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Hasbro Gaming AH26633

Hasbro Gaming Betrayal at House on the Hill Board Game Instruction Manual

1. PRODUCT OVERVIEW

The Betrayal at House on the Hill Board Game is a cooperative game for 3 to 6 players, ages 12 and up, with an approximate game time of 60 minutes. Players explore a haunted house, discovering rooms, items, and events. The game features a unique mechanic where one player eventually becomes a traitor, turning the game into a one-versus-all scenario with specific objectives for both the traitor and the remaining explorers.

The game offers high replayability with 50 unique scenarios, ensuring a different experience each time it is played. Players must work together to survive the house's challenges until the haunt begins, at which point the dynamics shift dramatically.



Figure 1: The game box for Betrayal at House on the Hill.

2. COMPONENTS

The game includes a variety of components necessary for gameplay:

- 1 Rulebook
- 2 Haunt Books (Secrets of Survival and Traitor's Tome)
- 44 Room Tiles
- 1 Entrance Hall/Foyer/Grand Staircase Tile
- 6 Explorer Figures
- 6 Two-Sided Character Cards
- 30 Plastic Clips
- 8 Dice
- 1 Turn/Damage Track
- 80 Cards (Events, Items, Omens, and more)
- 149 Tokens



Figure 2: A selection of game components, including room tiles, cards, and dice.

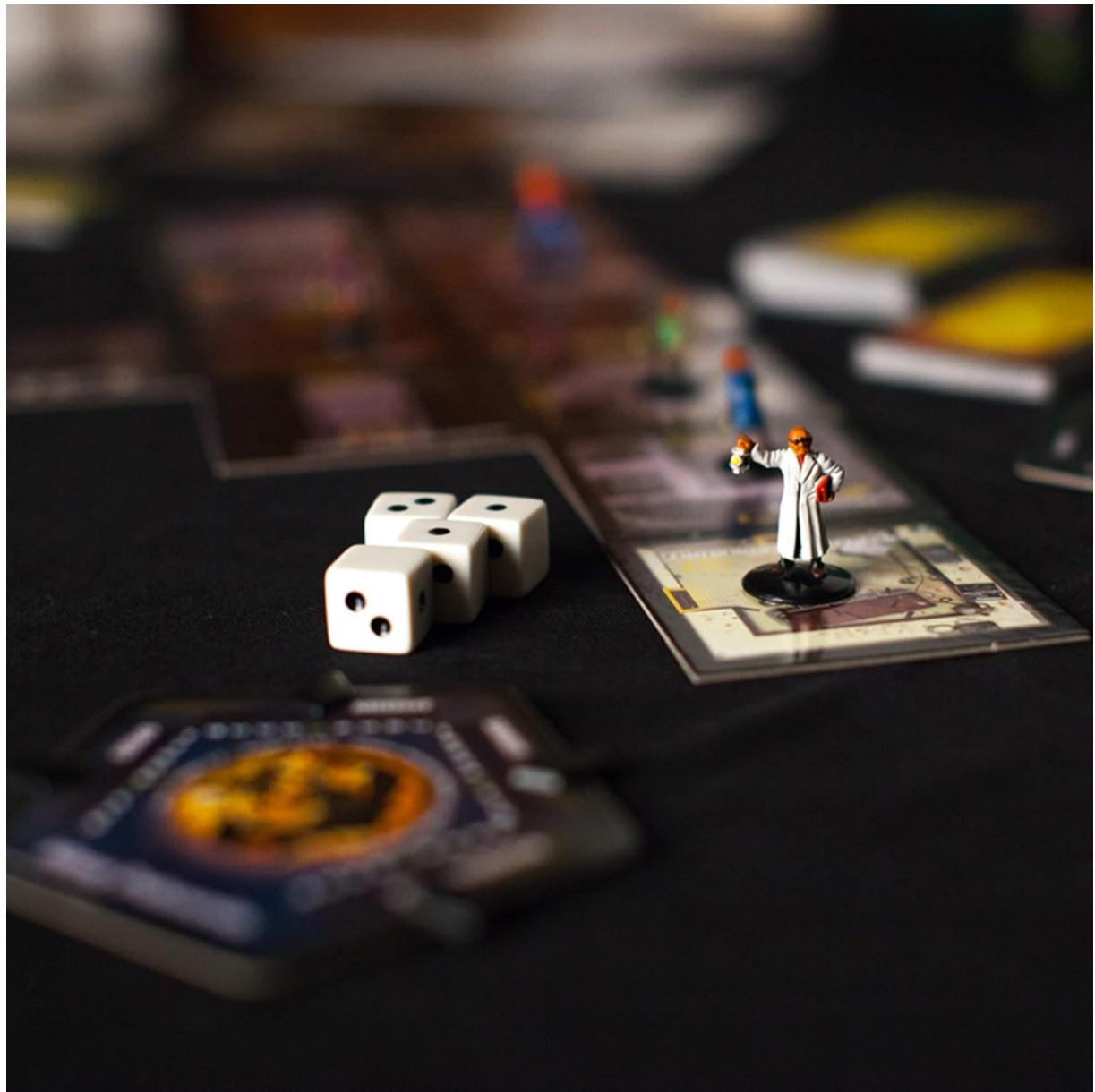


Figure 3: Example character cards with adjustable stat trackers for Speed, Might, and Knowledge.



Figure 4: Examples of Omen cards, which can trigger the Haunt phase.

3. SETUP

1. Gather 3-6 players, ages 12 and up.
2. Place the Entrance Hall/Foyer/Grand Staircase tile in the center of the table.
3. Shuffle the room tiles and place them face down in a draw pile.
4. Shuffle the event, item, omen, and haunt cards and place them face down in their respective draw piles.
5. Each player chooses a character and places their figure on the Entrance Hall tile.

4. OPERATING (GAMEPLAY)

Gameplay is divided into two main phases: the Exploration Phase and the Haunt Phase.

4.1 Exploration Phase

Players take turns exploring the house by revealing a room tile and placing it adjacent to previously revealed tiles. Follow the instructions on the revealed room tile and any event, item, or omen cards drawn during the game. The game continues until an Omen card triggers the Haunt.



Figure 5: An example of the game board during the exploration phase.

4.2 Haunt Phase

The Haunt begins when a player draws an Omen card and fails a Haunt Roll. The specific Haunt scenario is determined by the room the Omen was drawn in and the Omen card itself. One player will be revealed as the traitor, and the game shifts to a one-versus-all dynamic. The traitor and the remaining explorers (heroes) will each receive a separate Haunt Book (Traitor's Tome and Secrets of Survival) detailing their unique objectives and rules for winning.

The game concludes when either the traitor achieves their objective or the heroes successfully defeat the traitor or escape the house.

5. OFFICIAL PRODUCT VIDEOS

5.1 Product Overview

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Video 1: A brief overview of the Betrayal at House on the Hill game and its components.

5.2 Avalon Hill - Betrayal at House on the Hill

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Video 2: An official video from Hasbro Toys - Domestic, showcasing the Betrayal at House on the Hill board game.

5.3 What is in this complex board game?

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Video 3: A detailed look at the various components included in the Betrayal at House on the Hill game box.

6. MAINTENANCE

To ensure the longevity of your game components, store all cards, tiles, and figures in their designated compartments or in separate bags to prevent damage. Keep the game box in a cool, dry place away from direct sunlight and moisture.

- **Cleaning:** Use a soft, dry cloth to gently wipe dust from components. Avoid using liquids or abrasive cleaners.
- **Card Care:** Handle cards by their edges to prevent bending or creasing. Consider sleeving cards for added protection if desired.
- **Figure Storage:** Ensure figures are stored in a way that prevents them from rubbing against each other, which could cause paint wear.

7. TROUBLESHOOTING

- **Lost Components:** In case of lost or damaged components, contact Hasbro Gaming customer support for assistance.
- **Rule Clarifications:** Refer to the detailed rulebook for comprehensive explanations. Online forums and official game resources can also provide community-driven clarifications.
- **Haunt Imbalance:** Some Haunt scenarios may feel unbalanced. This is part of the game's design. Ensure all rules are followed correctly, and consider house rules if your group consistently finds certain scenarios unenjoyable.

8. SPECIFICATIONS

Attribute	Detail
Product Dimensions	10.5 x 10.5 x 3.2 inches
Item Weight	2.86 pounds
Item Model Number	AH26633
Manufacturer Recommended Age	12 years and up (Note: Product specifications list 14 years and up, but description states 12 and up)
Number of Players	3-6 players
Average Game Time	Approximately 60 minutes
Release Date	October 5, 2010
Manufacturer	Hasbro

9. WARRANTY AND SUPPORT

For warranty information, replacement parts, or customer support, please visit the official Hasbro Gaming website or contact their customer service department. Keep your purchase receipt as proof of purchase.