different USB port on the console.
- Restart the Xbox 360 console.

- **MIDI Instrument Not Responding In-Game:**

- Verify that the MIDI cable is securely connected from your instrument's MIDI OUT to the adapter's MIDI IN port.
- Check that your MIDI instrument is powered on and functioning correctly.
- Ensure the instrument selection switch on the adapter is set to the correct instrument type (Drums, Keyboard, Guitar).
- For drums, adjust the velocity sensitivity wheel on the adapter. You may also need to adjust MIDI note mapping settings on your electronic drum kit.
- For keyboards, ensure the keyboard's octave range is set to default or a range that covers the game's required input.
- Observe the MIDI indicator LED on the adapter. If it does not light up when you play your instrument, there might be an issue with the MIDI cable or the instrument's MIDI output.

- **Sticky Surface/Odor:**

Refer to the "Maintenance" section for instructions on cleaning the adapter's surface if it becomes sticky or develops an odor.

## SPECIFICATIONS

<b>Model Number</b>	RB3980710M02/04/1
<b>Brand</b>	Mad Catz
<b>Platform Compatibility</b>	Xbox 360
<b>Connectivity</b>	USB (to console), MIDI IN (to instrument)
<b>Cable Length</b>	9.8 ft (3 m) USB cable (fixed)
<b>Product Dimensions</b>	1.7 x 8.7 x 3.78 inches
<b>Item Weight</b>	2.4 pounds
<b>Release Date</b>	January 27, 2011

## WARRANTY AND SUPPORT

Specific warranty information for this product may vary based on region and retailer at the time of purchase. Please refer to your original purchase documentation or contact Mad Catz customer support for detailed warranty terms and conditions.

For technical assistance or further inquiries, please visit the official Mad Catz support website or consult their customer service channels.